

GAMES

HOLLYWOOD USED-CAR LOT



In which movie or TV series did each of these cars appear? Answers, page 58.

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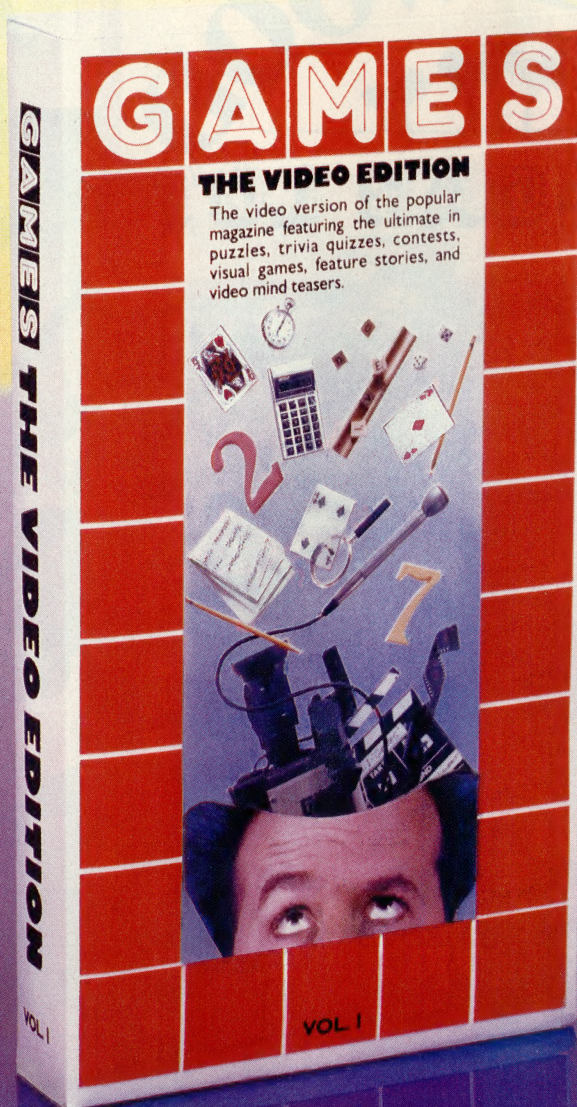
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"We're looking for people to write children's books"



"Writing for children is the perfect way to begin," says the author of 53 children's books. "Your ideas come right out of your own experience. And while it's still a challenge, it's the straightest possible line between you and publication—if you're qualified to seek the success this rewarding field offers."

By Alvin Tresselt, *Dean of Faculty*

IF YOU WANT TO WRITE AND GET published, I can't think of a better way to do it than writing books and stories for children and teenagers. Ideas flow naturally right out of your own life experience. While it's still a challenge, the odds of getting that first unforgettable check from a juvenile publisher are better than they are from any other kind of publisher I know.

Later on, you may get other checks from other publishers. But right now, the object is to begin—to break into print—to learn the feeling of writing and selling your work and seeing your name in type. After that, you can decide if you want your writing to take another direction.

But after 30 years of editing, publishing, and teaching—and 53 books of my own—I can tell you this: You'll go a long way before you discover anything as rewarding as writing for young readers.

Your words will never sound as sweet as they do from the lips of a child reading your books and stories. And the joy of creating books and stories that truly reach young people is an experience you'll never have anywhere else.

A surprisingly big market

But, that's not all. The financial rewards go far beyond most people's expectations because there's a surprisingly big market out there for writers who are trained to crack it. More than 130 million young people's books are purchased each year. As many as 2,500 new titles appear annually and new authors account for up to half of them.

There are also 250 monthly magazines looking for material for young readers. You can imagine how much writing it takes just to keep them going!

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"Am I really qualified?"

This is our definition of a "qualified person": It's someone with an aptitude for writing who can take constructive criticism, learn from it, and turn it into a professional performance. That's the only kind of person we're looking for.

Alvin Tresselt was Vice President and Executive Editor of Parents' Magazine Press, the first editor of *Humpty Dumpty's Magazine for Children*, and a board member of the Author's Guild. His 53 books for young readers have sold over two million copies.



An old mansion in Connecticut is the home of The Institute of Children's Literature.

The reasons are simple: Our reputation is built on success, and, if prospective students don't have the earmarks of success, we probably can't help them. And we tell them so. It's only fair to both of us.

To help us spot potential authors, we've developed a revealing test for writing aptitude. It's free, and we don't charge for our evaluation. But no one gets into The Institute without passing it. Those who pass and enroll receive our promise: You will complete at least one manuscript ready to submit to a publisher by the time you finish the Course.

Learn one-to-one with your own instructor

I've learned a lot about writing for children and I love it. Now I'm passing my knowledge on to my students so they can profit from it. When I'm not writing my own books I spend my time at The Institute of Children's Literature, a workshop for new writers that does one thing and does it better than any other educational institution I know of: It trains qualified people to write for young readers.

This is the way I work with my students, and my fellow instructors—all of whom are experienced writers or editors—work more or less the same way.

Learn at your own pace

When you're ready—at your own time and your own pace—you send your assignment to me and I read it and I reread it to get everything out of it you've put into it.

Then I edit your assignment with a red pencil just the way a publishing house editor would—if he had the time. I return it along with a detailed letter explaining my comments. I tell you what your strong points are, what your weaknesses are, and just what you can do to improve. It's a matter of push and pull with each assignment. You push and I pull and between us both, you learn to write.

"—my dream come true!"

This method really works. I wouldn't spend five minutes at it if it didn't. The proof of the pudding is that many students break into print even before they finish the course.

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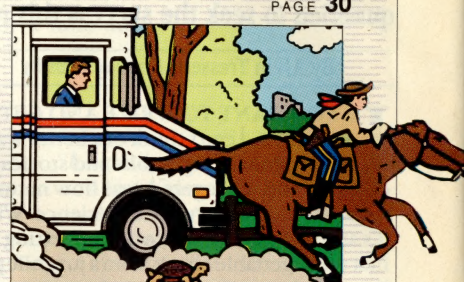
DIFFICULTY RATING

Smooth Sailing ★ Uphill Climb ★★ Proceed at Your Own Risk ★★★ Mixed Bag ★☆

Cover Illustration Yvonne Gensurowsky



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PAGE 8



PAGE 16



PAGE 50



PAGE 20



PAGE 10

PLAYERS LIGHTS 25's

FREE LOTTO PERSONAL COMPUTER!



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Free with three carton purchase of Players Lights 25's.

Now, picking lottery numbers can be fun instead of frustrating. Just press the Players Lights 25's big red button and your Lotto Computer will select a set of random numbers for your favorite lottery game. The world's biggest computer couldn't do a better job. Play Pick 3 and Pick 4 daily games, all double-digit games and any state or country's lottery games. A powerful microchip makes the choice from millions and millions of possible combinations. Also, it's a perfect gift for any lottery player. The compact size fits in a pocket or purse and is great for on-the-spot playing. Normally a \$25.00 value, the Players Lights 25's Lotto Personal Computer* is free with three carton proofs of purchase. See the order form below.

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Offer good while supply lasts. Please allow 3 to 4 weeks for delivery. By participating in this offer you certify that you are a smoker 21 years of age or older. Offer expires 12/31/88.

CALENDAR COMPATIBILITY ★★

Two words are "compatible" if you can divide each into two parts, and then switch their second parts to form two new words. For example, the words MAID and RAPTURE are compatible, because you can divide them into MA/ID and RAP/TURE and switch the ends to get MATURE and RAPID.

Similarly, MARCH and JUNE can become MANE and—well, actually JURCH isn't a word, so MARCH and JUNE aren't compatible. Can you figure out which two months of the year are?

Avonda Bieler
Jenkins, MO

AGE SAGE ★★

"Today's my birthday," Joan announced to a couple of her boyfriends at lunch earlier this year. "And it's funny, but the sum of the digits in the year of my birth is equal to my age today."

"How old are you?" asked John. "What a rude question!" said Joan.

"And stupid, too," added Gene. "She's obviously—" And Gene told Joan's age.

A moment later Gene was laughing and picking salad out of his hair while Joan was leaving the restaurant in a huff. John couldn't see how Gene knew her age. Can you?

Timothy Tebbe
Maquoketa, IA

COMMUTER COMPUTER ★★★

Foster drove to work on Monday at 40 mph and arrived one minute late. He left at the same time on Tuesday, drove at 45 mph, and arrived one minute early. How far does Foster drive to work?

Bob Hartwell
Indianapolis, IN

THE LUNCH BUNCH ★★★

Eight of us students at Odle Middle School always eat at the same round table every day. From these clues can you figure out our order around the table, as well as what grade each of us is in?

1. Miss Dix and Miss Bentley don't sit next to each other.
2. Wendy sits on Miss VanderWeerd's left and on Meena's right.
3. Marna sits directly across from Miss Slauch.
4. Two of the three eighth-graders sit next to each other, between miss Bentley and Miss Merchant.
5. The two Annes are in different grades, but they sit next to each other anyway, between Miss Sohn and the girl who sits directly across from Miss Steinke.
6. Annie sits between the two seventh-graders.
7. The three sixth-graders sit between Kendra and me.

Sarah Skovronsky
Bellevue, WA

VOWEL WARS ★★★

Why spend \$250 on a vowel from Vanna White, when her evil cousin Vanna Black is selling vowels for less? She sells each of the five vowels (A, E, I, O, and U) for a different price, but you have to pay separately for each appearance of the same vowel in a word. (So if A's were \$10 each, BANANA would cost \$30. In all the words, all the consonants are free.)

Look at these discount prices! AUDACIOUS is just \$260! EQUIVOCATION just \$340! INIMITABLE is a mere \$255, while ONOMATOPOEIA is an unbeatable \$435! Best of all, UNAMBIGUOUS is an amazing \$225! Hurry—they're going fast!

So how much does Vanna Black charge for each vowel?

Glenn Filzer
Cranbury, NJ

ANSWERS, PAGE 56

Your Move is a column of original puzzles and other material submitted by readers. We pay \$15 and up for each item we publish. We reserve the right to revise puzzles and edit manuscripts for clarity. None can be returned unless accompanied by a stamped, self-addressed envelope.

GAMES

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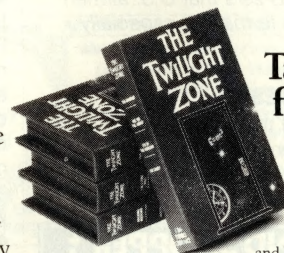
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THE TWILIGHT ZONE



LETTERS

ENVELOPE OF THE MONTH



Tammy S. Hill
Aurora, CO

HERE'S THE SCOOP

Your article on ice cream ("Ice Cream, You Scream," July, 1988) really whetted my appetite for the subject. Where else can I read about my favorite food?

Elise Callaway
Atlanta, GA

Perhaps the best book for ice cream lovers is Paul Dickson's The Great American Ice Cream Book, published by Atheneum. In fact, it served as an invaluable source for Burt Hochberg's quiz.—Ed.

As I was doing your "Ice Cream, You Scream" quiz on page 20 with my husband, he stopped at question #20 and said, "There were no B-52's in WW2. They didn't begin service until the mid-1950's." He added that maybe you meant B-17's.

Kathryn R. Osborn
Delray Beach, FL

Actually, it was in the rear gunners' compartments of B-29's that U.S. airmen stowed ice cream to make it especially smooth.—Ed.

PHONEY BUSINESS

Fake ad? At first, I thought GAMES magazine had merged with one of my weekend magazines! But it seems that truth is sometimes stranger than fiction.

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Send your name, address, zip code, and check or money order for \$9.95 plus \$1.95 postage and handling (or \$18.95 plus \$2.95 postage and handling for two antennas) to:

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Chris Edwards
Pittsfield, WA

HIDE AND SEEK

In the "Fair Play" word search on page 24 of the May, 1988 issue, I found the word PELF instead of SELF. I actually discovered it while searching with a magnifying glass the unused letters in the answer key, looking for the hidden contest:

In battle or business, whatever the game

In law or in love, it is ever the same
In the struggle for power or the scramble for pelf

Let this be your motto: Rely on yourself

For whether the prize be a ribbon or throne

The victor is he who can go it alone

From *The Game of Life* by John Godfrey Saxe—Edith Rudy

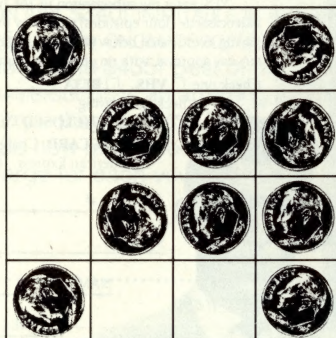
I've never scrambled for pelfs, but it couldn't be any harder than trying to find that blasted hidden contest!

Judy Collins
Raytown, MO

A few readers mistook the message in the word search for the hidden contest. In fact, messages can almost always be found in the unused letters of our word searches. The poem in the May issue was correct: "Pelf" is defined as wealth or riches. The results of the Hidden Contest will be published in the November issue.—Ed.

SPARE A DIME?

In your July, 1988 issue, page 28 "Coin-op Puzzles," number 1, you asked: "Can you move two dimes to empty squares so that each of the eight rows and columns contains an even number of coins?" Yes, I can. Now I have one for you: Can you move only two dimes to empty squares, each move consisting of sliding one dime, without disturbing any of the others, so that each of the eight rows and columns contains an even number of coins? The coins must remain flat on the surface and never leave the grid.



Tim Scott
Nashwauk, MN

For answer, see *Eureka*, page 60—Ed.

RIGHT ON TRACK

Thank you for the "Training Exercise" game in the May issue (page 22). It takes an evil genius to match our Maryland commuter railroad (MARC) schedules so closely.

As a token of appreciation, and in case you decide to do more train material, I am enclosing a MARC train schedule—it might make a beauty of a game.

Patricia Holland
Dickerson, MD

LAUNDRY

If a reader finds a significant error of fact or a mistake that affects the play of a game, and we agree the slip needs to be laundered, we'll print the first or best letter and send the writer a GAMES T-shirt.

JULY

In the crossword puzzle "Reverse Thinking," (page 25), clue 30-Down states, "Post-college exam: Abbr." The solution given is GED. The GED (General Education Development) exam is the national standard high-school equivalency exam, obviously taken *before* college.

Gary Garb
Bensalem, PA

Please note: The Enchanted Talking Crystal Ball listed in Gamebits (July, "Toy Wonder") is available from With Design In Mind, 9128 Jordan Avenue, Chatsworth, CA 91311. The retail price is \$79.95.—Ed.

MAY

A small mistake—but one with annoyingly far-reaching consequences—crept into the article on my game of Bushka (page 42). Rule 14, by using the word "piece" instead of "man," incorrectly implies that a phalanx may capture a mixed row of men and kings, or a solid row of kings. In fact, a phalanx may only capture: (i) one man (if it is not the head of an opposing phalanx on the same line), (ii) one phalanx, or (iii) one king.

Christiaan Freeling
Enschede, The Netherlands

EVENTS

If you plan to attend any of the following events, write or call to check entry fees, dates, sites, eligibility, etc. Include a SASE with your request. If you know of other events suitable for this column, write to Events, c/o GAMES.

AUGUST

WEEK OF THE MONTH: AUGUST 7-13

"Long live the ump!" is a cheer that should be resounding throughout stadiums across the nation this week. The purpose of "Umpire Appreciation Week" is to thank those who contribute as umpires to the sports of baseball and softball. Whatever the level of play—from sandlot to professional ball—the men and women in blue should be saluted. So don't balk at the opportunity to take a time-out for these

(CONTINUED ON PAGE 59)

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ROBERT PLANT Now And Zen 3 4 3 9 2 (ES PARANZA)	DIRTY DANCING Original Soundtrack 8 2 5 2 2 (RCA)	INXS Kick 5 3 6 0 6 (ATLANTIC)	RANDY TRAVIS Always & Forever 6 3 9 1 7 (WARNER BROS.)	WHITNEY HOUSTON "WHITNEY" 5 2 8 5 4 (ARISTA)
HOROWITZ IN MOSCOW 2 5 2 6 4 (OG DIGITAL)	TALKING HEADS Naked 5 3 8 1 0 (FLYBURD)	GUNS N' ROSES Appetite For Destruction 7 0 3 4 8 (GEPHEN)	BILLY OCEAN Tear Down These Walls 6 4 1 7 7 (JIVE)	HEART Bad Animals 5 3 5 5 2 (CAPITOL)
MADONNA You Can Dance 3 4 5 3 6 (SPE)	TIFFANY 3 4 5 0 4 (MCA)	GEORGE STRAIT If You Ain't Lovin' 3 0 2 0 2 (MCA)	KINGDOM COME 5 4 0 8 2 (POLYDOR)	EARL THOMAS CONLEY The Heart Of It All 4 3 8 0 6 (RCA)
GEORGE STRAIT Greatest Hits, Vol. 2 6 3 6 3 5 (MCA)	DAVID LEE ROTH Skyscraper 5 3 6 7 4 (WARNER BROS.)	GEORGE HARRISON Cloud Nine 7 4 3 2 8 (Warner/Dark Horse)	REBA McENTIRE REBA 4 4 5 2 1 (MCA)	KENNY G DUOTONES 4 4 3 4 3 (ARISTA)
JOHN COUGAR MELLENCAMP The Lonesome Jubilee 3 4 4 2 0 (MCA)	PAVAROTTI Volare 2 5 1 0 2 (LONDON)	TAYLOR DAYNE Hell H To My Heart 2 4 7 5 9 (ARISTA)	DUTOIT Holst, The Planets 1 5 4 4 8 (London Digital)	Crosby, Stills, Nash & Young Greatest Hits (So Far) 3 0 2 3 0 (ATLANTIC)
LINDA RONSTADT Songs Of My Father 6 3 5 0 9 (ASV/LBI)	AC/DC Blow Up Your Video 8 3 3 9 1 (LONDON)	RUSH Hold Your Fire 4 0 5 2 6 (MERCURY)	FLEETWOOD MAC Tango In The Night 5 4 0 4 8 (WARNER BROS.)	MÖTLEY CRÜE Girls, Girls, Girls 2 0 1 9 6 (ELEKTRA)
U2 The Joshua Tree 5 3 5 0 1 (ISLAND)	The Sound Of Music Original Soundtrack 0 0 0 4 6 (RCA)	CLASSIC OLD & GOLD Vol. 1 - 20 Original Hits 3 4 6 2 7 (LAURE)	GEORGE THOROGOOD Born To Be Bad 5 0 8 6 3 (EMI MANHATTAN)	Great Love Songs Of The 50's & 60's, Vol. 3 3 4 1 4 8 (LAURE)
RICK ASTLEY Whenever You Need Somebody 4 0 0 2 6 (RCA)	PATSY CLINE Sweet Dreams/Soundtrack 4 3 9 6 7 (MCA)	AIR SUPPLY GREATEST HITS 3 4 4 2 4 (ARISTA)	STEVE WINWOOD Chronicles (Gt. Hits) 3 4 5 0 1 (ISLAND)	REBA McENTIRE Greatest Hits 6 2 1 1 0 (MCA)
WHITESNAKE 3 6 3 2 9 (GEPHEN)	DIANE SCHUUR & The Count Basie Orch. 4 3 5 2 5 (GRP DIGITAL)	THE FIFTH DIMENSION Greatest Hits On Earth 4 4 2 6 4 (ARISTA)	ANNE MURRAY GREATEST HITS 6 3 5 3 0 (CAPITOL)	ZZ TOP ELIMINATOR 3 4 1 2 9 (WARNER BROS.)
The Duke Ellington Orch. Digital Duke 6 3 3 5 6 (GRP DIGITAL)	THE CARS GREATEST HITS 5 3 7 0 2 (ELEKTRA)	DOKKEN Back For The Attack 7 3 4 1 1 (ELEKTRA)	HIGHWAY 101 5 4 1 0 4 (WARNER BROS.)	MADONNA Who's That Girl/Soundtrack 0 0 7 6 1 (SIRE)
ITZHAK PERLMAN Mozart Violin Concertos 3 & 5 1 5 1 4 6 (DG)	AEROSMITH Permanent Vacation 4 3 9 6 0 (GEPHEN)	EDDIE RABBITT I Wanna Dance With You 4 3 6 6 2 (RCA)	ROBBIE ROBERTSON 4 4 4 6 0 (GEPHEN)	ANITA BAKER RAPTURE 7 3 4 0 4 (ELEKTRA)
Perton, Ronstadt, Harris Trio 1 4 8 0 4 (WARNER BROS.)	MR. MISTER Go On 4 4 1 2 7 (RCA)	ANDRE PREVIN Rimsky Korsakov, Scheherazade 1 5 4 1 5 (PHILIPS)	POISON: Look What The Cat Dragged In 4 4 4 0 2 (Capitol/Engel)	DWIGHT YOAKAM Hillbilly Deluxe 6 4 1 4 6 (REPRISE)
GENESIS Invisible Touch 5 3 7 4 0 (ATLANTIC)	THE JUDDS Heartland 6 0 3 6 3 (RCA)	BARRY MANILOW Swing Street 7 0 2 5 0 (ARISTA)	THE BEST OF NAT "KING" COLE 1 4 4 3 2 (CAPITOL)	THE WHO Greatest Hits 6 4 1 6 0 (MCA)
PHIL COLLINS NO JACKET REQUIRED 2 0 7 7 1 (ATLANTIC)	THE KINKS The Road - Live (Greatest Hits) 5 4 4 7 4 (MCA)	BILLY IDOL Vital Idol 5 4 0 3 8 (CHRYSALIS)	HANK WILLIAMS, JR. Born To Boogie 3 4 4 7 3 (WARNER/COR)	PERRY COMO TODAY 1 4 7 8 7 (RCA)
ELVIS PRESLEY 18 Number One Hits 7 2 1 9 0 (RCA)	LA BAMBA Original Soundtrack 2 0 0 6 2 (WARNER/ENGEL)	GLEN MILLER ORCH. In The Digital Mood 4 3 2 9 3 (GRP DIGITAL)	SLATKIN RUSSIAN SHOWPIECES 5 4 3 5 8 (RCA)	STARSHIP No Protection 6 3 8 2 7 (GRUNY)
	KENNY ROGERS Greatest Hits 5 0 0 1 9 (LIBERTY)	CINDERELLA Night Songs 6 3 8 4 5 (MERCURY)	DEBBIE GIBSON Out Of The Blue 5 4 0 6 6 (ATLANTIC)	KISS Crazy Nights 5 0 3 1 1 (MERCURY)
	PAUL SIMON Graceland 7 2 3 1 5 (WARNER BROS.)	FOREIGNER Inside Information 4 3 3 3 0 (ATLANTIC)	HUEY LEWIS FORE! 5 4 5 7 0 (CHRYSALIS)	RANDY TRAVIS Storms Of Life 7 4 0 4 6 (WARNER BROS.)

MORE DIRTY DANCING Original Soundtrack 3 0 7 6 6 (RCA)	Hall & Oates Ooh Yeah! 4 3 2 3 6 (ARISTA)	ALABAMA "LIVE" 6 0 0 2 7 (RCA)	ANDRE PREVIN Gerstein, Rhapsody In Blue 1 5 4 3 7 (Philips Digital)
BRUCE HORNSBY Scenes From The Southside 8 0 1 8 7 (RCA)	TODAY'S COUNTRY CLASSICS: 10 Big Hits! 5 4 1 4 9 (MCA)	BON JOVI Slippery When Wet 4 3 4 6 5 (MERCURY)	STEVIE WONDER Characters 3 3 9 6 6 (MOTOWN)
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ELTON JOHN Live In Australia 4 3 9 0 2 (RCA)	TOMITA Greatest Hits 5 3 9 5 5 (MOTOWN)	DON WILLIAMS 20 Greatest Hits 5 2 2 6 5 (MCA)	An Evening With LOUIS ARMSTRONG 7 0 1 0 6 (GRP Concerts)

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G A M E B I T S

EDITED BY CURTIS SLEPIAN

A MOVING EXPERIENCE

The spirit of Rube Goldberg lives at the Cabaret Mechanical Theatre. Located in London's Covent Garden, it houses a collection of nearly 100 moving models and automata that are the works of British artists and craftsmen.

No sober engineering feats, the models are constructed on whimsy and jokes. In one, a hunter on safari doesn't notice the snakes, tigers, giraffes, and other creatures moving all around him. "The Fate of the Last Dodo Bird" features the crew of a ship beating knives and forks on the table, while their skipper prepares to carve the carcass of a large fowl. "Explaining the Lack of Success of a Species" shows the last member of a breed of anteater that unfortunately keeps barely missing its prey.

Most of the pieces are no bigger than a desktop computer and are as intricately designed and engineered. At least some of the network of gears, pulleys, and wires that operate the automata are visible on every piece. On a few, they've been painted and incorporated into the



From the Cabaret collection: "Anubis in Montmartre" (above right) by Paul Spooner; "The Runners" (above) and "Shipwreck Wave Machine" (below) by Peter Markey.



popular with people whose mechanical ability is limited to pushing buttons.

—Fran Severn

IT'S A SHOE-IN

Normally, a pair of smelly, bedraggled sneakers won't win you any prizes. Unless you enter them in the annual National Rotten Sneaker Contest.

Started as a promotion by a local sporting-goods retailer, the contest has been run for the last 14 years by the city recreation department of Montpelier, Vermont. On the first day of every spring, an average of 30 to 100 entrants (usually adolescent boys) show up wearing the sneakers they hope will win the honor of "rottenest" pair.

Entrants have their sneakers evaluated for wear in the soles, toes, eyelets, and heels. "The best sneakers," explains Donald Lorinovich, the contest's head, "are the ones which have as much wear as possible, yet are still wearable. Damage can't be caused by anything other than wear. Obviously, the judging isn't easy—you're looking for some pretty subtle stuff."

That's especially true in

the final phase of evaluation: determining who has the smelliest pair of sneakers. "This year," says Lorinovich, "some of the judges wore gas masks, lab coats, and rubber gloves, and held the sneakers with tongs."

The contest's 1988 winner? Eight-year-old Bob Scruten, a local boy whose bare toes were seen poking



Bob Scruten, second from the right, defeated the competition by a toe.

out of his Nikes as he clutched his trophy. Scruten also won a \$200 savings bond, a new pair of sneakers, and a can of foot powder. "The toes of his sneakers were exceptionally worn," comments Lorinovich. "But the smell—the smell was really bad."

—Michael Rozek

IN A PIG'S EYE

Most people use their video cameras to take home movies of the wife and kids. John Millard focuses on pigs. For two years, the English farmer has sent videos of his prize porkers to other pig breeders around the world. If they like its looks, they may buy the pig, sometimes for as much as \$4,500.

With that much bacon at stake, Millard takes pains to show his boars at their best. Their make-up sessions would put Joan Collins to shame. Scrubbed, sham-

pooed and dusted with fine white flour for an hour or more, the budding Hamlets then saunter outside to stroll before an audience of mud-covered sows. During the taping, Millard is on his knees for close-ups, careful always to show his stars' best features. A curly tail, for example, is the sign of a happy pig, while strong legs are the trademark of a promising breeder. And like all cinematographers, Millard is sensitive to the overall scene. He doesn't photograph pigs in the rain, for instance: "They look as miserable as sin." Not to mention what it does to their make-up. —Fran Severn

RUNNING THE RUN-AROUND

When James Boren gets through with them, creators of bureaucratic red tape are usually left red-faced. That's because Boren is head of the 1,600-member International Association of Professional Bureaucrats (INATAPROBU), whose main purpose is to poke fun at bureaucracies large and small.

This year INATAPROBU (their motto is "When in doubt, mumble") will be 20 years old, and Boren is planning to celebrate with a special Bureaucrats' Olympics. Events will include tossing paper airplanes at wastebaskets, creating paperclip art, and an "office evacuation." Explains Boren, "We'll have a big clock and as it moves to 5:00, contestants will start from an office departure point, carrying briefcases. They'll walk to the finish line at a bus stop and will be judged on both the speed and dignity of their walk."

Another event will be red-tape cutting. "They'll cut 50 feet of red tape—lengthwise," Boren says. "Because that's the only way bureaucrats ever cut it."

Boren should know: He

spent several years in the U.S. Foreign Service. One day he was complaining about the bureaucrats there to a co-worker. "He said, 'If you can't lick 'em, join 'em.' And I said, 'Nope, if I can't

means of fostering creative unresponsiveness." In the past, he's given the Bird (a metal statue of a featherless bird) to, among others, Hertz Rent-A-Car, for confirming car reservations without



lick 'em, I'm going to lead them." Thus, INATAPROBU was born.

In 1972 Boren gained a great deal of publicity by running a "Pony Express" race against the U.S. Post Office. He mailed some test mail Special Delivery from Philadelphia to Washington D.C., then mounted a horse with a saddlebag full of duplicate letters, and rode to D.C. in 19 hours, beating the post office by as much as eight days.

But Boren's most cherished task is distributing INATAPROBU's Order of the Bird, a special award given for noteworthy bureaucratic acts, or as Boren puts it, "Applying the principles of dynamic inaction as a

checking to see if cars were in fact available.

The most recent awardee was Elliott Abrams, U.S. Assistant Secretary of State. Abrams won the Bird for his ability to "keep his job and his parking space after forthrightly impairing the truth [i.e., lying] in his dealing with Congress during the Iran-Contra hearings," says Boren.

So far, Abrams has refused to accept the Bird. He may be making a mistake. "My policy is that when an award isn't accepted, I carry it to speeches and TV appearances for the next 12 months ... its publicity grows," Boren says. "When I give the Bird, it usually pays to take it the first time out."

"Bureaucrats," says James Boren, "are the only people who can say absolutely nothing and mean it." Sometimes even when they do mean something, it can be awfully hard to figure out what.

Boren has collected the following examples of "bureaucratese," all of which have been used in real life, mostly by government agencies. See if you can match the euphemisms (1-7) with their translations (a-g).

—Minda Zetlin

1. Kinetic energy penetrators
 2. Permanent pre-hostility
 3. Backloading augmentation personnel
 4. Violence processing
 5. Therapeutic misadventure
 6. Pre-dawn vertical insertion
 7. There's been a protein spill
- a. Soldiers parachuting into Grenada
 - b. Peace
 - c. Withdrawing troops (from Lebanon)
 - d. Bullets
 - e. Combat
 - f. Someone threw up
 - g. A doctor's mistake (in this case, amputating the wrong leg).

ANSWERS, PAGE 56

MIND IN THE GUTTERS

Of the more than 60 million Americans who bowl at least once a year, those who bowl at Columbus Square Bowling Palace, a 64-lane complex in Columbus, Ohio, may be the least frustrated. "We can run up to 24 of our lanes without gutters," explains Phil Russo, the facility's general manager.

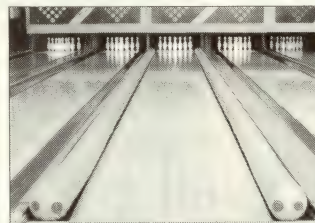
Bowling without gutters? Kegling purists will laugh—but Russo's not kidding. He and his staff routinely fill the gutters of some of Columbus Square's lanes with 56-foot-long inflatable vinyl tubes, called "Glancer Cushions" by their manufacturer.

Instead of turning into gutter balls, errant shots bounce off the tubes and keep rolling pinward.

"We put the cushions in for children's leagues and bowling parties during the day," says Russo, "and call the game 'bumper bowl.' The kids are still supposed to try to miss the cushions completely, but when they don't, everyone feels better. At night, for adults, we have 'ricochet bowling,' where the object is to try to bounce your shot off the cushions in both gutters before it hits the pins. Right now, we're booked three months in advance for the cushion lanes."

The Glancer Cushions—now being used by scores of other alleys around the

country since they first became available two years ago—are the patented invention of Alex Wortman



Glancer Cushions put bowlers in a perfect frame of mind.

and his wife, Zena Shienberg, teachers from Ann Arbor, Michigan. "During the late 70s," explains Shienberg, "I used to take my classes of mentally impaired adolescents on field trips to local bowling centers, but many became frustrated because they were throwing

so many gutter balls. Alex and I wanted to help them have a more rewarding time of it."

Wortman and Shienberg's idea hasn't caught on with most hardcore bowlers, but the couple says they're just as happy over the reception it's gotten from children all over the country. In the meantime, they've invented "Glancer," a new bowling game with scoring rooted in poker, tic-tac-toe, and Yahtzee, and designed to complement their concept. "You get extra points for banking your ball off different spots on the cushions," says Wortman. "It won't ever replace bowling, but we think most people will welcome it as a nice variation." —Michael Rozek

WET and WILD!

*Get ready for some serious splashing,
as resorts, hotels—even shopping malls—
build elaborate water playgrounds.*

SWIMMING POOLS, YOU MIGHT say, have gone off the deep end. At the Hyatt Regency Cerramar Beach Resort in Dorado, Puerto Rico, five interconnected, free-form pools stretch 1,776 feet end to end—over 500 feet more than the height of the Empire State Building. That's just for starters. The pool also boasts gorges, flumes, subterranean Jacuzzis, a swim-up bar with underwater seats, 14 waterfalls, and four waterslides, the grandest providing a twisting, turning 187-foot ride. Indoors at Canada's so-called megamall in West Edmonton, a 2.69 million gallon pool measures 420 by 360 feet and treats swimmers to machine-generated, six-foot waves in the deep end, a sand beach in the shallow end, and some 22 water slides, including the world's highest and longest.

Nowadays, with various designs featuring the likes of snorkeling reefs, aqueducts, even canal-style "body locks," it's apparent that the very word pool falls woefully short of describing the aquatic adventures awaiting those folks willing to take the plunge.

"I call them water extravaganzas. Water fantasies. If

it's wet and doesn't flush, we'll do it," says designer Howard Fields, a rather eccentric entrepreneur. Fields calls home a 52-foot sailboat docked in Sausalito, California, a few stone skips from his office at the foot, appropriately enough, of Spring Street. The 40-year-old Fields, whose fortunes have flowed (years back in the waterbed business) and ebbed (thereafter in pig and prune ranching), has struck a geyser with the late eighties phenomenon some are calling "big splash" pools. Fields, clearly one of the field's key figures, has earned the title "water swami."

Thanks to Fields, kidney-shaped and "Olympic-sized" pools have become as passé as fins on a Cadillac. It was he, sketching on some tracing paper on a flight from Puerto Rico in the fall of 1985, who outlined the Cerramar Beach attractions so important to Hyatt's successful renovation of the hotel and grounds. "Let's put a mountain in the back," Fields said to himself. "And put a series of pools in the mountain and interconnect these with slides, and make a river and wind it through the slides. We'll also have lush vegetation and



flowers—beautiful scents." Plenty of drawings and some \$3.5 million later, the folks at Guinness had proclaimed it the largest freshwater swimming pool in the world.

And Hyatt had confirmed a bold new course for its resort hotels. The chain that had become known for its spectacular indoor atriums pledged to build the most wonderful water extravaganzas Fields could imagine. Hyatt realized that jaded vacationers were demanding more and more exciting and participatory getaway experiences, and so with Fields tossing the first stone, the trend to build bigger and better pools started rippling far and wide. Though Fields, a nonswimmer, prefers not to immerse himself in his work literally, he and his associates have come up with a steady stream of wet ideas.

"We're making environments where people can go and just feel good," he

BY JOHN GROSSMANN

HEADLINE ART BY BILL DEVLIN



HYATT REGENCY SCOTTSDALE

Scottsdale, Arizona

(Below) The feel here is of an ancient watergarden. At night, 10 lighted columns rising out of the heart of the attraction cast a daz-

zling glow over a geometric layout of 10 pools, 47 waterfalls, and an aqueduct with walkway. By day, the pleasures overflow. Coiled like a snake inside a three-story clock

tower, a waterslide shoots riders, with a splash, from shade into brilliant sunlight. Inside the so-called water temple, the 103-degree Jacuzzi is flanked by four triangle-shaped "cold plunge" mini-pools, each at 63 degrees. The cool waters of the sand-bottomed beach pool blend into the main pool, while a special pool bottom grate keeps the sand from migrating.



WEST EDMONTON MALL

Edmonton, Alberta

(Above) It may be 70 degrees below zero outside, but inside the world's largest shopping mall, it's 70 degrees above and the call is "Surf's Up." The attraction: the two-year-old World Waterpark, a glass-roofed natatorium, complete with tanning lights, that's been called "an indoor ocean." Some 40 lifeguards and slide attendants stand duty at all times. Waves up to six feet high toss about body surfers and those on air mattresses. Elsewhere, children dig in sand lapped by calmer waters. The daring take to one of the 22 waterslides such as the Sky Screamer, on which one plummets from a height of 82 feet in six seconds, or the Twister, which at 82 feet high is believed to be the highest (along with the Sky Screamer) and at 600 feet long, the longest waterslide in the world.

explains, "be it introspective or giggly, hustling their honey or playing with the kids. When I go to Scottsdale and see all the children and their parents on the sand beach [a half million pounds shipped from Monterey] we built into the pool, it just gives me the warm fuzzies."

His most ambitious designs have been blueprinted for upcoming Hyatt hotels on Hawaii's Big Island and on Maui. Scheduled to open late this year, the Hyatt Regency Waikoloa on the Big Island will be equipped with \$8 million worth of water features, including a saltwater boatway joining the hotel's three towers. There'll be a seven-acre lagoon for swimming, snorkeling, and taking underwater pictures of native fish. (There's talk that guests may even be allowed to ride the dolphins.) Elsewhere, curling waterslides will link five separate pools, each on a different level.

And the following year, when the Grand Hyatt Wailea opens on Maui, swimmers won't even have to climb stairs before splashing down the waterslides. That's because Fields wants to do for swimmers what canals do for ships: float them upward on a column of water.

"This will be the world's most active swimming pool. You'll go through slides and ripples and rapids, course through grottoes and white water gorges, past volcano restaurants, down through lush meadows, and come out where you can swim inside some rocks. Behind you, a door will close," says Fields, explaining that this body lock system will hold eight to 10 persons. "There'll be a surge beneath you and you'll rise 30 feet on a column of water. At the top, you'll be flushed out, along with 10,000 gallons of water."

Thousands of miles away from this wonderfully wet vision, another aquatic playground, called Typhoon Lagoon, is being readied for Walt Disney World

HYATT REGENCY CERROMAR BEACH

Dorado, Puerto Rico

(Two photos below) The fun begins atop a manmade mountain with a 187-foot waterslide that deposits you in a slowly flowing river. Shaded by some 250 palm trees, you float past waterfalls, flumes, and gorges in a journey that takes 15 minutes end to end—though many guests linger for hours, stopping to sun on one of the many is-



TYPHOON LAGOON

Orlando, Florida

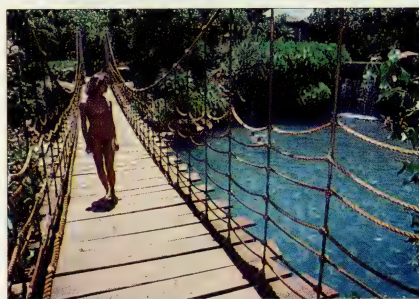
(Above and right) Scheduled to open in the spring of 1989 near Walt Disney World Village, this gigantic water playground will appeal to all ages. Promised, too, are many water features accessible to the handicapped. Appropriately, your transportation through this fantasy land, supposedly created by a storm of epic proportion, will be a meandering, 2,100-foot river. Simply hop aboard an inner tube and relax. The 20-minute ride will take you past a lost canyon swathed in tropical vegetation and through a grotto glowing iridescent blue. But you can also disembark for some serious splashing. Humangua Kow-



abunga will shoot you down a 15-foot waterfall. Keelhaul Falls will spin you round and round and then drop you, as if down a drain, through a central vortex. Other challenges include Rudder Buster, Stern Burner, and May Day Falls.

in Orlando, Florida. The cost of the venture is top secret, but consider the scope: At 56½ acres, Typhoon Lagoon and its many water features will cover the equivalent of more than half the area of Disneyland. "Three of us sat in a room in California for a week and dreamed up a number of themes," says Typhoon Lagoon's creative director Raellen Lescault. After scuttling a logging camp and other fanciful notions, they hit upon the idea of a natural cataclysm—geothermal activity strong enough to raise a volcanic mountain and trigger a tidal wave that has stranded a shrimp boat atop the "still active" volcano. Torrential rains, the story goes, carved the water slides that twist down the 96-foot mountain. In fact, Disney's considering the legend of

lands along the way or swimming up to the water bar to sip a cool drink. Some 20,000 gallons of fresh-water flow downstream every minute. And, thanks to a special filtration system, there's no chlorine in the water. It turns out that one of the Jacuzzis, all but hidden in an out-of-the-way grotto, may have been a bit too neatly tucked away—at least judging by the occasional coupling of couples that goes on there.



HYATT REGENCY MAUI *Maui, Hawaii*

(Above, left, and below left) "About 90 percent of the people who come here have pools in their own backyards at home. We're only 20 yards from the beautifully clear Pacific and an incredible reef just offshore, and yet everybody's in the pool." Of course it's some pool, admits Christine Aguilar, the recreation director at the Hyatt Regency Hotel in Maui. You can swim through one waterfall and out through another into a second pool. Or, hole out in an underwater cave outfitted with an above water breathing chamber like the one a gasping Lloyd Bridges always popped up into on the old *Sea Hunt* TV show. Yes, there's a waterslide. There's also a swinging bridge and whirlpools for two.



ing nose to nose with snorkelers—but they'll be nurse sharks, scary-looking but harmless. The wave pool will unleash breakers every 90 seconds. And should you hear a thunderous rumble and see water suddenly spouting from the shrimp boat stack—get ready to duck or body surf some towering six footers, seemingly raised by the recurring geothermal activity.

"Typhoon Lagoon will be Disney's most participatory attraction," says Lescault, explaining that the Magic Kingdom's Jungle Cruise or Tom Sawyer's Island "put you in a ride vehicle. But here, your ride vehicle is your bathing suit. You're going to feel every part of the adventure."

John Grossman is a freelance writer living in Jamison, Pennsylvania. His articles have appeared in Sports Illustrated, Inc., Hippocrates, and many other magazines.

Typhoon Lagoon as a possible movie.

What's on tap in Typhoon Lagoon for swimmers? "Howard Fields plus 10," predicts Lescault, perhaps previewing the kind of aquatic one-upmanship that might be called "dueling pools." In addition to body slides, rafting slides,

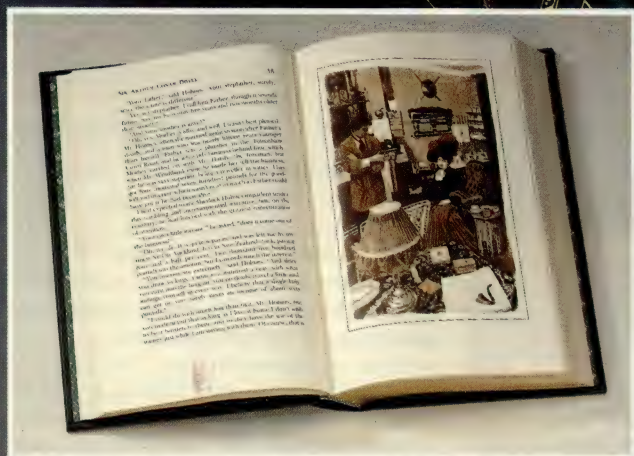
and frothing chutes for inner tubes, the Lagoon will feature a saltwater snorkeling pool called Shark Reef, a surfing lagoon twice the size of a football field, and a 2,100-foot-long river for leisurely floating. There will be bona fide sharks in Shark Reef, five to six footers, glid-



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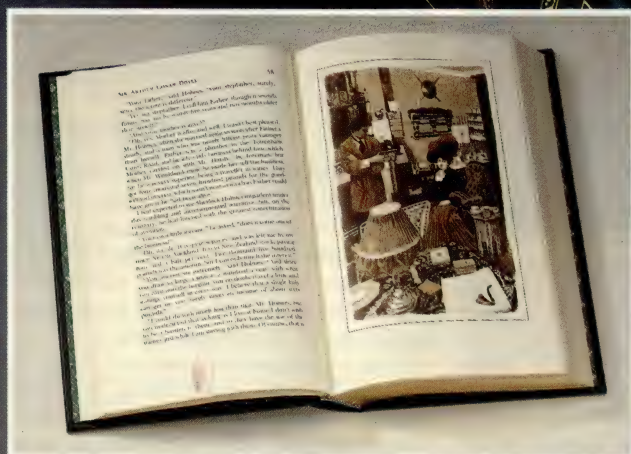
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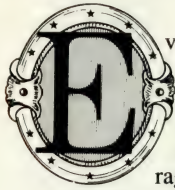
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HOT AIR

A PRESIDENTIAL YEAR PHOTO CAPTION QUIZ AND CONTEST

by Gerald Gardner



Every four years since John F. Kennedy squeaked by Richard M. Nixon to win the White House, Gerald Gardner has been publishing an election-year farago called *Who's In Charge Here?*

In it, Gardner puts irreverent words into the mouths of the politically mighty, through the use of his insidious balloons.

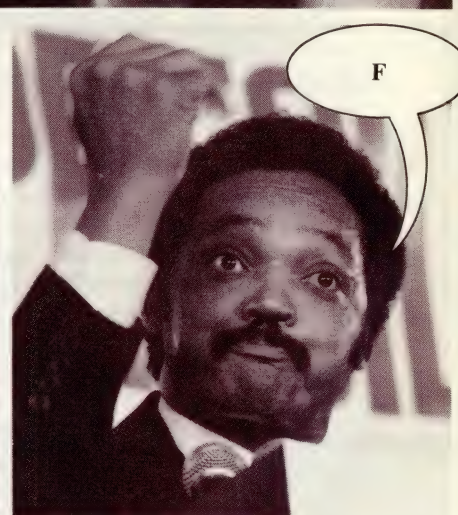
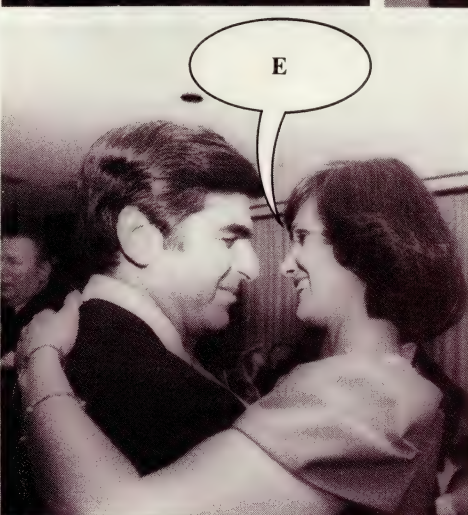
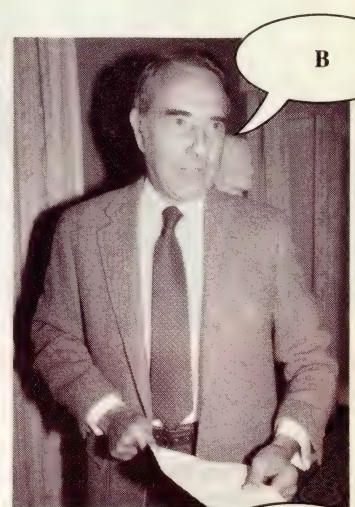
This month, with the presidential campaign in full swing, Mr. Gardner invites the readers of *GAMES* to match the captions below (1-12) to the balloons in the photos (A-L).

If you correctly match 10 or more captions to their photos, you win the Art Buchwald Award for Political Wit. If you get 8, you win the William F. Buckley Award for Electoral Irony. If you correctly match 7 of the 12, you win the Garry Trudeau Doonesbury Award for Candidate Cholera. Fewer than 7, and you had best subscribe to both *Mad* magazine and the *Congressional Record*.

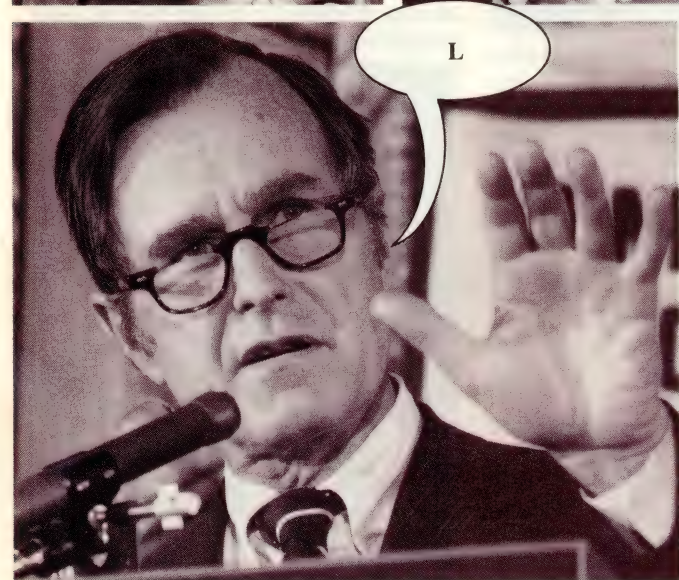
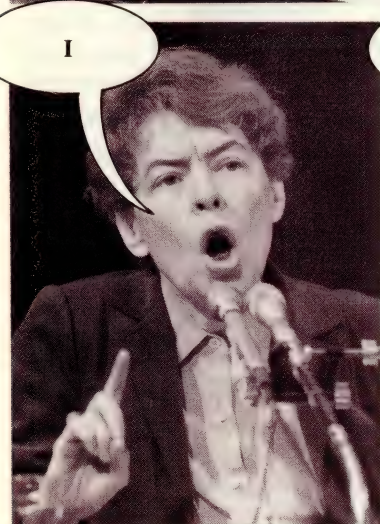
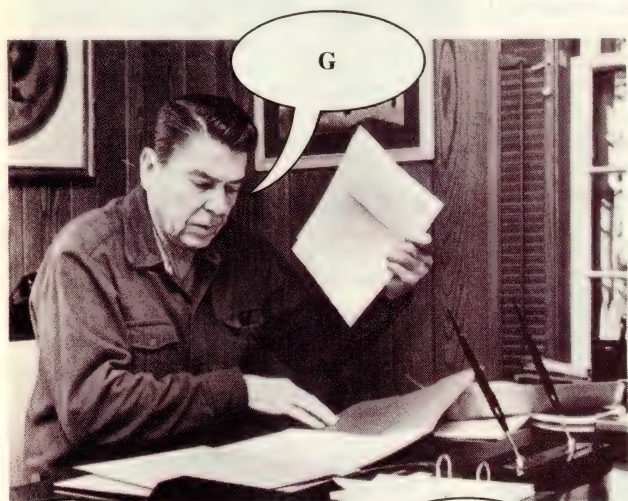
ANSWERS, PAGE 57

THE CAPTIONS

1. Those are the candidates?
2. Okay, no more Mr. Nice Guy.
3. As a running mate to George Bush, I could add a little macho to the ticket.
4. Now, here's my impression of John F. Kennedy ...
5. Shredding—why didn't I think of that?
6. Then in March I hung up on Mrs. Reagan twice.
7. I know what poverty is. My governess was poor, my chauffeur was poor ...
8. Oh, oh. I *did* order them to divert the money to the contras.
9. You even dance dull.
10. Then unknown to me, Colonel North had declared war.
11. Al Campanis said what?
12. Get lost.



BALLOONS



A GAMES CONTEST

Jump on the Bandwagon

How sharp is *your* political wit? If you think you can top Gerald Gardner's captions, here's your opportunity. Choose any one of the photos on these pages, and write a new caption for its balloon. Send the letter of the photo (A-L), your caption, and your name and address to: Jump on the Bandwagon, Games Magazine, 810 Seventh Avenue, New York, NY 10019. Entries must be received no later than October 3, 1988. Entries will be judged on humor and originality, and the decisions of the judges are final.

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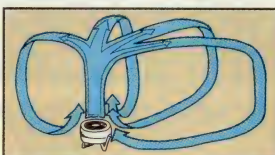


The Turbo-Aire fan moves more air and provides more cooling than ordinary fans — you get more than twice the air delivered by oscillating room fans. Patented and computer-designed to maximize efficiency and minimize noise and vibration, this fan creates an exceptionally strong, smooth jetstream column that sets a room stirring with secondary air currents. Refreshes better than the intermittent blast of air from an oscillating fan. Aerodynamic housing increases blade-tip efficiency over conventional fans. Adjusts to any angle. Floor, table or wall mount. Set in the hassock position, the five bladed, 12" fan redistributes air in an entire room, makes it as useful in winter as in summer. Can reduce air-conditioning costs. 300% more efficient than ordinary fans with the same type and size motor.

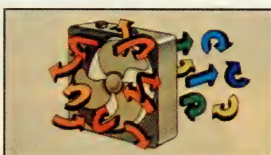
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Hassock position—venturi effect



Conventional fan

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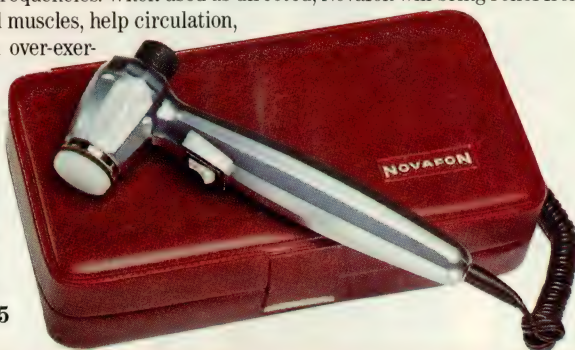


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activated by a state-of-the-art microcontrol switch that limits voltage to the bulb to 76%, thereby prolonging the life of the filament. Light bulbs using Power Mizer lose so little perceptible light that a foot-candle meter is needed to calculate the light loss. Under normal conditions, the Power Mizer will extend the life of a regular one-way 100W bulb from 750 hours to 38,000 hours or about four years if used 24 hours every day! Many major hotels, corporations and universities use these types of devices in hard-to-reach places. They pay for themselves in light bulbs, labor and energy savings in no time. Set of 6 Power Mizers **\$19.95** #2000; 12 for **\$29.95** #1990.

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ANSWER, PAGE 58

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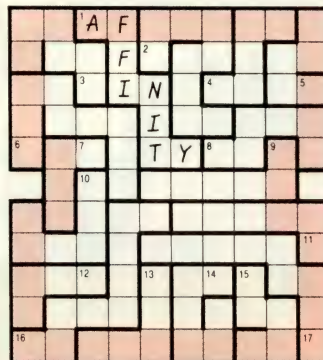
INSIDE AND OUT

By Will Shortz

★★

Each sentence below has a hidden word that is defined somewhere in the line. For example, sentence #1 conceals the word AFINITY, which is defined as "liking." (The number of letters in the answer is shown in parentheses.) Enter each answer in the grid beginning in the appropriately numbered square and proceeding along the outlined path. When all the answers have been entered in this way, the shaded squares on the grid's border—starting in the upper left corner and reading clockwise—will spell a quote by Christopher Morley.

1. By covering the sheet with paraffin, it yielded a luster to the worker's sliking. (8)
2. If the girls look promising, let one try out for the team. (9)
3. The sound of the bird in Handel's oratorio left me bewildered. (6)
4. Seven visitors remained in part of New England. (5)
5. The darkness had everyone scared. (5)
6. Ray, the clean-up man, described the circus to Diana. (9)
7. The hungry fox encircled the sleeping farm animals. (4)
8. We discussed a political theory of freedom in our philosophy class. (6)
9. Our next entry in the talent competition shows room for improvement. (6)
10. It's hard to overcome a downwind in a field of expert bicyclists. (6)
11. The metal pin enabled me to fix the Swiss watch. (6)
12. Several taxpayers don't think the rate adjustment is fair. (4)
13. The Indian language is behind in the development of new words. (5)
14. Father ran downtown on a quick trip to the store. (6)
15. We need to repair a diode in the receiver. (5)
16. Martha taught the yogi some tricky kind of exercises. (9)
17. Color showed in the violent anger in each man's face. (9)



PENCILWISE PLUS ANSWERS BEGIN ON PAGE A14.

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BY ESTHER JAY

word search grid—as usual, reading horizontally, vertically, or diagonally. For example, if you find the word STOUT, you'd find OUTSTAY in the word phrases and proper names. What about the word STAY? Then, oh-gay!

ANSWERS, PAGE 60

T R I C E T R A Y H R W E B A G H E O F O T
 H E P E C H L E W E N T A O U T G R I E S
 I S T L Y D H E L E Y Y O Y R U I T H
 O F T A A H G E W L O R A L D E F
 R A L Y A R T S E S Y S Y N
 N E C I S B A C I S A
 O I A R
 N X

BEAST (2 wds.)

BEAU

BROM

COE

DATE (hyph.)

DEARTH (2 wds.)

LAD (name)

LOUT

LOW (2 wds.)

LYNN

PLOVER

PLUNDER

REGAL (2 wds.)

REST

SASS

SHOW (name)

STOVER

TRASH

TRICE (2 wds.)

TRON

WHERE

WHILE

WONDER

WRECKS (hyph.)

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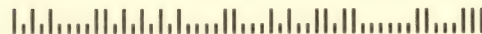
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12. Several taxpayers don't think the rate adjustment is fair. (4)
13. The Indian language is behind in the development of new words. (5)
14. Father ran downtown on a quick trip to the store. (6)



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How many of the 11 popular American magazines can you identify from their tables of contents listings below? Some of the listings are regular features; others are merely typical examples of what they run.

For part 2 of the puzzle, take one word from each clipping, and read all the words in order from #1 to #11 to get a familiar proverb. What is it?

ANSWERS, PAGE 56

1. **The Appalachian Trail**
From Georgia to Maine the footpath covers 2,100 miles of forest glades, valley views, and rocky heights. Noel Grove and photographer Sam Abell chronicle its gifts. A "Making of America" map supplement traces the historic contributions of New England. 216
2. **TAKEN TO THE LIMIT** 22
In the end, Larry Bird had to bring all his talents to bear for Boston to beat Atlanta in the NBA playoffs
by Jack McCallum
3. **Trapped in a Glacier!** Drama in Real Life 137
4. **THE TALK OF THE TOWN** 23
5. **Jump on the Bandwagon** 17
Try Your Hand at Putting Funny Words in the Mouths of Politicians
6. **186 Have You Gotten What You Can From Your Job? (Is It Now Time to Move Along?) (Quiz) • Elizabeth Bibb**
7. **715 Fancy foods by mail**
We sent away for steak, smoked salmon, cheddar cheese, and coffee beans to see if those fancy foods are worth their sometimes fancy prices.
8. **OINK! 139**
Two decades of labor on a giant mural of pigs haven't been easy, but Arno Jordan knows that where there's swill, there's a way
9. **YEAR IN SEX—pictorial** 124
10. **BERG'S-EYE VIEW DEPARTMENT**
The Lighter Side Of Boo-Boos. 30
11. **National Affairs**
Can Bush win on his own? 20
A guide to veep-speak 21
Before Ollie, guns for drugs? 22
The Washington leak game 24
A Navy airman drowns 25
A portrait is seized in Chicago 25

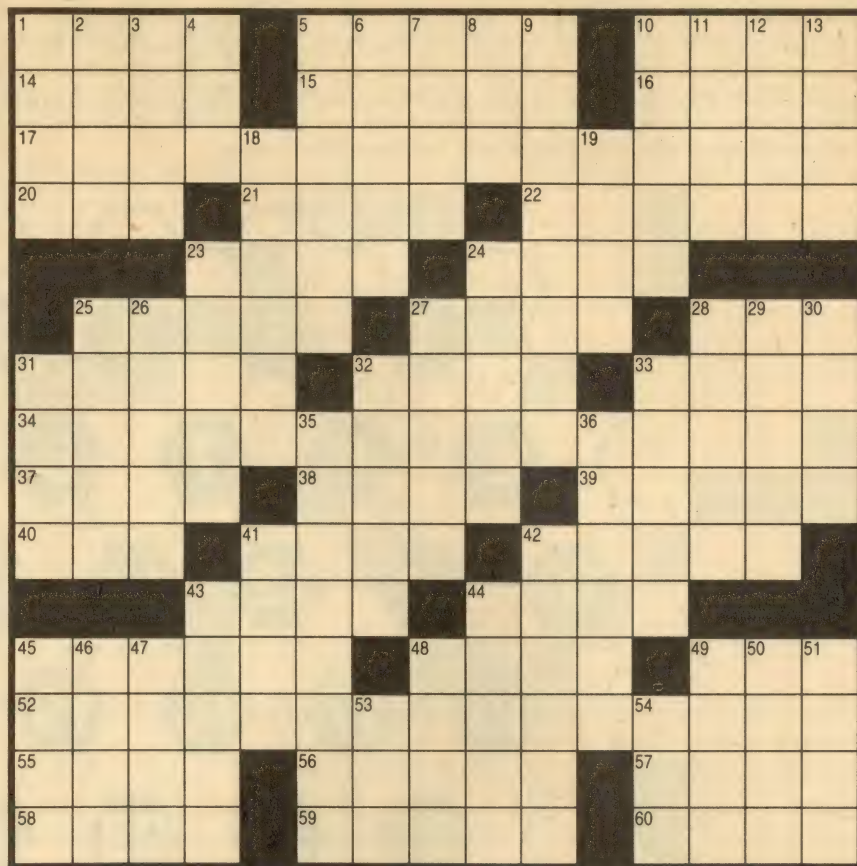
ACROSS

- 1 Versatile kind of radio: Abbr.
- 5 Plays the links
- 10 Trips around the track
- 14 Cotton pickin' bundle
- 15 Auto about-face
- 16 Largest continent
- 17 CHEERIOS: 2 wds.
- 20 Nile snake
- 21 "___ a Lady" (Tom Jones hit)
- 22 Ones who go a-courting
- 23 ___ Rabbit (*Uncle Remus* character)
- 24 Radio-using trucker
- 25 Cut sheep's wool
- 27 Fibber, only worse
- 28 Actress Arden
- 31 Cognizant (of)
- 32 Word after "Funny" or "Calendar" in song titles
- 33 Daredevil Knievel
- 34 LUCKY CHARMS: 2 wds.
- 37 Parisian airport
- 38 Low-calorie, in product names
- 39 Thick-headed
- 40 M.D.s' co-workers
- 41 Ballpoints
- 42 Smell or vision, e.g.
- 43 Chest muscles, to a bodybuilder
- 44 Main idea
- 45 Put into order
- 48 Greek war god

- 49 The heavens
- 52 LIFE: 2 wds.
- 55 Historical periods
- 56 Popeye's girlfriend ___ Oyl
- 57 Pour ___ (try harder): 2 wds.
- 58 Disavow
- 59 Dressed to the ___ (duded up)
- 60 Church seats

DOWN

- 1 Swedish pop group
- 2 Roman counterpart of 48-Across
- 3 Funnyman Wilson
- 4 Encountered
- 5 Successful oil well
- 6 On the ___ hand (alternatively)
- 7 Big galoots
- 8 To and ___
- 9 Weapon in the cold war?
- 10 Workers' Cabinet department
- 11 "___ sow, so shall ...": 2 wds.
- 12 Wharf structure
- 13 Flippant backtalk
- 18 Tel Aviv's country
- 19 Man of action
- 23 Little fruit
- 24 Sorceress of Greek myth
- 25 Spoken under oath
- 26 Transports by truck
- 27 Elevators, to the British



ANSWER, PAGE 58

- 28 ___ the score (gets revenge)
- 29 Bit of poetry
- 30 "Or ___!" (threat)
- 31 Get an ___ effort: 2 wds.
- 32 Losses' opposite, stock-wise
- 33 Happening
- 35 Atomic particle
- 36 Forsyth's *The ___ File*
- 41 Lima's country
- 42 Prolonged attacks
- 43 Another name for hopscotch
- 44 Very serious
- 45 Did impressions of
- 46 Kingly address
- 47 Scrutinize
- 48 Idi the notorious
- 49 Location
- 50 "Do You ___ the Way to San Jose?"
- 51 Longings
- 53 Inventor Whitney
- 54 End-of-address number, for short

BELL LETTERS ★

BY ANDREA CARLA MICHAELS

If the clues below seem to have a ring to them, you're right—each leads to a word, name, or phrase containing the word RING. For example, the clue "Boy in a wedding procession" would lead to the answer RINGBEARER, while "James M. Cain

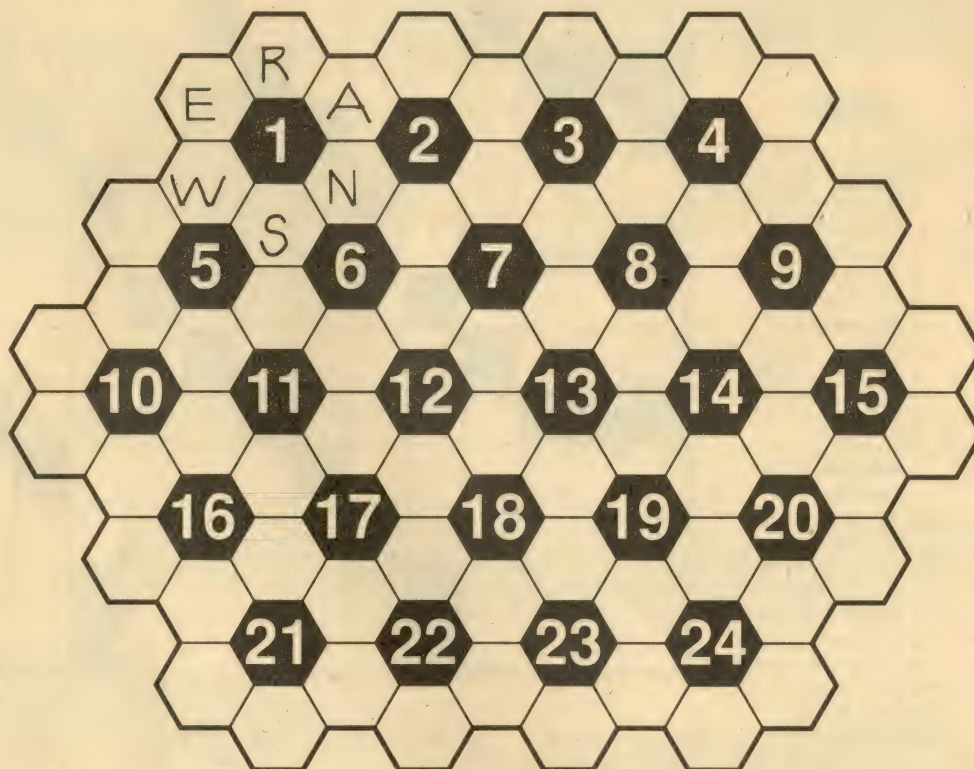
novel" would be THE POSTMAN ALWAYS RINGS TWICE. Of course, if any of the clues fail to ring a bell, the answers can be found, all tolled, on page 56.

1. Site for a prizefight _____
2. Gift on the fifth day of Christmas _____
3. Famed circus-running siblings _____
4. Head of a gang _____
5. Peg-encircling game _____
6. Children's circle game _____
7. Identical-looking person _____
8. Beatles drummer _____
9. Wisk commercial chant _____
10. J. R. R. Tolkien trilogy _____
11. Celebrate on December 31 _____
12. Humorous storyteller of the 1910s-'20s _____
13. Circus emcee _____
14. Wagner opera cycle _____

Each answer in this puzzle is six letters long. These six letters are to be entered into the six hexagons surrounding the appropriate number in the grid, reading clockwise or counter-clockwise. The direction, as well as the starting space, are for you to determine. Each clue consists of a sentence from which the consecutive letters of the answer have been removed and replaced with a star. The object is to reinstate the missing

letters (supplying spacing as needed) to complete a sensible sentence. For example, the answer to #1 is ANSWER, which completes the sentence "The technicians WERE working with a salt water solution." As a bonus hint, each clue also contains a synonym or short definition of the answer (like "solution" in the example) somewhere within it.

ANSWERS, PAGE 56



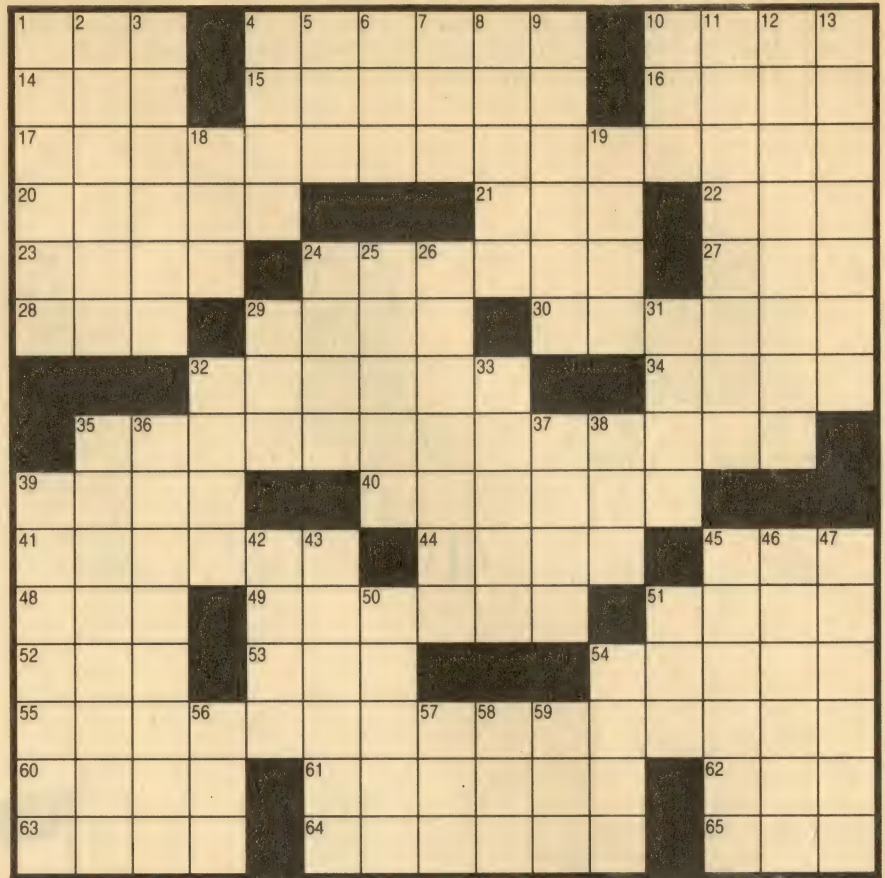
- 1 The techni★e working with a salt water solution.
- 2 The spoiled child held the bowls and silverw★tily refusing to share.
- 3 On my movie scale, *Gandhi* is the k★te a four-star film.
- 4 In the desert stood a lone sagu★er a circling vulture.
- 5 Zack's unusu★pirits were a result of his failing to get any college grants.
- 6 The company chemist★ough indigo to make blue dye.
- 7 I didn't have to wait long for the razor bla★quested at the drugstore.
- 8 Overwork make★rict attorney become a cruel fellow.
- 9 Whenever I hear *Que S★a*, it eliminates my sorrows.
- 10 After riding a fa★er coaster, it may seem great just to walk.
- 11 That loafer's cousin is a nice guy, wart★l.
- 12 The self-ma★erived his income from his mail-order business.
- 13 The king's subjects sang the national an★pecially loud on his birthday.
- 14 The combo included two saxop★hree trombones, and an upright piano.
- 15 A host who is of good character will serve soup i★en.
- 16 Some health s★t their patrons' agility with pogo sticks.
- 17 For a dinner that's truly romanti★ritif is just the thing to whet the appetite.
- 18 The youngest Brownie be★ttled when she was separated from the troop.
- 19 A fellow for w★athing is difficult should see a doctor.
- 20 You'd be crazy to bet the far★lor at roulette where much gambling is done.
- 21 To tell the truth, I prefer to for★ling bees if possible.
- 22 The police broad★d to the arrest of the man who tried to rook me.
- 23 The toy animals were made of bron★s, and tin.
- 24 Wh★oys get dolls, they're more likely to bury them than play with them.

ACROSS

- 1 Bobby of hockey
 4 Did the twist
 10 Be supple
 14 Society page word
 15 Video-game center
 16 Miscellaneous medley
 17 Start of a quotation: 4 wds.
 20 Singers' props
 21 *Stranger* Calls: 2 wds.
 22 Baseball's Williams
 23 Emcee Trebek
 24 Ameh: 3 wds.
 27 Summer on the Seine
 28 Actor Beatty
 29 Surface-a road
 30 More like the Poles
 32 Hardtops
 34 Bar fare
 35 Speaker of the puzzle's quotation: 2 wds.
 39 Highway hauler
 40 Beginning courses
 41 Cageling's keeper
 44 Pocket deposit?
 45 "La Bamba" band ____ Lobos
 48 German's "oh"
 49 ____ the point (irrelevant)
 51 Religious group
 52 As well
- 53 New Haven nickname
 54 Cow catcher
 55 End of the quotation: 4 wds.
 60 Birthright seller
 61 ____ Knowledge ('71 film)
 62 The night before
 63 Goblet part
 64 Out of the linguistic mainstream
 65 Cozy quarters

DOWN

- 1 Smallest kind of band?
 2 Bad-mouth
 3 Stunk
 4 Woody Allen's *Radio* ____
 5 Creative skill
 6 Sgt., e.g.
 7 Machine part
 8 Actor Murphy
 9 God-like
 10 Harvard prexy Derek ____
 11 How the euphoric act
 12 Not quite a score
 13 Walks unsteadily
 18 Reviewer Reed
 19 Roman statesman
 24 "Smooth Operator" singer
 25 Track shapes
 26 Language of Bangladesh



ANSWER, PAGE 58

- 29 Little, in Lyons
 31 Commandments
 32 Struck down
 33 3-D
 35 Shore
 36 Greek jars
 37 Kent cohort
 38 Rachel Carson concern: Abbr.
 39 Denounces
 42 Do as you're told
 43 Old leftovers
 45 Rented
 46 Range of note?
 47 Plant part
 50 Twine fiber
 51 Comic Caesar
 54 Lean (on)
 56 Pirate's potation
 57 Gun-owners grp.
 58 ____ Arbor, Michigan
 59 Hot-rod's car wheel

VCR WORDS ★

BY BERN SHARFMAN

While you were out ... we taped this quick quiz. Every answer is a word that contains the letters V, C, and R in that order. How

many of the 14 words can you identify with the help of the given clues?

ANSWERS, PAGE 56

- | | | | |
|------------------------------|---------------------|--------------------------------|-------------------|
| 1. Chapel leader | V _ C _ R | 8. Genial, like an uncle | _ V _ _ C _ _ R |
| 2. Loud, as a complaint | V _ C _ _ _ R _ _ _ | 9. Airplane's course direction | V _ C _ _ R |
| 3. Longtime English queen | V _ C _ _ R _ _ | 10. Horror story author H. P. | _ _ V _ C R _ _ _ |
| 4. Written receipt | V _ _ C _ R | 11. Word stock | V _ C _ _ _ _ R _ |
| 5. Sell at an inflated price | _ V _ _ C _ _ R _ _ | 12. Everyday speech | V _ _ _ _ C _ _ R |
| 6. Popular cigarette brand | V _ C _ R _ _ | 13. Squeeze in too many | _ V _ _ C R _ _ _ |
| 7. Of cars, trucks, etc. | V _ _ _ C _ _ R | 14. Purely instinctive | V _ _ C _ R _ _ |

ALTERED EGOS ★★

Plenty of celebrities have had their names changed before making their debut in the pictures—but never quite this way. We've taken the first and last names of a dozen well-known people, changed one letter in each name, and illustrated the

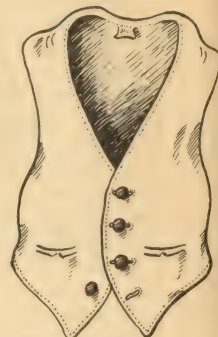
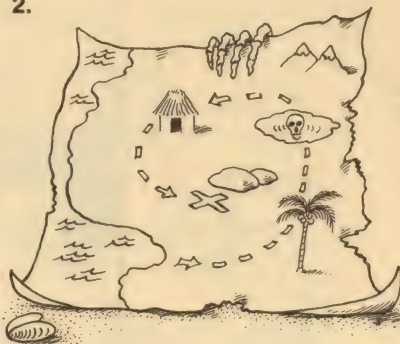
results below. Can you identify the original celebrity names? For example, pictures of a TUNA and a BURNER might represent TINA TURNER.

ANSWERS, PAGE 56

1.



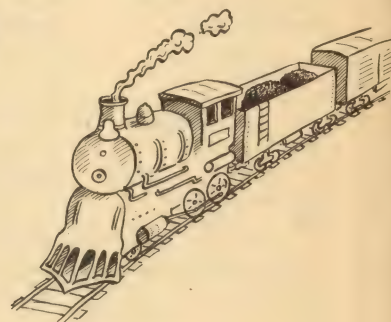
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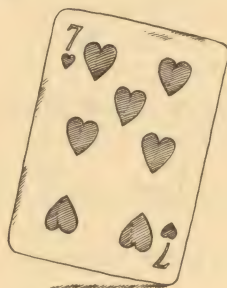
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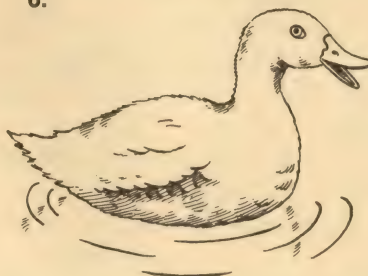
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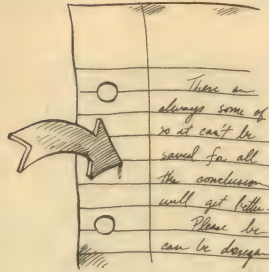
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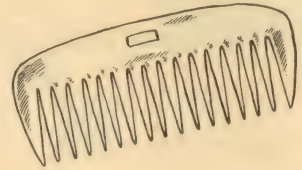
6.



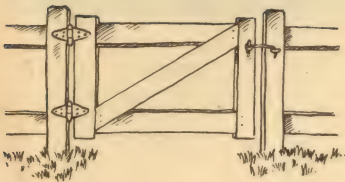
7.



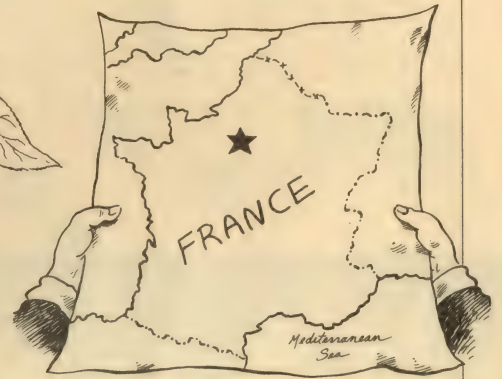
8.



9.



10.



11.



12.



Can't sleep? Let's see ... what's listed for the Late, Late Show tonight? Why, they're Crypto-Turkeys—actual plots of little-known movie bombs, translated into simple cipher alphabets. (That is, each letter has been consistently substituted with another.) Letter substitutions remain constant throughout

each plot description, but each movie description is coded differently. The titles are in boldface and an asterisk indicates a proper noun.

Watch these movies and you should be sleeping soundly in no time.

ANSWERS, PAGE 56

5 2:00 AM

XNU OXRGTE GRSFXUZ

*YRS *ENOSUA TF

*IASOGR *IOS, O ETZEW F

BUZDRZGUZ QNR

OVFRZVF UYUEXZTETXA.

O EZOJA IREXRZ

XZOSFDRZGF *IOS TSXR

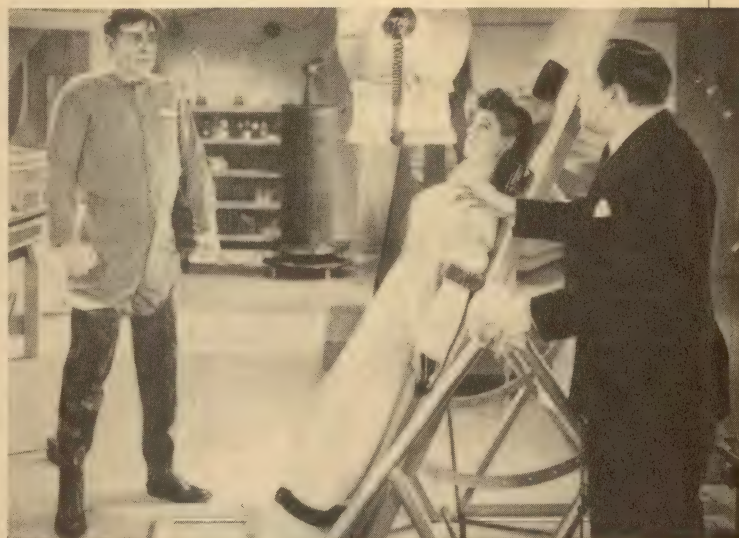
O GWZIUZRWF JRGVTU.

XZTEM USITSH: *IOS TF

FUSX XR XNU UYUEXZTE

ENOTZ...OSI FWZKTKUF,

RD ERWZFU.



7 4:30 AM

TPHPQ'T NGLLSBLPMLST

UCIS SPG-SPG VFSBT

PQM HGLFS HLPNGLS PSL

ZFMQPDDL M OX

OPNZKCCMT MLJFB

KCSTGFDLST. BPHLS

HGLX ITL HGLFS DCKLST

CU HGL QHGLS KCSBM

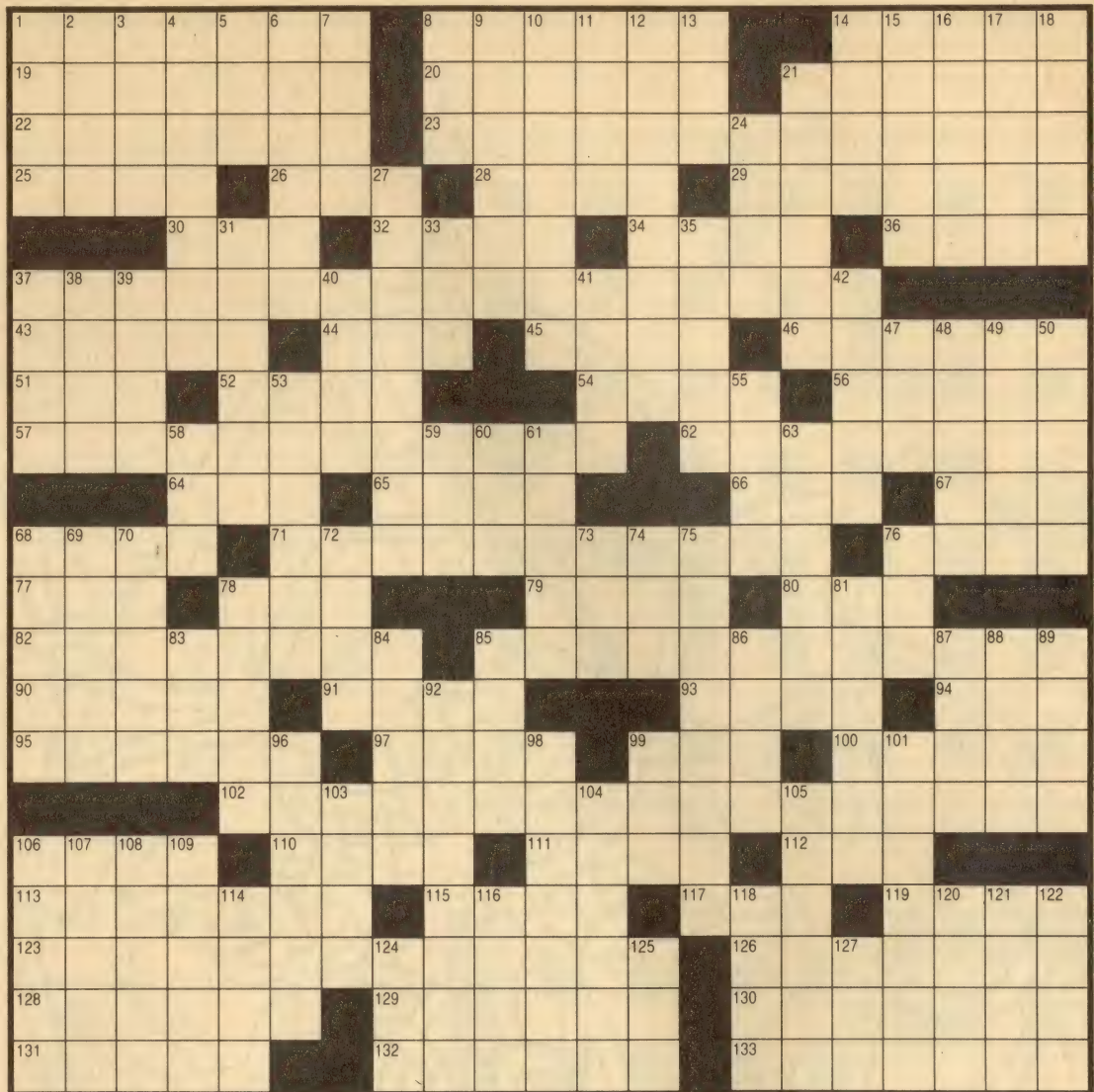
HC GLBD HGLFS

UCCHOPBB HLP A K FQ

HGL OFV VPAL.

ACROSS

- 1 Egyptian amulets
- 8 Economical tires
- 14 "Jabberwocky" word
- 19 Deed receiver
- 20 Soap plants
- 21 Opera's Scotto
- 22 Pertinent
- 23 Will stay the same for the moment
- 25 Wok sauce
- 26 Pkg. deliverer
- 28 *Madre's* sisters
- 29 Never-ending
- 30 Zodiac animal
- 32 One of the Waughs
- 34 "Sock ___ me!"
- 36 What mares eat
- 37 Berbers shut Sheik's den
- 43 Rooney and Williams
- 44 Postal abbrs.
- 45 Apollo's mother
- 46 Leonidas's initial
- 51 Avant-gardist
- 52 *The Time Machine* race
- 54 Dating from
- 56 Signora Ponti
- 57 Nominate a few guys
- 62 Scheming
- 64 From ___ Z
- 65 "The heat ___!"
- 66 Mil. training site
- 67 Zilch
- 68 Flag feature
- 71 Circus flyer's bar
- 76 Action hero Williams



ANSWER, PAGE 58

- 77 Prince Valiant's son
- 78 Spelldown
- 79 "___ corny as Kansas ..."
- 80 Antipollution org.
- 82 Bucolic
- 85 Overly summery, owl-wise
- 90 The drink
- 91 "...Cause the Bible tells ___"
- 93 Call a spade a "thpade"
- 94 G.I. haven
- 95 Part of C.A.R.E.
- 97 One newspaper page
- 99 Write a P.S.
- 100 "___ luck!"
- 102 Princess idolized her assistant
- 106 Fall guys

- 110 Pizzazz
- 111 Pot payment
- 112 It's been framed!
- 113 Feign
- 115 Joshes
- 117 Train line: Abbr.
- 119 Eban of Israel
- 123 Returned one Luv
- 126 Romantic
- 128 Future oaks
- 129 Unbroken
- 130 Mozart's rival
- 131 Esthetic judgment
- 132 Catalysts
- 133 Pyrenees place

DOWN

- 1 Economic declines
- 2 *Pinocchio* goldfish
- 3 Well-ventilated

- 4 Take a second?
- 5 Santa ___
- 6 Deaden
- 7 Osmose
- 8 Rarer than rare
- 9 Histrionic actor
- 10 Funnel-like
- 11 Utah resort
- 12 Hangs in
- 13 Polar to NNW
- 14 Insignificant
- 15 Song lead-in
- 16 Biblical food
- 17 Summer ermine
- 18 Ketches' kin
- 21 Adapt machinery
- 24 Just say no
- 27 Corsica's neighbor
- 31 Acquiesce
- 33 Scale syllables
- 35 Boy Scout unit
- 37 *The Magic Mountain* author
- 38 Draft category

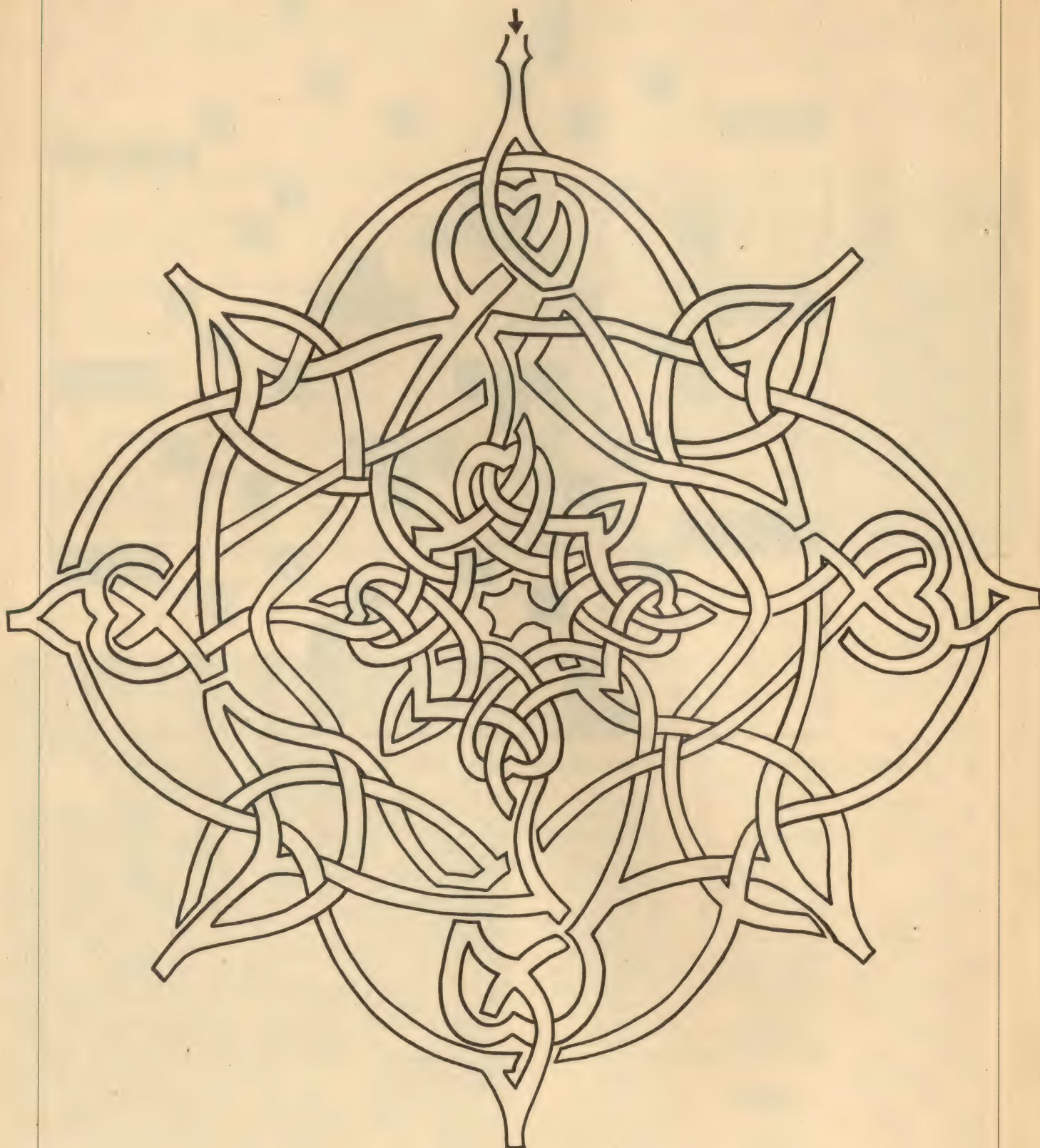
- 39 Baseball's "Blue Moon"
- 40 Ending for buck or sock
- 41 Lima, for one
- 42 Soda shop orders
- 47 Witticism
- 48 Sea, essentially
- 49 Work-clothes fabric
- 50 ___-Saxon
- 53 Marauder
- 55 *Dona ___ and Her Two Husbands* ('78 film)
- 58 Sense of pitch
- 59 Psychic ability
- 60 Country singer Bandy
- 61 WW2 landing site
- 63 Eightsomes
- 68 Flavor quality
- 69 Vestige

- 70 Photographer Adams
- 72 Paper amount
- 73 Comic Philips
- 74 Oom-___ (tuba sound)
- 75 '33 song "There's Something About ___"
- 76 "Go, team!"
- 78 Filleted
- 81 Aspen, e.g.
- 83 Skater Babilonia
- 84 Hotelier Helmsley
- 85 ___ the line
- 86 All rival
- 87 "... and pulled ___ plum"
- 88 "Bony" prefix
- 89 *Wind in the Willows* critter
- 92 Woodshed activity
- 96 Satanic ones

- 98 Poker face
- 99 Astern
- 101 Home of "Canada's Wonderland"
- 103 *A New Life* star
- 104 Contemptible one
- 105 Nine-to-five
- 106 Dieter of rhyme
- 107 Betel palm
- 108 Gourd fruits
- 109 Kickoff
- 114 ___ *Kleine Nachtmusik*
- 116 "I can't believe ___"
- 118 "It ___ Very Good Year"
- 120 Afrikaner
- 121 Noted duelist
- 122 Home to three billion
- 124 Day, in Durango
- 125 NYSE privileges
- 127 Timeworn

Oh, what a tangled web we weave! Find your way from the top of the maze to the center, winding over and under the paths.

ANSWER, PAGE 60



CRYPTIC CROSSWORDS ★★★

Each clue in a cryptic crossword contains two parts: a definition of the answer and a second description of it through wordplay. Finding the dividing point between parts is the key

to solving. Watch for anagrams, hidden words, charades of two or more smaller words, and other language tricks. Puzzle 2 is harder than Puzzle 1.

ANSWERS, PAGE 57

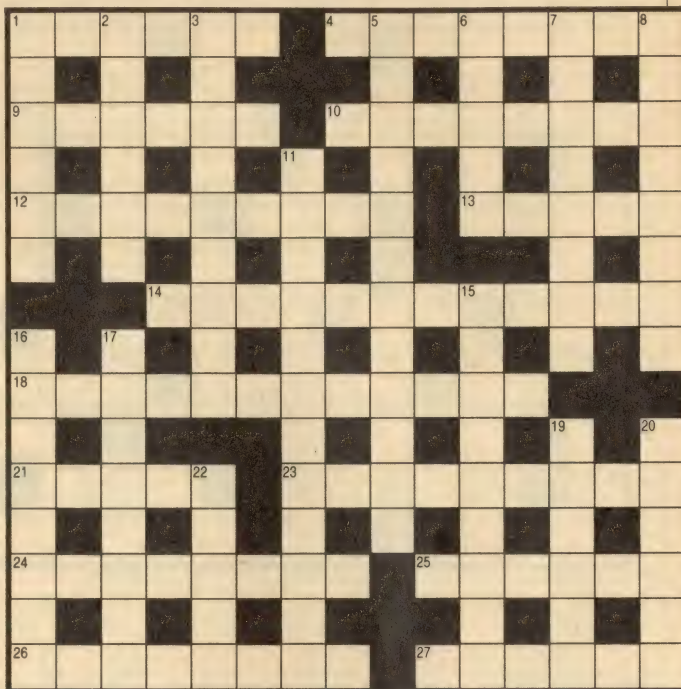
PUZZLE 1 BY SCOTT MARLEY

ACROSS

- 1 Flasher in street with robe (6)
4 Snail established to be carrying load (8)
9 TV newscaster in ranch ordeal (6)
10 Unbeliever aimlessly coasting (8)
12 In-flight computer putting tail up too erratically (9)
13 Path to follow, bearing right (5)
14 Fool failing to eat mint before shower (12)
18 Harrowing, infinite, gripping realism, at first (5-7)
21 Circle, in current condition, is watering hole (5)
- 23 Horns gave lunatic morning sicknesses? (9)
24 Didn't understand "1000"—I trim off 500 (8)
25 American in Mexico having to smile and vamoose (6)
26 Logician's son and niece, finally, in rear (8)
27 In the center of Mt. Ida's upheaval (6)
- 3 Hop beer is recycled earth, ecologically speaking (9)
5 Sigh at walking musician's talent (5-7)
6 Concerning a fight (5)
7 Homosexual, holding trash up, escapes (4,4)
8 Delighting in lipstick, lingerie (8)
11 Audibly shut up raspy-voiced fashion lover (12)
15 In France, good God!—liquor and instrument for beatniks (5,4)
16 Rat getting in earlier (8)
17 Raise his wreck from body of water (5,3)
19 Knew a U.S.

DOWN

- 1 Quiet! One fellow's a witch doctor (6)
2 See again, I hear, and speak from memory (6)



president? Not quite (6)

20 Companion in foreign sector (6)

22 Secretary's illegible notes (5)

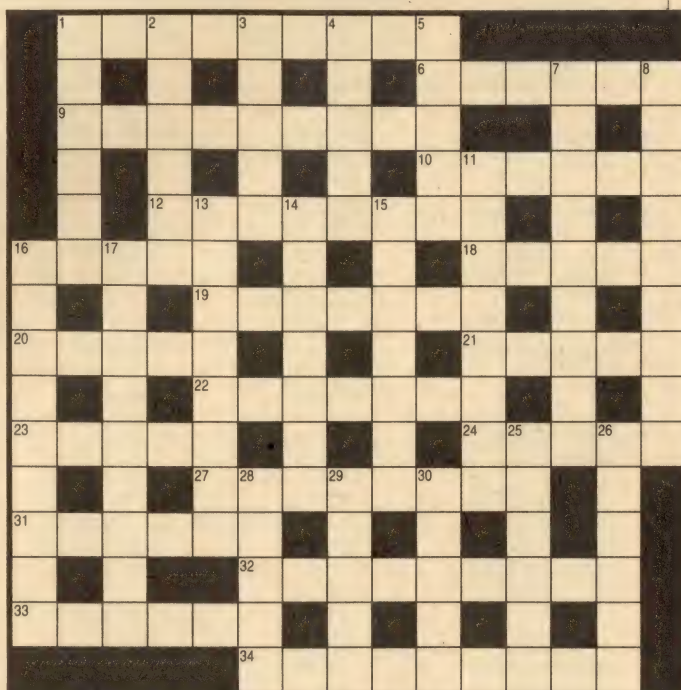
PUZZLE 2 BY HENRY HOOK

ACROSS

- 1 Out having a ball, drinking? (9)
6 Open paw, run around (6)
9 Worship a Democratic speech (9)
10 Place for poems I reworked (6)
12 100 cleaner horses around Mr. Darrow (8)
16 Beverage made by macho characters (5)
18 Energy possessed by pleasant family member (5)
19 Teases about unfashionable stews (7)
20 Maybe prone to perjury (5)
21 I will enter to use a blowtorch to make handle (5)
22 Blow up General Assembly (7)
- 23 Women of society smuggling T bills (5)
24 Waste receptacle holds flower (5)
27 Before Aaron runs, say goodbye (8)
31 Walked or ran after morning (6)
32 Songs for crazy girls outside Rhode Island (9)
33 Seaver pitches with reluctance (6)
34 Scandinavian wearing no slippers (9)
- 4 Choice vowel for a Scrabble player is given up? (5)
5 Garment cut in fragments (5)
7 President and First Lady left in lodging (9)
8 He claims to be before money? (9)
11 Me and North take an oath in suit (8)
13 Gift of chopped eelgrass (8)
14 As the king would in shooting gallery (7)
15 Small particle could make one turn sickly (7)
16 Mother hides older stranger in theatrical presentation (9)
17 Easily scaled—keep leg in rope (9)
25 I'm sadly turning

DOWN

- 1 A lawyer and soldier love slowly (6)
2 Sound like a cow in school buss (6)
3 Lasso raised at broadcast (5)



to lunch meat (6)

26 No team is boosted by inventor (6)

28 Rocky named

writers for commercial (5)

29 Command, on the other hand, backed

Communist (5)

30 Qaddafi retaliates, in part, with burning (5)

DOUBLE CROSS ★★

BY MICHAEL ASHLEY

Answer the clues for words to be entered on the numbered dashes. Then transfer the letters on the dashes to the correspondingly numbered squares in the puzzle grid to spell a quotation reading from left to right. Black squares separate

words in the quotation. Work back and forth between grid and word list to complete the puzzle. When you're done, the initial letters of the words in the word list will spell the author's name and the source of the quotation.

ANSWER, PAGE 58

1A	2J	3F	4O		5C	6M	7T		8N	9G	10S	11Q	12I	13L	14F		15K	16V	17J		18D	19B	20K
21W	22I	23V	24L	25G	26O		27T	28D	29V	30A	31N	32S	33X	34P	35B		36R	37K		38Q	39V	40O	41N
42S		43E	44K	45W	46A		47P	48U	49I		50H	51K	52B	53X		54T	55C		56E	57J	58R	59S	60K
61H	62W	63B	64D		65L	66C		67K	68P		69E	70Q	71H		72V	73J	74F	75M		76B	77A	78W	
79X	80L	81V	82W		83J	84D	85H	86K	87G		88T	89F	90R		91Q	92V	93W	94C		95L	96J	97D	
98F	99K		100I	101A		102J	103T	104V	105B	106P		107Q	108N	109K	110G	111J	112A	113R	114T		115C	116S	
117W	118B	119N		120U	121V	122J	123P		124X	125A	126N	127O	128T		129H	130Q	131L		132B	133D	134O	135S	136J
137W		138Q	139U	140T	141K	142O	143L	144V		145K	146J	147O	148N		149U	150C	151E		152G	153O		154M	155I
156J		157X	158R	159P	160E	161K		162A	163N	164T		165K	166C	167U	168O		169C	170J	171B	172Q	173N	174V	
175T	176I	177A	178J		179N	180W	181C	182E	183Q	184F	185V	186S		187M	188A		189G	190X	191N		192J	193C	194B

- A. Mischievous Irish elf 30 46 125 77 101 1 112 162 177 188
- B. "Theme From Shaft" composer (2 wds.) 19 35 63 76 52 118 171 194 105 132
- C. Halifax's province (2 wds.) 150 181 166 193 55 169 66 94 115 5
- D. Minnesota port 18 28 64 84 97 133
- E. Ladybug or weevil 69 151 160 182 43 56
- F. Separate being 74 89 98 184 3 14
- G. 1984 women's gymnastic gold medalist 87 110 152 189 9 25
- H. Oil tycoon Jean Paul 85 50 61 71 129
- I. Place of high activity 155 176 12 100 22 49
- J. 1872 painting actually titled *Arrangement in Gray and Black No. 1* (2 wds.) 192 73 2 57 102 136 156 178 83
122 96 111 170 17 146
- K. 1948 Billy Wilder comedy set in Berlin (3 wds.) 15 37 99 141 165 44 109 60 86
145 20 51 67 161
- L. All the king's men? 13 24 65 80 95 131 143
- M. New York theater award 154 187 6 75
- N. *Your Show of Shows* costar (2 wds.) 31 148 108 173 119 163 191 179 126
8 41
- O. Wearisome repetition 40 127 142 153 26 134 168 4
- P. Component of natural gas and crude oil 34 68 159 47 106 123
- Q. Director of the 1987 film *The Dead* (2 wds.) 138 147 183 11 38 70 91 107 130 172
- R. *Waiting for Lefty* playwright Clifford 36 90 113 158 58
- S. Soothing ointment 135 42 186 10 59 116 32
- T. Former cast member of *Saturday Night Live* (2 wds.) 114 88 128 164 175 27 140 103 54 7
- U. It's at the end of some ropes 48 139 149 120 167
- V. Capital east of Athens, Greece (2 wds.) 29 185 81 92 16 121 72 39 23
104 174 144
- W. Where a wacky baseball idea might come out of? (2 wds.) 180 78 21 117 45 62 82 93 137
- X. Civil War battle site in Tennessee 124 190 33 79 157 53

MIND FLEXERS★ BY JOHN PETERMAN

"Mind Flexers" were invented about 15 years ago by psychology professor Morgan Worthy as a means of stimulating and testing creative thinking. The object of each puzzle is to match the five items on the left with the five on the right based on similar or related meanings. The relationships are disguised by the use of puns or altered spacing within words. For example, the answer to the first item in Puzzle 1, "Quarterback," is C, "Coin return" (quarter back). Keep your mind flexible in order to see the relationships.

ANSWERS, PAGE 58

PUZZLE 1

- | | |
|---------------------|------------------|
| ___ 1. Quarterback | A. Briefcase |
| ___ 2. Withdrawing | B. Conquest |
| ___ 3. Now playing | C. Coin return |
| ___ 4. Speedy trial | D. Past practice |
| ___ 5. Manhunt | E. Picture frame |

PUZZLE 2

- | | |
|------------------|----------------------|
| ___ 1. Ragtime | A. Dusting |
| ___ 2. Woored | B. Munchkin |
| ___ 3. Well done | C. Panhandler |
| ___ 4. Ozone | D. Went to court |
| ___ 5. Cook | E. Finished drilling |

PUZZLE 3

- | | |
|---------------------|---------------------|
| ___ 1. Sail by | A. "Want to dance?" |
| ___ 2. Dance floor | B. Party platform |
| ___ 3. Dateline | C. Passport |
| ___ 4. About face | D. Bicyclist |
| ___ 5. Spokesperson | E. Whiskers |

PUZZLE 4

- | | |
|----------------------|----------------|
| ___ 1. Satan | A. Coast Guard |
| ___ 2. Fatally | B. Bruised ego |
| ___ 3. Pet duck | C. Touchdown |
| ___ 4. Parking brake | D. Sinking |
| ___ 5. Limpid | E. Junk food |

PUZZLE 5

- | | |
|----------------------------|---------------------|
| ___ 1. Shower stall | A. Mount St. Helens |
| ___ 2. Bruise | B. Umbrella |
| ___ 3. Prepares the camera | C. E.K.G. |
| ___ 4. Dozen | D. Bumpkin |
| ___ 5. Tickertape | E. Meditate |

FOLD THIS PAGE

THE WORLD'S MOST ORNERY CROSSWORD

BY TRIP PAYNE

Anything and Everything

The crossword on this and the next two pages has two independent sets of clues: "Hard" and "Easy." First, fold this page back on the dashed line so the clues below face the solving grid on page 37. If you use only the Hard Clues (appearing below and continuing under the grid), you'll find the puzzle uncommonly challenging. If you want help, or prefer a less severe challenge, open to the Easy Clues (tucked in beneath your fold on page 36).

HARD CLUES ★★★

ACROSS

- | | | |
|-------------------------------------|--------------------------------|-----------------------------|
| 1 Betsy and Sir John | 66 Continental border | 112 Compiègne's river |
| 7 Booms' supporters | 67 Bret Maverick town | 113 ___ U.S. Pat. Off. |
| 12 Battler for a rattle | 69 End the indecision | 114 Understood |
| 22 Like Dick Clark, perhaps | 70 Lack of vitality | 115 <i>Raison</i> follower |
| 23 Half a sitcom duo | 72 Satyrs, e.g. | 116 Closes with a bang |
| 24 Waiting place? | 74 Away from starboard | 117 Symbol of opaqueness |
| 25 Leash | 75 Narcissism's opposite | 118 "The City of Trees" |
| 26 William and Harry's mum | 77 Monopoly players? | 120 Super-annuated |
| 27 Comes between | 78 Singer Kabibble | 122 Gorged |
| 28 Unmentioned people, for short | 79 Ph.D. candidate's concern | 123 Cramming time |
| 29 One way to decide | 80 Singer Janis | 125 Passion personified |
| 32 The Green Hornet, in "real life" | 81 Somewhat different | 126 Atavisms |
| 33 Cross | 82 Words before "barred" | 129 Railroad rail |
| 35 Mag magnate, familiarly | 86 Stereo alternative | 130 Pit |
| 36 "Already?" | 87 Shoulder to cry on | 132 Neon fish |
| 38 High apartment number | 89 As fully? | 133 Countersunk |
| 42 Cries of surprise | 91 Perfectly | 135 Kettle and Kent |
| 44 Combines resources | 92 Monocotyledon, e.g. | 137 Soliloquies, perhaps |
| 48 Sincerity | 94 Dark reds | 141 Ends |
| 50 Part of a bird's beak | 96 Jimmy's follower | 143 <i>God Knows</i> author |
| 52 Atrocities | 97 ___ kill (exceedingly) | 148 Starburst |
| 55 Joan of Arc, for short? | 98 Jones's partner | 149 Game time? |
| 56 Guns for Lefty and Spike | 99 Kind of strength | 153 Billy the Kid, e.g. |
| 57 Macduff, e.g. | 100 Game show employee | 154 Made tough |
| 58 Channel | 102 BSA founder ___-Powell | 156 Miss May, for one |
| 59 Masses' finales | 105 Make desolate, with "of" | 157 From Trondheim |
| 60 Unkempt areas | 106 ___-camp | 158 Air freshener |
| 62 Fraternity letter | 107 Like | 159 Battler for a rattle |
| 63 Saw around? | 108 18th-century musical drama | 160 Parts of a plan |
| 64 Do the tree | 110 Obviate | 161 Rounded up |

DOWN

- | |
|---------------------|
| 1 "El Paso" cantina |
| 2 Take in more |
| 3 Orch. section |

THE WORLD'S MOST ORNERY CROSSWORD (CONTINUED)

Don't Peek
Until You Read
Page 35!

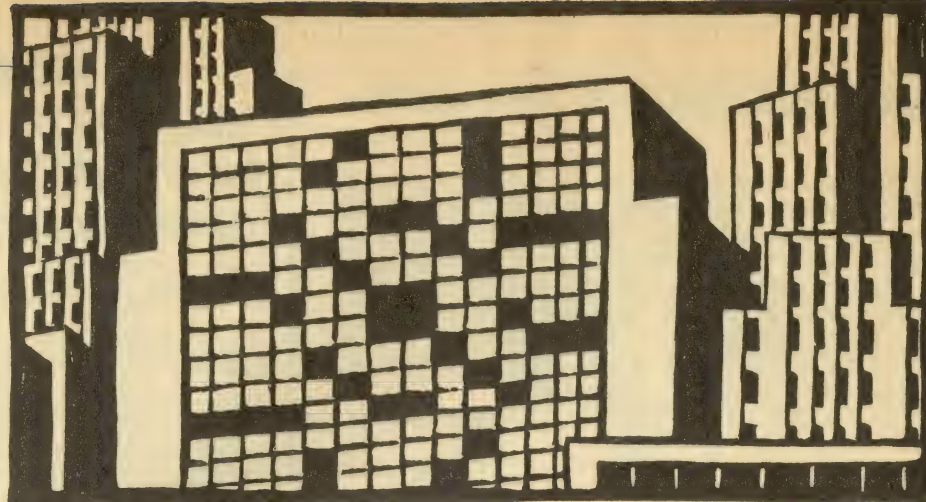
EASY CLUES ★

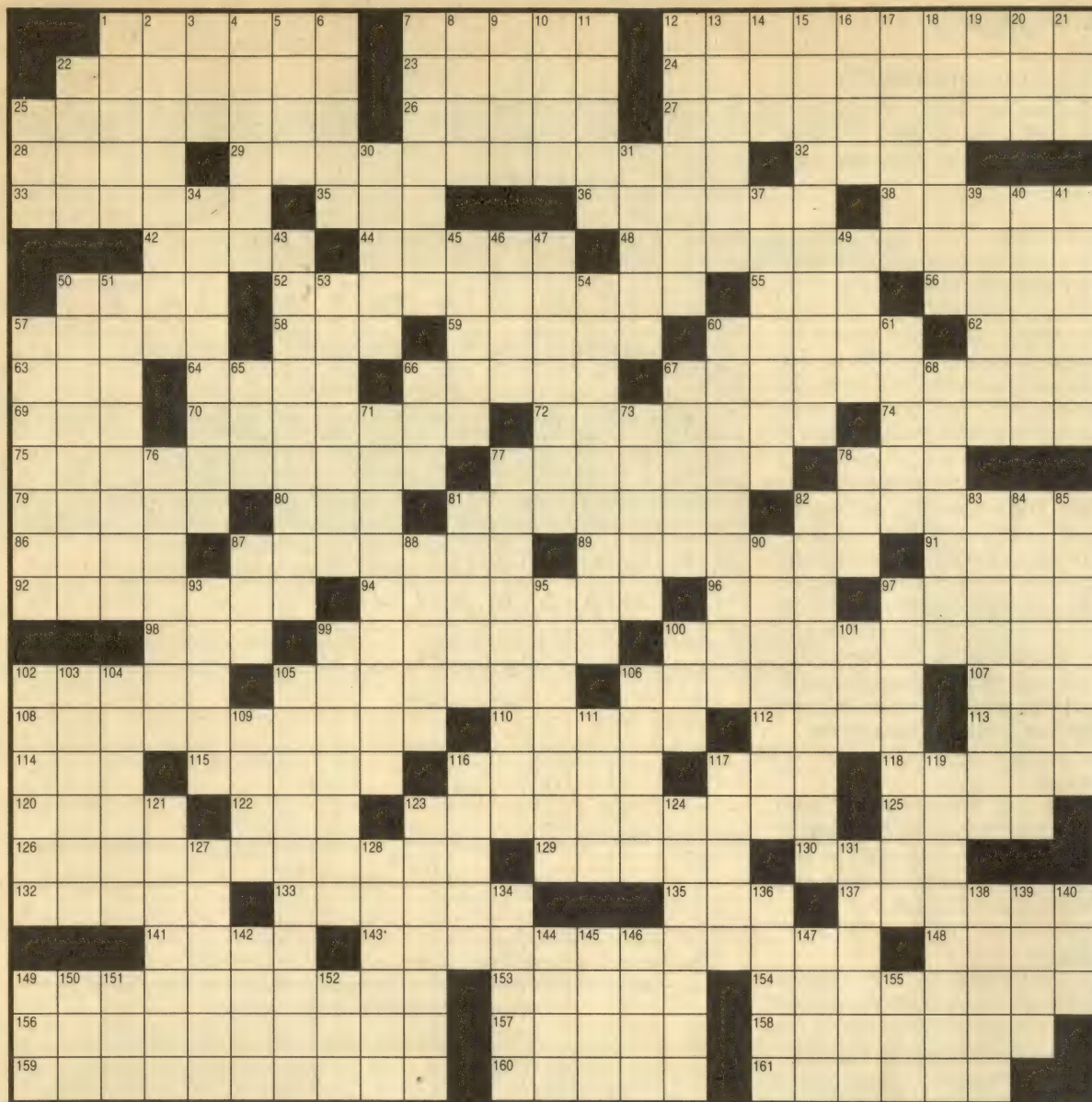
ACROSS

- | | | | | | |
|---|--|---|------------------------------------|--|---|
| 1 Flag-maker
Betsy and
others | 69 Make a
decision | 110 Move away, as
one's eyes | 3 Type of ship:
Abbr. | 50 Parent at the
profm | 102 Actor
Humphrey |
| 7 Ship's poles | 70 Lack of vitality:
Var. | 112 French river (in
NOISEMAKER) | 4 California
mountain | 51 The Orient
(LATE SAND
anag.) | 103 Orbital high
point |
| 12 159-Across's
twin | 72 Glossy shines | 113 Average: Abbr. | 5 Nobel-winner
Wiesel | 53 1, 2, or 3 | 104 Act like
Sherlock
Holmes |
| 22 Not looking old | 74 Toward the left,
at sea | 114 Received | 6 Out of ____ (not
in step) | 54 Rile | 105 "____ than
sorry": 2 wds. |
| 23 TV's <i>Kate & ____</i> | 75 Disgust with
oneself | 115 <i>Raison ____</i> | 7 ____-TV movie | 57 Pair, in gossip | 106 Part of a poetic
foot (SARIS
anag.) |
| 24 Where diners
dine | 77 Price-fixing
groups | 116 Bridge
triumphs | 8 Got off the ship | 60 Roasted in the
heat | 109 Burn a bit |
| 25 Hold back | 78 Suffix meaning
"sort of" | 117 Clear as ____ | 9 Big slice | 61 Kind of
"buckler" | 111 Samms of
<i>Dynasty</i> |
| 26 Actress Rigg | 79 Verbal
examinations | 118 Idaho's capital | 10 <i>Private Dancer</i>
Turner | 65 Genetic
initials | 116 Manuscript
accompani-
ments: Abbr. |
| 27 Butts in | 80 James Bond
creator Fleming | 120 Elderly | 11 Closes an
envelope | 66 Comic Caesar | 117 Wall art |
| 28 List ender:
2 wds., abbr. | 81 Another
version, as of
spelling | 122 Had brunch | 12 Some sugars
(STORIES anag.) | 67 British sub-
machine guns
(NESTS anag.) | 119 Y-axis measure |
| 29 Voting method:
2 wds. | 82 "____ barred":
2 wds. | 123 Just-in-time
time: 2 wds. | 13 Continued:
2 wds. | 68 Without light
(HIP COAT
anag.) | 121 Jimmy with a
schnozzola |
| 32 <i>Reds</i> character
John ____ | 86 The M in "MSG" | 125 Cupid, to the
Greeks | 14 Atlantic time
zone: Abbr. | 71 Williams's <i>The
Glass ____</i> | 123 Paris
newspaper:
2 wds. |
| 33 Cut in half | 87 He makes
people feel
better | 126 Repetitive
events | 15 Endless times | 73 Heavenly
bodies | 124 Archenemies |
| 35 <i>Playboy</i>
founder, for
short | 89 ____ and <i>Old
Lace</i> | 129 He lightens the
load | 16 Challenge | 76 Dam breaker | 127 Increased the
bet, in poker |
| 36 "Is it already
that time?":
2 wds. | 91 Exactly: 3 wds. | 130 Burpee bit | 17 Wolflike (LINE-
UP anag.) | 77 Entertainment
festivals | 128 Coax |
| 38 Apartment over
and up from
Eight-B | 92 Growing-from-
within organism
(NON EDGE
anag.) | 132 Four: Pref. | 18 Eating away at | 78 Shoe size
larger than 9 B:
2 wds. | 131 Man on the
payroll |
| 42 Cries of
discovery | 94 January
birthstones | 133 Widened a hole
(REMADE anag.) | 19 Some lawyers,
for short | 81 Vice ____ (the
opposite) | 134 University
bigwigs |
| 44 Swimming
places | 96 Reagan,
informally | 135 Pas' partners | 20 One, in Paris | 82 What a
nonagon has:
2 wds. | 136 Reduce
drastically |
| 48 Authenticity | 97 ____ be tied:
2 wds. | 137 Actor-to-
audience
speeches | 21 The Rockies,
e.g.: Abbr. | 83 Noted lover in
literature | 138 Meted (out) |
| 50 Parrot's beak
part (CREE
anag.) | 98 ____ Jones
average | 141 Goals | 22 The
Abominable
Snowman | 84 Without a time
limit | 139 Always |
| 52 Immensities | 99 Stress-related | 143 <i>Catch-22</i>
author: 2 wds. | 25 Confederate
soldier | 85 Warehouse's
use | 140 Melancholy |
| 55 Sault ____
Marie | 100 Library reader | 148 Exploding star | 30 Move an
overgrown
plant | 87 Cross-stitch | 142 Blackbird (in
FORMERLY) |
| 56 Gangsters'
guns | 102 Region of
Germany (A
BEND anag.) | 149 When hunting is
legal: 2 wds. | 31 Theater boxes | 88 Crete's capital | 144 Novel's
storyline |
| 57 Scottish feudal
lord (NEATH
anag.) | 105 Deprive (of) | 153 Assumed name | 32 Quick cats | 90 Discover, as
truffles: 2 wds. | 145 TV's <i>Spenser</i> :
For ____ |
| 58 The same old
grind | 106 ____-camp
(military
assistants) | 154 Toughened, as
glass (DANE
LANE anag.) | 33 Expulsions | 93 Ovary or testis | 146 Fastener |
| 59 Prayer endings | 107 Words before
mode or carte:
2 wds. | 155 Locker room
pinup | 39 Close by:
2 wds. | 95 Lift up | 147 End for
"depend" |
| 60 Digs for pigs | 108 Heroic drama
put to music:
2 wds. | 156 Moved cattle
together | 40 Swimming
actress
Williams | 97 Giveaways | 149 Month after
Sept.: Abbr. |
| 62 Letter before
sigma | | | 41 Categorize | 99 Earthly
(REENTER
anag.) | 150 Cartoonism's
Pepe Le ____ |
| 63 Existed | | | 43 Graduated
succession | 100 Slackening, in
music: Abbr. | 151 WSW's
opposite |
| 64 Lean | | | 45 Nebraska city | 101 Thirty-second
spots | 152 Pre-grown
grass |
| 66 Bookcase part | | | 46 Fruit in some
ades | | 155 Conclude |
| 67 Sugar solution:
2 wds. | | | 47 Astral | | |
| | | | 49 Nair rival (TEEN
anag.) | | |

DOWN

- 1 Painter Bonheur
and others
2 Surpass in
school





ANSWER, PAGE 58

HARD CLUES (CONT'D)

- | | | | | | |
|---------------------------------------|-----------------------------|-------------------------------------|---------------------------|---------------------------------------|-------------------------|
| 4 One of the Cascades | 21 Ranges: Abbr. | 50 <i>Dating Game</i> staffer | 77 Merrymaking seasons | 102 <i>The Barefoot Contessa</i> star | 127 Did more than call |
| 5 Writer Wiesel | 22 Mountain man? | 51 Former Mississippi Senator James | 78 Quadrennial games org. | 103 Culmination | 128 Blandish |
| 6 Simultaneousness | 25 Union-buster? | 53 1, for one | 81 Vice follower | 104 Sense | 131 Paycheck receiver |
| 7 Darted toward | 30 Transplant a plant | 54 More than miff | 82 Nonagon's quality | 105 Start of a precautionary truism | 134 School VIPs |
| 8 Landed | 31 Stadium sections | 57 Small golf party | 83 Casanova | 106 lamb element | 136 Virgule |
| 9 Memorial | 34 Swift creatures | 60 Got hot under the collar | 84 Stag | 109 Barbecue | 138 Made a grant |
| 10 <i>Family Ties</i> actress Yothers | 37 Removals | 61 Swagger | 85 Mover's side business | 111 Austen novel | 139 Unceasingly |
| 11 Circus barkers | 39 Beside | 65 Inheritance factor | 87 Make alterations | 116 Enclosures with mss. | 140 Lugubrious |
| 12 Simple sugars | 40 Book before Job | 66 Tom Sawyer's brother | 88 Cretan port | 117 The big picture? | 142 Raven relative |
| 13 Did a stage act | 41 Pigeonhole | 67 WW2 weapons | 90 Win, barely | 119 Abscissa's opposite | 144 Garden section |
| 14 <i>Guinness Book</i> suffix | 43 Chronological sequencing | 68 Dark | 93 Kind of gland | 121 "Inka Dinka Doo" singer | 145 Bring in |
| 15 Ages | 45 "Mutual" city | 71 Animal house | 95 Up | 123 Parisian paper | 146 Door part |
| 16 Take chances | 46 Rickey ingredient | 73 <i>People</i> people | 97 Passes | 124 Formidable foes | 147 Suffix with "exist" |
| 17 Wolfish | 47 Brilliant | 76 God, in Genesis | 99 Mundane | | 149 Opal's mo. |
| 18 Wearing down | 49 Lady Schick alternative | | 100 Mus. slowdown | | 150 Mass seating |
| 19 <i>Rheingold</i> | | | 101 Sponsors' spots | | 151 Pilot's heading |
| 20 French article | | | | | 152 Native land |
| | | | | | 155 Result |

BY JULES ROTH

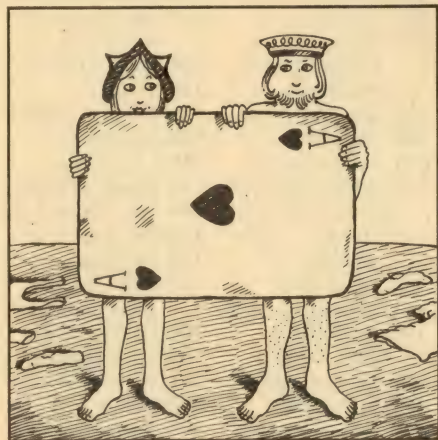
Can you score 500 or more points in Word Rummy hands from the card spread at right?

Find as many common seven-letter words as you can whose cards form Word Rummy hands. A Word Rummy hand is a seven-letter word whose letters appear on cards that make up one *set* (three or four cards of a kind, like 7 7 7 or K K K K) and one *sequence* (three or four cards of the same suit in numerical order, like ♠ A 2 3 or ♣ 9 10 J Q). Either the *set* or the *sequence* may come first. The letters of a *set* may be used in any order; the letters of a *sequence* must be used in the left-to-right order given in the grid. The same card cannot be used twice in one hand. Sets and sequences may be used over and over in different words to form other words. Proper names, foreign words, and variant spellings of other answers are not allowed, but plurals are fine.

Each card in a Word Rummy hand scores its face value. A 6 scores 6 points, for example. Aces are low and count 1 point each. Jacks, queens, and kings count 10 points each.

In the puzzle at right the word ANGUISH forms a Word Rummy hand. The ♠ 2 3 4 A are a sequence with the letters A-N-G; the ♣ A ♥ A ♦ A ♠ A are a set with the letters U-I-S-H. The cards used have values 2 3 4 1 1 1 1, for a total of 13 points.

Knock: 350 points (good game)
Gin: 500 points (winning game)
Gin-off: 923 points (our best score)



	A	2	3	4	5	6	7	8	9	10	J	Q	K	
♠	H	A	N	G	L	I	S	T	A	C	O	R	U	♠
♥	I	S	H	E	T	T	W	E	Y	S	Q	U	E	♥
♦	S	B	C	A	R	D	Y	N	T	H	E	A	R	♦
♣	U	N	U	S	E	F	K	H	S	M	U	L	B	♣
	A	2	3	4	5	6	7	8	9	10	J	Q	K	

[illegible]

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CONNECT THE DOTS... MEMORY TEST...

WORD WHEELS... FIND THE WORD... HIDDEN I

EYE BALL BENDERS...

BY JULES ROTH

A Cards-and-Words Puzzle

Can you score 500 or more points in Word Rummy hands from the card spread at right?

♠ How to Play

Find as many common seven-letter words as you can whose first and last letters are the same. The words must be in the Word Rummy hands. A hand is a seven-letter word that contains no letters that appear on cards that are not in the hand. (For example, *set* (three or four cards of the same rank, like 7 7 7 or K K K K) and *color* (three or four cards of the same suit, like ♠ A 2 3 4 5 6 7 8 9 10 J Q). Either the *set* or the *color* must come first. The letters of the word must be used in any order; the sequence must be used in the order given in the grid. The same letter cannot be used twice in one word, and sequences may be used in any order over in different words in the hand. Proper names, foreign words, and variant spellings of common words are not allowed, but plurals are allowed.

♥ Scoring

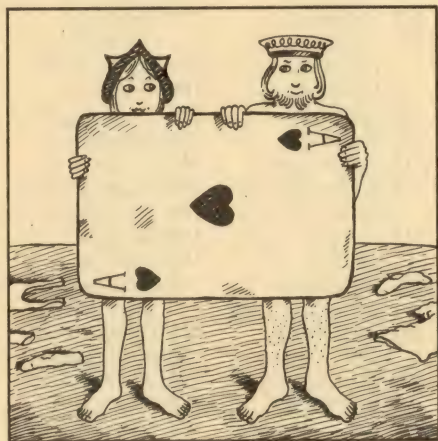
Each card in a Word scores its face value. Aces count 1 point each. Jacks and kings count 10 points each.

◆ Example

In the puzzle at right the forms a Word Rummy hand are a sequence with the letters A-H, the ♣ A ♥ A ♦ A ♠ A are a set with the letters U-I-S-H. The cards used have values 2 3 4 1 1 1 1, for a total of 13 points.

♣ Ratings

Knock: 350 points (good game)
Gin: 500 points (winning game)
Gin-off: 923 points (our best score)



	A	2	3	4	5	6	7	8	9	10	J	Q	K
♠	H	A	N	G	L	I	S	T	A	C	O	R	U
♥	I	S	H	E	T	T	W	E	Y	S	Q	U	E

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ANSWER, PAGE 58

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WORD WHEELS...FIND THE WORD...HIDDEN PICTURES...TRIVIA QUIZZES...MATCH UPS...FILL INS...
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GAMEPLAY

EDITED BY SCOTT MARLEY

GAMES & BOOKS

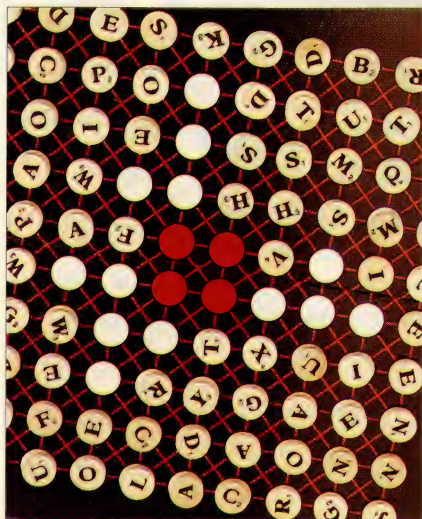
WORDSEARCH

\$9; Pressman

Chess and checkers players know the kind of thinking it takes to envisage a desired position and then find a combination of moves that will lead to it. Wordsearch, a fascinating and original board game, makes similar demands on the little gray cells: Players look for combinations of letters that, when moved to new positions, will form words.

All 96 letter tiles are turned face up and set randomly on the board, filling all the spaces except the four in the center. Players then take turns sliding one or more tiles to form a word. A tile may be slid once along any straight line, and only letters that are used in the word being formed may be moved. Words may read in any direction, but their letters must be adjacent and in a straight line.

The scoring system neatly balances the rewards for making long words and for using difficult letters. Letters are worth from zero to four points each, with rarer letters worth more. A completed word is scored by adding up the value of



Wordsearch

its letters and multiplying by the number of letters in the word.

When a word is completed, its letters are removed from the board. Finding the first two or three words requires hardly more than serendipity, since there are only a few empty spaces and therefore few ways to move letters. But at each turn, as the number of empty spaces increases, so does the complexity of the game.

And herein lies the game's only drawback. The search is so intriguing, and so many combinations are possible, that players are tempted to spend a week and a half trying to find the best of all possible words. This must be discouraged. In a four-player game, for instance, a 15-minute average think on each turn (which is not at all absurd) means that a player will have enough time before his or her next turn for three games of speed chess and a nap.

We offer three solutions. One is to use a timer of some sort—three minutes is about right. The second is to make it a two-player game and think to your heart's content; better one impatient opponent than three, and anyway you should be able to plan ahead while waiting for your turn, since there's only one person messing up the board between your moves.

The third solution, which works well with any number of players, is to have everybody playing at once. Turn over that three-minute timer, and when it runs out, let everybody score for the best word he or she has found. The highest scoring play is actually made on the board, to set it up for the next move.

By all means, get Wordsearch if you like word games. Or chess.

—Burt Hochberg

BACKWORDS

\$23; Random House (available in October)

Several months ago I got a press release about Backwords. At an early age, it explained, David Fuhrer developed the knack of speaking fluent English—backwards. You could say to him, "How do you do?" and he'd snap back with "Woh od uoy od?"

In a precocious child, this ability must be a hundred times more irritating than



Backwords

the echo trick. Nevertheless, David Fuhrer survived to adulthood and has created (the release announced) a game based on his unusual talent.

Boy, I thought, does this sound dumb.

Then the game itself arrived, and we played it, and you know something? It is dumb. And a lot of fun, too.

The game is simple. Three to eight players advance by dice roll along a path. Depending on the dice, you may also have to take an "exam" card or a "backwards" card.

Backwords cards have a word or phrase you must immediately read backward to the other players (suggested pronunciations are given). For example, "accordion" becomes "noid-rokka." The first of your opponents to identify the word gets to move ahead an extra time.

When you reach the finish (the "University of Reversity"), you still have to get rid of any exam cards you've picked up by correctly pronouncing the given words backward before time runs out. Get rid of your last exam card and you've won.

Sounds silly, doesn't it? Well, it is, and hilariously so. At first, we had to painstakingly think every word out, but soon we were coming up with the answers spontaneously and without much conscious thought. With a little more practice, perhaps we could all develop Mr. Fuhrer's knack.

A word of warning, though: Keep this one away from precocious children.

—Scott Marley

4TH AND INCHES

\$30, Commodore 64/128; \$40, Amiga and IBM; \$45, Apple IIGS and Macintosh; Accolade

Good, action-packed computer football games have not been all that common. Unlike baseball, where things tend to happen one at a time—first one player pitches the ball, then another tries to hit it, while yet a third stands in the field waiting for it to plummet—in football, everyone is scrambling around, bashing into each other. Sometimes it's even hard to tell who has the ball. And it all happens so quickly.

Accolade, which produced a delightful baseball game, *Hardball*, a couple of years ago, has solved most of the problems of computer football with *4th and Inches*. Though not quite perfect, it's a great game for gridiron fans and would-be quarterbacks.

You can play against a friend or against the computer. The computer is a tough opponent, so it's easier to learn the game playing against another mere mortal. Kickoff begins by pressing the joystick button. The offensive player then picks his team formation from five appropriate choices. (True football



4th & Inches

mavens have an advantage here, since the selection window offers everything from the familiar Field Goal to the less common Weakside Back.)

Depending on the formation, the selection box will then offer the offense five plays, including a Pitch Out, a Long Pass, or even a Quarterback Sneak.

At each point, the defense also gets to make its decision. If you suspect a pass, you might select a Nickel Formation, while a Flex hedges your bets, covering either a pass or a running play. Then a Blitz or a Dog may be selected (a Blitz being a rush by the defensive back, while a Dog is a rush by the linebacker, and see, you do learn something new every day!).

Thanks to the joystick, all the above happens in a flash. Then both sides decide which player (again from a list of five) they will control. And the play begins.

The graphics are fine, with nifty little football players scrambling on the field. The quarterback takes the ball on the snap and edges away from the line of scrimmage. If a pass has been ordered, the offensive player signals the throw by pressing the button. If the ball is caught, the receiver can be moved down the field with the joystick. The easy-to-use decision windows are at the bottom of the screen, as in *Hardball*. A brief, clear instruction book, with pictures of the plays, will get even the least athletic of players into the game quickly.

My only complaint is that you can't see whether the intended receiver is open. The screen shows the defense rushing the beleaguered quarterback, but it's anyone's guess how well the receiver, sometimes all the way down at the other end of the field, is covered.

But this problem matters little. Accolade's new release has all the action you could want—including cheers and fanfares when it's just 4th and inches to a first down.

—Matthew J. Costello



Far from trivial...

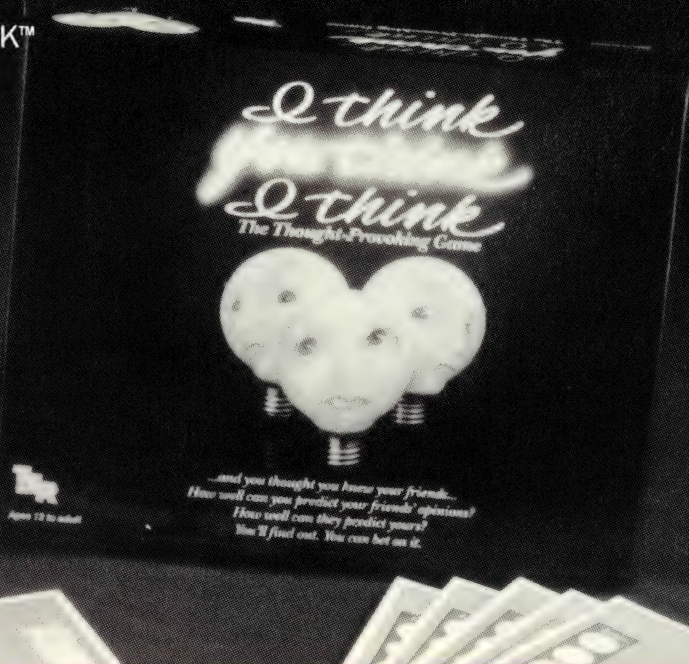
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I THINK YOU THINK I THINK is available at all hobby, toy and book stores.

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LIAR'S DICE

\$13; Milton Bradley

Every so often the staff here gets addicted to a game. They play at lunch, or stay late after hours playing "just one more round." Our favorite for the last couple of months has been Liar's Dice, and the offices have been noisy with the clatter of dice rattling in their cups.

Liar's Dice is based on the old game of dollar bill poker, where you bid on combinations of digits in the serial numbers. Dice, of course, are used here instead of dollar bills to determine the numbers. And there are no ones on the dice; they've been replaced by stars, which are wild and can stand for any number.

Each player secretly rolls five dice. Then the bidding begins. A bid is a claim that some number of dice—everyone's dice, not just yours—show a certain



Liar's Dice

combination of numbers, such as "eight fives." On your turn to bid, you must either make a higher bid (such as "eight sixes" or "nine threes") or challenge the previous player's bid.

You can also bid a certain number of wild stars. Star bids are ranked differently from other bids: "Three stars," for example, is a higher bid than "five sixes" but lower than "six twos." This sounds complicated but it really isn't, because you keep track of the bids on a game board that clearly shows the ranking of the bids.

If you decide to challenge "eight fives," everyone reveals his or her dice. If there are fewer than eight fives showing on all the dice (counting wild stars as fives), you win your challenge; otherwise, you lose. The loser of a challenge gives up one or more dice, and when you lose your last die you're out of the game. The last player left in the game wins.

(There is also a rule that allows you to

reroll some of your dice after your bid. We think this violates the spirit of the game and we prefer to play without it.)

To win Liar's Dice, you have to be a good bluffer—and see through the other players' bluffs as well. Look for patterns in your opponents' behavior that you can exploit. Low bids are rarely challenged, so some players consistently lie in the early bidding. But if you've noticed your righthand opponent is such a player—bidding four sixes, for example, when he has none—it's probably safe to challenge him if you don't have any sixes either.

Liar's Dice comes with enough dice and dice cups for up to six players. The rules are very clearly written and well-illustrated, even including a sample game. And the dice make a wonderful noise when everyone is shaking them in their cups.

—Scott Marley

CROSSFIRE AND SCREAMING EAGLES

Crossfire, \$24; Screaming Eagles, \$14; Milton Bradley

Despite their similar themes, these two new shoot-'em-ups from Milton Bradley have only one thing in common: Both are good family games, easy to learn and great fun to play.

Crossfire is an action game that will get your heart pounding. Two players work shooters at opposite ends of a good-sized arena. Load the shooters with steel balls, put the two pucks in the center of the arena, and the excitement begins.

Squeeze the trigger on your shooter and a steel ball will zip across the arena. The arena is slanted just enough so that balls will roll into the nearest goal, but the



Crossfire

pucks won't move unless they're hit. If you've aimed carefully, your ball will ricochet off a puck, nudging it closer to your opponent's goal.

Both players shoot as fast as they can, using their free hands to scoop up balls that have fallen into their goals and reload them into their shooters. In the basic game there's a break after both pucks have scored, to let you reload and replace the pucks in the center. In the "blitz" game, pucks are replaced as soon as they score. Either way, if you get three goals first, you win.

The temptation, of course, is to shoot quickly and wildly; even if only half the balls hit the pucks, you make progress. A nasty tactic to use against such a barrage is to let the pucks drift to your side of the arena, where it's hardest for your opponent to hit them, and shoot



Screaming Eagles

now and then only to keep the pucks out of your goal. Before long, you should have all the ammo.

The balls rarely jump out of the arena, but it's easy to drop a few when reloading your shooter; if you're playing on the floor, carpet works better than linoleum.

The game has to be put together before playing, which is easy to do. But once assembled, it can never be taken apart, and it won't fit back into the box in its assembled state. Unless you can find a permanent place of honor for the game, this can be quite a nuisance.

In **Screaming Eagles**, the emphasis is on thought, not dexterity. Two teams of two planes each are controlled by two to four players. Each plane has a matching battle board holding pegs that represent missiles, cannon shots, and defensive flares. The board also records any damage done to the plane

from enemy fire.

Each plane also has nine command cards which you use to secretly select your plane's movement. You can move forward in one of three directions—straight ahead, to the left, or to the right—and can roll either one, two, or four black dice to determine how far you go. If your plane travels past the edge of the board, a neat "looping" system brings it back on the opposite side.

To start a round, you and your opponents choose a command card for the plane (or planes) you control. The cards are revealed in turn. If your plane, either before or after moving, is behind an enemy, you can fire. Depending on the weapon you choose, you roll up to four red dice to see if your enemy is hit. Since two faces on each die are zeroes, a hit is never certain. If you score a hit, your enemy rolls the black dice to see which part of the plane is hit. A single hit on the cockpit or fuel tank will down the plane, while four hits are needed on the wings.

Even though the luck of the dice is important, there is ample opportunity to outmaneuver and outguess the enemy. And, even though the rules are quite simple, Screaming Eagles does give you the realistic feel of aerial combat.

—Sid Sackson

ETCH A SKETCH ANIMATOR 2000

\$150 (also needs six AA batteries or AC adaptor, not included); Ohio Art

Children—and adults, too—who had fun with the Etch A Sketch Animator will find even more to enjoy with the more powerful Animator 2000. As before, this "toy" is a multi-function computer that lets you draw on a screen, save and change drawings, and play them back in a programmed sequence, thereby animating them.

But the Animator 2000 doubles the original Animator in almost every way. The screen, a grid of 40 x 60 pixels, is twice the size of the earlier model, making possible a much finer drawing. The 2000 has 22 screens (compared to the original's 12), which can be played back in any combination to create a "movie" of up to 99 frames long.

You draw with a stylus on a pressure-sensitive pad while the cursor duplicates the drawing on the screen above. If you make a mistake—and who won't?—pushing a couple of keys will let you erase them. Should you forget



Animator 2000

where you are, the status key will remind you which screen you are working on and which function you are using.

The pad takes some getting used to. The cursor can leave stray marks around your drawing and is, at times, difficult to control. You may find it easier to use a fingertip, making broad strokes. You can use the stylus later for touching up.

When you think your picture is done, you've probably just started. With 23 new functions—which, for example, let you spin, copy, or enlarge all or part of



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your drawings—you can spend hours playing around before even thinking about animating your creation.

Optional memory cartridges—available very soon—will let you save your favorite animations while you start working on new ones. Ohio Art also plans to bring out computer game cartridges.

Of course, the greater sophistication of the Animator 2000 means a greater chance of making mistakes. The instruction manual is breezily written, and a child could understand it. But, until you're used to the directions, don't get too frustrated if a drawing disappears because you accidentally told it to.

The "Times 2" function, for example, blows up part of your drawing to twice its size. I happily called it up and spent some time fixing the small details, only to find that there was no way back to the original; each time I tried to return, I zoomed in further, until the entire screen was black with detail. It would be nice to have a way out of this function.

No, the Animator 2000 isn't a substitute for a computer with animation software, or even for a blank 79¢ memo pad and a pencil—which is how Walt Disney got his start. But with the Animator 2000 and a little patience, you can produce some surprisingly impressive animation.

—Robert Leighton

BEYOND DARK CASTLE

\$50; Silicon Beach Software

Sequels, too often, are slapdash attempts to cash in quickly on a successful theme. This has long been true of movies, of course, but more and more computer game sequels suffer from the same lack of quality.

Beyond Dark Castle, though, is an exception. It's one of the best games available for the Macintosh, and worth having even if you haven't enjoyed the original Dark Castle. The detailed graphics of Dark Castle, the flickerless animation, the digitized sound, are all in the sequel, and many new features are added as well. Most notably, you can now save the game at various points, and you can practice each room before actually tackling it.

You, Prince Duncan, must rid the world of the sadistic Black Knight. To unlock the gate to his chamber and fight him, you must first retrieve five magical orbs placed around the castle and return them to their pedestals. The location of the orbs is no secret—you're even given a map of the castle and the grounds. But the challenge is to get by the many monsters, including gar-

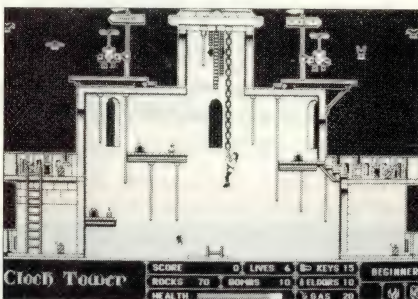
goyles, burning eyes, and mutant mishaps.

The castle contains items to help you in your quest, such as fireballs, shovels, elixirs, maces, and even two chopper-packs—left over, no doubt, from a James Bond movie. But your best weapons are precise timing and keen hand-to-eye coordination.

When you've gathered the orbs and defeated the Black Knight once, you're far from becoming a hero. There are three skill levels, and in order to retire as a winner you must complete the advanced level successfully. (The first two levels aren't required, but you'll want the experience.)

On the higher levels, you get fewer extra lives, meet more monsters, and discover minor alterations in the castle's structure. The intermediate level is much harder than the beginner level, but the intermediate and advanced levels are disappointingly similar.

Controlling your character is a complex task and takes some getting used



Beyond Dark Castle

to; Dark Castle players will have an advantage here. Both hands are needed for maneuvering: The mouse aims and activates your weapons, while seven keys (which you can define as you like) direct your movement and manipulation of objects.

There are, however, a couple of weaknesses. The program needs a lot of disk access, and the time it takes to move from one room to another can be annoying if you don't have a hard drive. Also, the "secret animation," promised to all who defeat the Black Knight at the advanced level, is disappointing. After twenty-some hours of effort, I thought I deserved more.

But the game is really its own reward. The wealth of detail, the originality, and the sheer addictiveness of Beyond Dark Castle make it one of the best games available for the Macintosh. Silicon Beach Software has publicly stated that this is the last game they will ever produce, but the ending implies another sequel may be on the way.

I hope so.

—James Phelan

NOT NECESSARILY RUM

\$12.99, ppd.; ShayGo Enterprises, 27 N. Main St., Bellbrook, OH 45305

Canasta players will be on familiar ground here. Four people play, in two pairs. Deuces and threes are special cards, as in canasta. Your aim is to build up sets of seven cards of the same rank (called "rums" here). When you "go out," by playing all your cards from your hand, the round ends and cards left in the opponents' hands count against them.

But Not Necessarily Rum is like canasta on steroids. The deck is about half again as large as a canasta deck. You start with the usual eleven cards, but you get another eleven as soon as you make your first meld. You draw two cards from the deck on each turn, not one. And you need seven rums, not just one, before you can go out.

So the hands are much bigger and the scores are higher, which makes for a very exciting game. The old canasta strategy of keeping plenty of cards in your hand still works, letting you take full advantage of your opponents' discards. But the risk is greater than ever that you'll be caught with a whopping negative



Not Necessarily Rum

score if an opponent goes out unexpectedly.

You might think you'd get bogged down in all those cards, but NNR moves briskly (though you'll sometimes need both hands to hold your cards). It takes some thought to play well, but not all your concentration—it's the sort of game you can play while chatting.

Even if you've never played canasta, NNR is easy to learn, although the poorly organized rules may slow you down a bit at first. The special deck of cards is quaintly attractive, and the game includes a plastic card tray.

—Scott Marley

ELECTRONIC GAMES

VIDEO GAME SYSTEMS

The newest electronic gadgets may mean just fun and games to you, but the people who create and sell them are very, very serious. The stakes are high, and manufacturers are working hard for their share of what has become a billion-dollar-a-year industry. This heated competition means plenty of impressive new software for the three major systems—Nintendo, Atari, and Sega—as well as a lot of entertaining handheld and tabletop games.

Nintendo

Nintendo is the leader in the home video game market, and gamers hooked on Nintendo are looking for more—and bigger—thrills. Meanwhile, Nintendo continues to license other companies to produce new titles—many based on movies or other already-successful

properties—for its system.

One example is **Rambo**, by Acclaim Entertainment. It's loosely based on the second of the lucrative movie series: Rambo shoots his way into enemy territory to rescue POWs from the jungles of Vietnam, destroying obstacles like helicopters, cobras, bikers, robots, and giant spiders. Nice touches include onscreen conversations between the main characters, an inventory screen showing you what Rambo is carrying, and a code that lets you stop the game and later pick up where you left off.

This fall, Acclaim is also bringing out **Airwolf**, based on the television series; **Empire City**, based on Taito's arcade hit; and **Wrestlemania**, based on the World Wrestling Federation, featuring Hulk Hogan and other heroes and villains from the arena.

Capcom's **Gun.Smoke** takes place in the wild, wild west. As Billie Bob, your aim is to save the nice settlers from a passel of desperadoes including Bandit Bill, Cutter Boomerang, and Devil Hawk. Billie Bob's a loner, but you have the help of your horse, and an impressive—if not quite historically accurate—arsenal of weapons. (If your shotgun won't do the job, perhaps your machine gun will.) **Gun.Smoke** features a scrolling

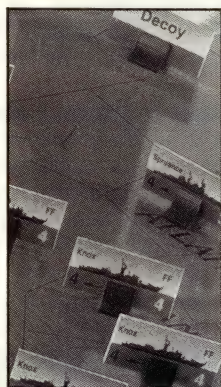


Side Pocket

backdrop of old towns, plains, mountains, and winding rivers to explore.

Other new games from Capcom include **Commando**, a one- or two-player destroy-and-rescue game in a jungle setting; an adaptation of the arcade hit **Ghosts 'N Goblins**; **1943**, a follow-up to last year's **1942**, a fly-and-shoot game with many levels of difficulty; and **Willow**, based on the recent fantasy adventure movie.

RoboCop, based on last year's successful movie, is one of Data East's new Nintendo games. Another is **Side Pocket**, a pool simulation in which you progress from city champion to state, U.S.A., and finally world-class king.



THINK OR SWIM.

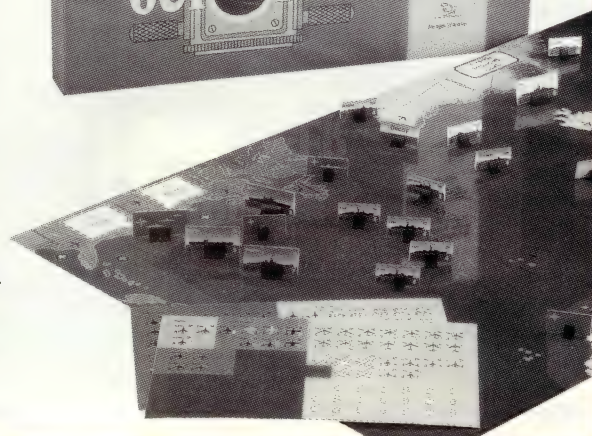
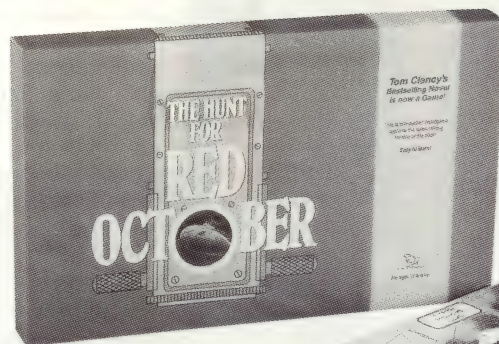


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Search out and buy **THE HUNT FOR RED OCTOBER** Game at your favorite book, hobby or retail store.



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Gametek will bring TV's most popular game shows to the Nintendo screen with **Jeopardy!**, **Hollywood Squares**, **The Price is Right**, and **Password**. And a "videoized" Vanna White will turn the letters for **Wheel of Fortune**.

Konami follows its successful Top Gun with an adaptation of its two-player cooperative coin-op game **Contra**. The forces of the Red Falcon have made their quarters deep in the Amazon jungle after a long trek from outer space. As Lance (code name Scorpion) and Bill (code name Mad Dog), you and a friend blast your way through fortified jungles, waterfalls, and snowfields in order to save the earth.

Less violent but no less exciting is LJN's **Town & Country Surfing/Skateboarding**, containing three different games for one or two players. Street Skating Sessions challenges you with tricky obstacle courses. Big Wave Encounter lets you maneuver surfers like Thrilla Gorilla or Kool Kat, over, around, and through the raging surf. The Wood & Rage Game alternates skateboarding and surfing.

SNK's **Fighting Golf** features—besides an endorsement from Lee Trevino—realistic graphics as you tackle one of its two eighteen-hole courses. One to four players compete, choosing either regulation stroke play, best ball play, or a hole-by-hole practice session where you can work on your putting, chipping, and driving.

Nintendo itself is introducing **Ice Hockey** and **R.C. Pro-Am**. In the former, you choose from six different teams, each with its own strengths and weaknesses. Graphics and sound are excellent and realistic, and even include a "fighting" mode when two or more players converge on the puck.

Radio-controlled racing is the subject of R.C. Pro-Am. Go up against three hot shot maniacs controlled by the computer, screeching around hairpin turns and flying down straightaways. Pick up bombs and missiles along the way and you can blast your competition off the course; pick up bonus letters and you'll advance your car's class when you complete N-I-N-T-E-N-D-O.

Atari

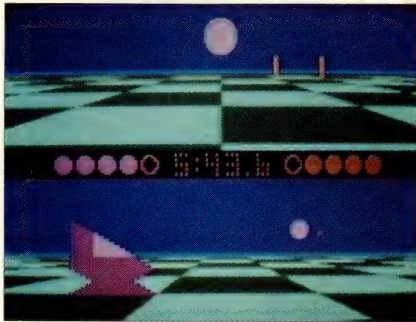
The year is 3097, and the favorite sport is a one-on-one confrontation on a large checkered playing field. Get behind the controls of your Rotofoil hovercraft and shoot the Plasmorb through your enemy's goalposts to win **Ballblazer**, the new release from Lucasfilm Games for the Atari 7800 and XE systems.

Ballblazer lets you play human against human, or human against droid

(droids of nine skill levels are available). Or you can choose droid against droid, and just sit back and watch the action.

A World War II submarine simulation called **Gato** has become something of a cult favorite among Macintosh owners. Spectrum Holobyte is now adapting it for the XE system. One to four players maneuver through the Pacific Ocean in a mission against the Japanese. This real-time adventure is excellently detailed with split screens and a full instrument panel you'll have to keep an eye on to keep your submarine in action.

Taking advantage of new interest in the 2600 system, Activision is bringing



Ballblazer

back many of its "golden oldies" from the first video game boom several years ago. Leading the way is Steve Kitchen's **Space Shuttle**, originally released in 1983. Mr. Kitchen worked closely with NASA to create a faithful rendition of a shuttle mission, from takeoff to space maneuvers and back again for a safe landing.

Sega

Although Sega is the newcomer in the home video game biz, it has already captured a considerable share of the market, thanks to its successful 3-D technology as well as its adaptation of recent arcade hits to the home screen.

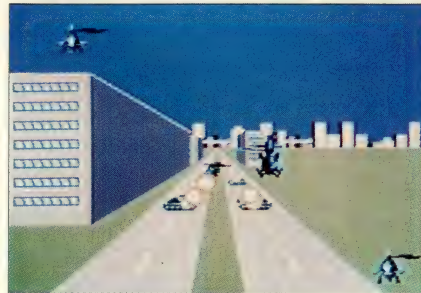
Alien Syndrome is one such adaptation. One or two players must travel to a fleet of alien space craft in order to rescue captured Earth Command Troopers. There are seven ships you must explore, each with its own layout and with its own space meanings to be destroyed. Complete a ship before the



Alien Syndrome

time runs out and you'll face a boss alien whom you must defeat before you can continue your quest.

Thunderblade is another action-filled simulator in the mold of After Burner. You're maneuvering a jet helicopter gunship, looking for enemy targets on the ground and in the air. Make a careless move and the enemy may blast you out of the sky.



Thunderblade

Shinobi, a big hit in the arcades, casts you as a ninja in a world of caverns, castles, city streets, ship decks, and waterfronts. Take on the bad guys with your gun or throw them a "death star" as you try to rescue hostages.

—Roger C. Sharpe

POTENT PORTABLES

There has been much talk about the new boom in video game systems, but the new generation of handheld and tabletop electronic games is just as impressive.

Starting Lineup Talking Baseball, by Parker Brothers (available this fall), really talks to you, calling every move and every play on the diamond. A 16-button control panel lets you pitch, hit, field, and just about anything else that you could in a real game. This tabletop game lets you pinch-hit, put in a relief pitcher, pull off a squeeze play, and more. You can play against a friend or take on the computer.

Built into the game are the statistics of 40 big-league stars; a free cartridge packaged with the game adds 20 more players from the Hall of Fame. Additional cartridges will add still more players.

Electronic Talking Play by Play Baseball, from Video Technology, pits the Eagles against the Buffaloes in a tabletop game. One or two can play, and there are two skill levels. Two buttons control pitching, running bases, hitting, and fielding. Again, speech is an important part of the action, with each play announced by the computer as it happens.

For Monday night quarterbacks, Video Technology also offers **Elec-**

The Raj...Luxury as a way of life.



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Please mail by September 30, 1988.

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I need send no payment now. I will receive two new playing pieces every other month, but will be billed for just one chessman at a time—\$39.50* per month—beginning prior to shipment. The beautiful cultured-marble chessboard, the mahogany-finished playing table, a Certificate of Authenticity, and specially written commentaries on each piece will all be sent to me without added charge.

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Chessmen shown actual size.

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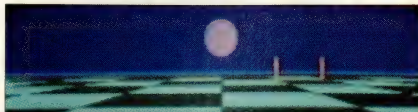
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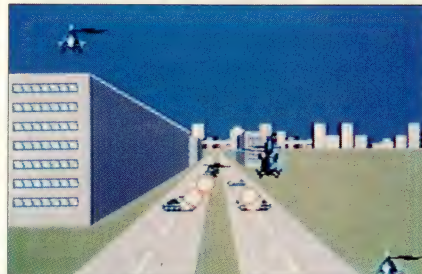
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Alien Syndrome

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The Raj...Luxury as a way of life.

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The Raj Chess Set captures all the grandeur of that era. And fittingly so. For it was in India that chess was born.

The solid pewter chessmen are fine portrait sculptures of real historical figures. Authentically detailed and beautifully hand painted by the renowned Franklin Mint.

The table has a distinctive mahogany finish. Brass trim. Fitted drawers to hold and protect all 32 chess pieces.

And the richly sculptured cast-marble playing surface bears a hand-painted motif inspired by India's Taj Mahal.

Rare...unusual...exciting to play *and to display*, this is an heirloom of imagination and elegance. *Exclusively by direct subscription.*

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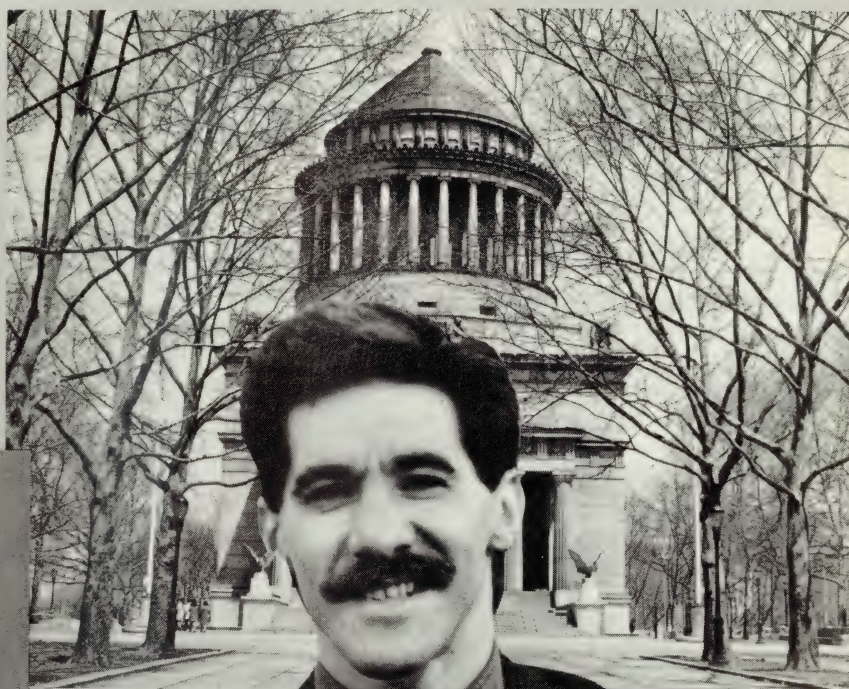
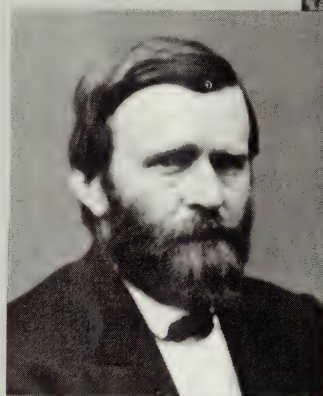
Chessmen shown actual size.

THE RAJ CHESS SET. ONLY FROM THE FRANKLIN MINT.

LIVE! THE TV EVENT OF THE YEAR WHO'S BURIED IN GRANT'S TOMB?

Geraldo Rivera, America's top investigative reporter, lifts the lid off one of the great mysteries of our time.

At 10:00 p.m. (EST), November 20th, Geraldo will open the sarcophagus of Ulysses S. Grant and discover once and for all if he is indeed buried in Grant's Tomb, or if it's occupied, as some believe, by the remains of Abraham Lincoln! Or, as others have said, by priceless Confederate booty!!



On hand to witness this momentous event will be the great-great-great-grandchildren of both Grant and Lincoln. Untouched for more than a century, the tomb of Grant may give up secrets equal to—or perhaps greater than—those revealed by Geraldo in Al Capone's vault. Watch history being made!

A Special Geraldo Presentation

Check your local TV listing for the time and station in your viewing area.

tronic Talking Play by Play Football, in which the Bears take on the Rhinos while you control the passes, runs, punts, interceptions, and more.

If you haven't played a handheld electronic game in a while, Tiger Electronics' four inexpensive (under \$15 each) new LCD games will surprise you with their sophistication. **Baseball, Football, Pinball**, and **Skeet Shooting** feature two skill levels and strong sound effects. These should bring new life to a game category that has long been dormant.

—Roger C. Sharpe

GAME PIECES

GAME PERIODICALS

Last issue we listed many magazines and newsletters aimed at game players. This issue we list some that will appeal to more specialized interests.

Trade Magazines

The following magazines are mainly of interest to toy and game retailers, distributors, and manufacturers. All contain numerous new product announcements and a variety of articles about the industry:

Playthings
Geyer-McAllister Publications, Inc.
51 Madison Avenue
New York, NY 10010
Monthly, \$22/year.

The Toy Book
Adventure Publishing Group, Inc.
264 West 40th Street
New York, NY 10018
Monthly, \$36/year.

Toy & Hobby World
International Thomson Retail Press
345 Park Avenue South
New York, NY 10010
Monthly, \$60/year (send to: Toy & Hobby World Circulation Dept., P.O. Box 2013, Langhorne, PA 19047-2013).

Foreign Language

The following magazines contain articles on all types of games, problems to

solve, game reviews, and puzzles. Costs may vary according to the exchange rate; write for current subscription information:

(In French)
Jeux et stratégie
Excelsior Publications
5 rue de la Baume
75415 Paris
CEDEX 08
France

(In Spanish)
Juegos
Juegos & Co.
Uruguay 252, 3° 14
1015 Buenos Aires
Argentina

(In German)
Die Pöppel-Revue
Friedhelm-Merz Verlag
Alberichstrasse 15-17
5300 Bonn 2
Federal Republic of Germany

Spielbox
Huss-Verlag GmbH
Joseph-Dollinger-Bogen
8000 Munich 46
Federal Republic of Germany

Probably the wildest, most exciting card game you'll ever play!

Not Necessarily RUM™

TWO dealers every hand! TWO hands every deal!

TWO hands! But *you have to guess* which is best to pick up. You can't look at or use the other one until you've played your "Minimum Meld" — which increases with the score!

Most Rums are worth 300 or 500. But ALL SEVENS or ALL WILD cards are worth 2000! And you can "Go Out" every hand for 2000 extra points. But your team has to have SEVEN Rums of SEVEN cards — and one partner must play every card in his hand!

The game is 25,000 points, and *both teams* can attain this score in the same game-shattering hand — with the highest score winning!

Unique. Unpredictable. Tests your skill — and sometimes your patience!



SET INCLUDES:

- Three 56-card Decks of 4-color, Plastic Coated Playing Cards.
- Sparkling White Cardholder/Discard Tray.
- High Quality Coated Game Box with Two Inner Card Containers.
- Official Rules for both 4-handed and 6-handed Play.



For your new game of "Not Necessarily RUM," enclose \$9.99, plus \$3.00 postage & handling, and mail to:

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27 North Main Street, Bellbrook, Ohio 45305

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IS THIS THE WORLD

Presenting a

By Will Shortz

According to the official histories, the world's first crossword puzzle was published 75 years ago, on December 21, 1913, in the *Sunday New York World*. It was the invention of newspaperman Arthur Wynne, who built a hollow diamond grid of interlocking words and dubbed his creation a "Word Cross." Readers liked it so much that the word-cross (or cross-word, as it was soon re-named) became a regular, weekly feature in the *World*, and went on to national and worldwide popularity in the 1920s. Since December 1988 is the 75th anniversary of Wynne's puzzle, you'll probably be reading and hearing more about it in the months to come.

But was Arthur Wynne's crossword, in fact, the first? Our own recent

discovery (see facing page) is thought by some puzzle experts to be the legitimate record-holder. Consider the arguments and decide for yourself.

Crosswords are an outgrowth of the 19th-century puzzles called word forms, which interlocked words in simple geometric shapes. The first form published in America was a square and appeared in a sporting paper, *Wilkes' Spirit of the Times*, on September 24, 1859:

```

C I R C L E
I C A R U S
R A R E S T
C R E A T E
L U S T R E
E S T E E M
    
```

In the early forms the same words always read across and down, as in the example above. But by the 1870s, some puzzlemakers were making the more difficult constructions called double forms, in which different words read across and down. Here is one in the shape of a diamond, by "Hyperion" in *St. Nicholas* magazine for September 1875:

```

      S
    L A R
  M A T E D
T I T U L A R
C A M E R A T E D
P I R A T E D
  C A T E S
    L E D
      D
    
```

The *Guinness Book of World Records* actually cites this as the world's first crossword, but it is the only printed authority we know that does so. Of 10 puzzle experts we surveyed, seven called this diamond a form, not a crossword, and drew a clear distinction between the two types of puzzles. A crossword is generally understood to be free of the constraints of simple geometric shapes, which means that crosswords are more complex constructions than forms, with more than one word in some rows and columns. Forms traditionally have only one word per line. Parenthetically, there were many other double forms before Hyperion's example in *St. Nicholas*, so his puzzle fails the *Guinness* record on that count also.

The puzzle we offer for consideration as the world's first crossword is called "Blended Squares," which first appeared in a women's magazine, *The People's Home Journal*, in September 1904. No one knows who made it, or even who edited the puzzle column in which it appeared. (The two people may well have been the same.) But Blended Squares evidently was a success, because 10 examples of it appeared between 1904 and 1908. At least eight more appeared in a companion magazine, *Good Literature*, starting in May 1905. All but one of these used the same grid, the exception being a 9 x 9-letter square with 4 x 4 corners in the September 1906 *People's Home Journal*.

Is Blended Squares a crossword? That is the debate. The puzzle does meet the following generally accepted criteria: 1) Different words read across and down (except for the flawed lower right corner, which was fixed in later examples); 2) Some rows and columns have more than one word; and 3) A



The magazine that published what may be the world's first crossword.

S FIRST CROSSWORD?

New Discovery

No. 1.—BLENDED SQUARES.

1	2	3		7	8	9
4	5	6		10	11	12
13	14	15	16	17	18	19
		20	21	22		
23	24	25	26	27	28	29
30	31	32		36	37	38
33	34	35		39	40	41

WORDS OF SEVEN LETTERS: 3—35, to mislead or speak dishonestly; 7—39, exercising care and wisdom; 13—19, on account of; 23—29, prominent or famous.

WORDS OF THREE LETTERS: 1—3, vexed; 4—6, mineral rock; 1—13, a noisy crowd; 2—14, part of the verb "to be"; 7—9, a block of writing-paper; 10—12, to regret; 8—18, abbreviation for Austria; 9—19, a river in Scotland; 16—26, the name of a girl; 20—22, the extremity; 23—33, a space of time; 24—34, encountered; 30—32, abbreviated title for a clergyman; 33—35, devoured; 28—40 and 36—38, an island in the Grecian archipelago; 29—41 and 39—41, part of the foot.

This, perhaps, is the granddaddy of crosswords. Care to try your hand? ★★

ANSWER, PAGE 56

"grid" is presented for solvers, in this case a pattern of numbers showing the positions of the answer letters. The only feature that Blended Squares lacks is the now customary diagram of black and white squares.

Of the 10 experts we surveyed, six

felt that Blended Squares is a crossword; four said it isn't. Among the latter is Eugene T. Maleska, the crossword editor of the *New York Times*, who says, "In my opinion Wynne's use of black squares was a distinct and important breakthrough.

He's still *numero uno*." Douglas Heller, the editor-in-chief of Penny Press puzzle magazines, concurs, adding that since there is no evidence that Wynne ever saw Blended Squares, it had no effect on the eventual development of crosswords.

Noted crossword constructor Arthur Schulman, however, disagrees: "The fact that no diagram is printed ... and that the numbering scheme for Blended Squares was eventually superseded seems to me of no consequence."

The verdict, perhaps, is still out. What do you think?

"Blended Squares" was the first of 11 puzzles in "Round the Evening Lamp"



Foreign Exchange

JET HOPPING ★

My name is Colonel Hopper, and I love traveling—which is lucky for me, since my job as a high-powered businessman keeps me jetting all over the globe. (I am the top salesperson, chief accountant, full owner, and in fact the entire staff of the U-Needa Colonel Hopper's Miracle Popcorn-Popper company.)

Let's face it: Everybody needs popcorn. From Monday to Friday just last week, for instance, I sold U-Needa Colonel Hopper's Miracle Popcorn-Poppers to very important persons in Bahrain, Cyprus, the Netherlands, Lesotho, and Zambia, working in a different country every day. You can't beat a whirlwind trip like that for excitement!

But, believe me, it's no picnic keeping track of your itinerary; a good businessman needs a logical mind. If you think you're cut out for it, just contemplate for a moment my last week on the job:

I was in Zambia the day after the day

after I visited the Netherlands; and I was in Cyprus the day before the day before I visited Bahrain. Although my Lesotho stop came after my Cyprus stop, my Bahrain stop came before my Zambia visit.

So, quick now—which country did I visit on each weekday?

RATES OF CHANGE ★★

Now that you know my U-Needa Colonel Hopper's Miracle Popcorn-Popper itinerary for the last week, you can tackle the next problem in international travel: keeping track of the world's wildly fluctuating rates of currency exchange. Over the course of my business week, I handled Bahrain's dinar, Cyprus's pound, the Netherlands' guilder, Lesotho's maloti, and Zambia's kwacha, all of which had different relationships to the American dollar. In no special order, these units of currency were worth one-third, one-half, two-thirds, two times and

three times the dollar.

I had set aside \$300 for spending money on my trip, and I managed to use it all up by spending \$20 more each day than I had spent the day before. At the beginning of each day I exchanged all my dollars for a foreign currency, and at the end of each day I converted the remaining foreign currency back into dollars. On Friday, the number of *units* of foreign currency I spent was exactly the same as the number of units of foreign currency I had received on Monday for my \$300. I ended up spending half as many pounds as dinars, and one-sixth as many dinars as guilders. (All my expenses were in integral numbers of units, I'm glad to say, with no smaller change required at any point.)

So, what was the exchange rate in each country? How much money did I spend each day in dollars, and how much in foreign denominations?

POPPIN' SALES ★★

Now that you know last week's currency exchange rates and the amount of cash I spent in each country, you can help me straighten out my accounting and see if I made or lost money on my week-long trip. In addition to the spending money accounted for above, my super-saver plane fares came to a total of \$1,200. Meanwhile, I successfully peddled my Miracle Popcorn-Poppers in every country I visited, pricing the poppers at \$25 apiece, with a generous discount rate of \$100 for each special five-popper package. Here are some notes I have made about last week's finances:

1. I sold eight poppers in the Netherlands in two different transactions.
2. I took in 600 Kwachas from my Zambia popper sales without striking any deals for discount packages.
3. My sole customer on Friday, taking full advantage of my discount offer, bought as many poppers as did my Tuesday and Thursday customers combined.
4. Thanks to 24 popcorn-hungry oil ministers, I was paid 10 times as many dinars for my wares as I spent that day in Bahrain.
5. I made as many sales of single poppers on Monday as I made of discount popper-packages on Tuesday.

So, how much money did I make selling poppers in each country? Did my business trip result in an overall gain or loss?

ANSWERS, PAGE 60

SHEDDING LIGHT

What's Casting
These Roadside Shadows?

ANSWERS, PAGE 58

1.



2.



3.



4.



5.



6.



7.



8.



9.





WILD CARDS

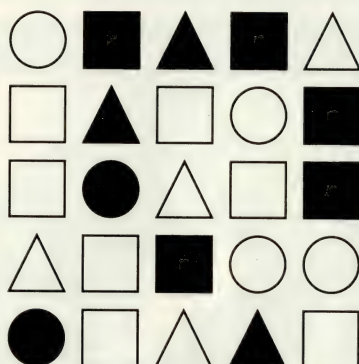


EDITED BY MIKE SHENK

LOGIC

BUTTON, BUTTON, BUTTON

Hugh Solvitt's first party for puzzlers was so successful, he's throwing another. When you enter the elevator to his penthouse, you see the new 25-button panel shown here:



A note is taped beside the panel: "Welcome. Pressing the correct button will whisk you up to the party. Pressing any other button will produce two minutes of insipid elevator music. The correct button is between a square beside a triangle above a black button beside a square diagonally adjacent to a circle, and a triangle beside a square below a circle diagonally adjacent to a black button beside a triangle. See you soon."

So, assuming you want to avoid the elevator music, which button do you press?

—Bob Stanton



FOR THE RECORD

A AS IN ATOLL

Can you think of nine well-known islands or groups of islands whose names are single words containing no other vowel but A? The letter A may be used any number of times, but no other vowel may be used at all. (Count as a vowel.)

—Scott Marley

TEASERS

WINSOME LIST

Where can you see the following words used almost interchangeably?

SILENCE LICK
TOP EDGE OVER
ECLIPSE BLANK
UPSET BEST

—Robert Leighton

IN OTHER WORDS

LES SEPT NAINS

Walt Disney's classic *Snow White and the Seven Dwarfs* has charmed audiences around the world. When the translators prepared the movie for its French release, Snow White became Blanche Neige, and the Dwarfs' names were changed to the seven names at right. Can you iden-

tify the original English name of each of these French versions?

- | | |
|--------------|-------------|
| 1. Timide | 5. Joyeux |
| 2. Prof | 6. Dormeur |
| 3. Simplet | 7. Atchoum! |
| 4. Grincheux | |

—Fred W. Wright Jr.

WORDPLAY

UNITED ARTISTS

By pairing up the words below, can you form homophones of the last names of seven well-known painters? For example, ME-RHO makes MIRO. Can you pair the rest?

GO HAUL HOE JOT ME
MOW MYRRH NEIGH OH
RHO RUE SEW VAN WAR

—Mike Shenk

NUMBER PLAY

TWO OR THREE

Carl is two or three years younger than Bill, who's two or three times as old as Anne. But Carl is two or three times as old as Dot, who's two or three years younger than Anne. If none of them is two or three years old, how old are they?

—Guney Mentes

TRIVIA

ONE FROM THE HEART

Each of the following pairs of actors costarred in a movie whose title contains the word HEART. Can you name the films?

1. Meryl Streep and Jack Nicholson
2. Mickey Rourke and Robert DeNiro
3. Sally Field and Danny Glover
4. Charles Grodin and Cybill Shepherd
5. Bonnie Bedelia and Beau Bridges
6. Alan Bates and Genevieve Bujold
7. Sissy Spacek and Diane Keaton
8. Clint Eastwood and Marsha Mason
9. Alec Guinness and Dennis Price
10. Susan Hayward and Dana Andrews

—Andrea Carla Michaels



IN OTHER WORDS

YIDDISH 101

You don't need to know Yiddish to take this test—just match the 15 Yiddish words (1–15) with their English translations (a–o), and see if you aren't surprised at just how much Yiddish you know.

1. aizzahk
2. bahtehryeh-lempl
3. bitehrzahlts
4. freejeedah
5. gelt
6. grawbehr fingebr
7. kremkaz
8. lehrnyingl
9. looftpawst
10. oontehrhoyzn
11. oygn-lehdl
12. oytawkloob
13. shribmahsheen
14. vashehrai
15. zoonbriln

- a. air mail
- b. apprentice
- c. automobile club
- d. cream cheese
- e. Epsom salt
- f. eyelid
- g. flashlight
- h. ice bag
- i. icebox
- j. laundry
- k. money
- l. shorts
- m. sunglasses
- n. thumb
- o. typewriter

—Ruth Freedman

NUMBER PLAY

CHANGING TIME

When changing a dollar, you can give two coins (two half-dollars), three coins (one half-dollar and two quarters), four coins (four quarters), . . . What's the smallest number of coins that's impossible to make as change for a dollar?

—Denise Cicchella

TEASERS

THE BIG SWITCHEROO

One million light bulbs are controlled by one million switches, numbered in order from 1 to 1,000,000. All switches are in the OFF position to begin. Starting at 1, every switch is flipped. Next, starting at 2, every *second* switch is flipped. Then, starting at 3, every *third* switch is flipped. (Of course, if a switch was OFF, flipping it turns it ON; and if it was ON, it will be turned OFF.) This process continues until, starting at 1,000,000, the millionth switch is flipped. After all this switch flipping, which light bulbs will be on?

—Fraser Simpson

TRIVIA

THEMEWORK

Can you match the theme songs (1–15) below with the shows (a–o) that featured them?

1. "The Ballad of Paladin"
2. "Keep Your Eye on the Sparrow"
3. "Love Is All Around"
4. "Making Our Dreams Come True"
5. "Moving On Up"
6. "Paint It Black"
7. "Rock Around the Clock"
8. "Runaway"
9. "Secret Agent Man"
10. "Suicide Is Painless"
11. "There's a New Girl in Town"
12. "Those Were the Days"
13. "The Unknown Stuntman"
14. "Where Everybody Knows Your Name"
15. "Without Us"

- a. *Alice*
- b. *All in the Family*
- c. *Baretta*
- d. *Cheers*
- e. *Crime Story*
- f. *The Fall Guy*
- g. *Family Ties*
- h. *Happy Days*
- i. *Have Gun Will Travel*
- j. *The Jeffersons*
- k. *Laverne and Shirley*
- l. *M*A*S*H*
- m. *The Mary Tyler Moore Show*
- n. *Tour of Duty*
- o. *Secret Agent*

—Marc Whinston

LOGIC

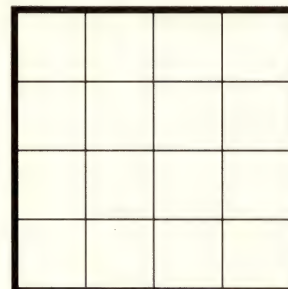
LETTER BOXES

Arrange the letters A to P in the squares of the grid according to the following clues. The solution is unique.

1. No row or column contains either two consecutive letters of the alphabet or two vowels.

2. H is in the top row, as is B.
3. F is in the leftmost column.
4. I and C are in the same column.
5. G is in a corner, as are M and N.
6. P is in the third column from the left, but not in the third row.
7. E is in the same row as L.

—Virginia McCarthy



ANSWERS

4 YOUR MOVE

Calendar Compatibility

The two compatible months, appropriately, are MAY and DECEMBER, which switch their ends to become MEMBER and DECAy.

Age Sage

Joan's birthday is "this year," which is 1988. The only year of birth which works is 1966. Joan is $1 + 9 + 6 + 6 = 22$ years old.

Commuting Computing

Let x = number of minutes Foster drives if he arrives on time. 40 mph = $\frac{2}{3}$ miles per minute, and 45 mph = $\frac{3}{4}$ miles per minute. So on Monday Foster drove $\frac{2}{3}(x+1)$ miles, and on Tuesday he drove $\frac{3}{4}(x-1)$ miles. Since he drove the same distance on both days, $\frac{2}{3}(x+1) = \frac{3}{4}(x-1)$, which simplifies to $x = 17$. Therefore, Foster drives 12 miles to work.

The Lunch Bunch

Clockwise around the table, beginning with the author, the students are: Sarah Skovronsky, grade 8; Anne Slaugh, grade 8; Anne Bentley, grade 7; Annie Sohn, grade 8; Kendra Steinke, grade 7; Marna VanderWeerd, grade 6; Wendy Dix, grade 6; Meena Merchant, grade 6.

Vowel Wars

Each A costs \$60; each E costs \$75; each I costs \$40; each O costs \$50; each U costs \$25.

30 CRYPTO-TURKEYS

5 2:00 AM The Atomic Monster

Lon Chaney is Dynamo Dan, a circus performer who absorbs electricity. A crazy doctor transforms Dan into a murderous zombie. Trick ending: Dan is sent to the electric chair ... and survives, of course.

7 4:30 AM Satan's Cheerleaders

Four rah-rah girls and their teacher are kidnapped by backwoods devil worshipers. Later they use their powers of the nether world to help their football team win the big game.

50 BLENDED SQUARES

M A D P A D
O R E R U E
B E C A U S E
E N D
E M I N E N T
R E V N I O
A T E T O E

28 ALTERED EGOS

1. Bob Hope (bib, pope)
2. Mae West (map, vest)
3. Mick Jagger (mice, dagger)
4. Mark Twain (mask, train)
5. Cary Grant (card, giant)
6. Dick Tracy (duck, track)
7. Dean Martin (bean, margin)
8. Perry Como (berry, comb)
9. Gale Storm (gate, stork)
10. Bert Parks (beet, Paris)
11. Hank Aaron (hawk, apron)
12. Marco Polo (March, pole)

24 MAGAZINE RACK

1. National Geographic
2. Sports Illustrated
3. Reader's Digest
4. The New Yorker
5. GAMES
6. Cosmopolitan
7. Consumer Reports
8. People Weekly
9. Playboy
10. Mad
11. Newsweek

The proverb is: A bird in the hand is worth two in the bush.

25 BELL LETTERS

1. Boxing ring
2. Five golden rings
3. Ringling Brothers
4. Ringleader
5. Ringtoss
6. Ring-around-the-rosy
7. Dead ringer
8. Ringo Starr
9. "Ring around the collar"
10. The Lord of the Rings
11. Ring in the new year
12. Ring Lardner
13. Ringmaster
14. The Ring of the Nibelung

27 VCR WORDS

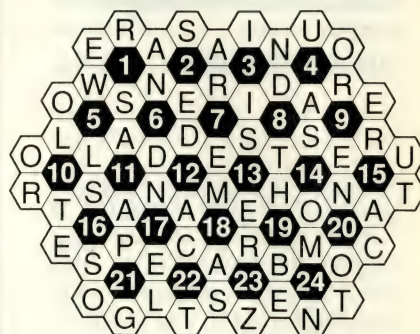
1. Vicar
2. Vociferous
3. Victoria
4. Voucher
5. Overcharge
6. Viceroy
7. Vehicular
8. Avuncular
9. Vector
10. Lovecraft
11. Vocabulary
12. Vernacular
13. Overcrowd
14. Visceral

34 DOUBLE CROSS

- | | |
|----------------------|-------------------|
| A. LEPRECHAUN | M. TONY |
| B. ISAAC HAYES | N. IMOGENE COCA |
| C. NOVA SCOTIA | O. MONOTONY |
| D. DULUTH | P. ETHANE |
| E. BEETLE | Q. JOHN HUSTON |
| F. ENTITY | R. ODETS |
| G. GETTON | S. UNGUENT |
| H. GETTY | T. RANDY QUAID |
| I. HOTBED | U. NOOSE |
| J. WHISTLER'S MOTHER | V. ANKARA, TURKEY |
| K. A FOREIGN AFFAIR | W. LEFT FIELD |
| L. RETINUE | X. SHILOH |

City and country are different qualities of human life, and each is essential to it. But they are like sugar and salt—not to be taken together in the same spoon. You should [journey] from one to the other, and even change your clothing on the way.—(Charles) Lindbergh, (The) Wartime Journals (of Charles A. Lindbergh)

26 HEX SIGNS



The complete sentences are:

1. The techniciANS WERE working with a saltwater solution.
2. The spoiled child held the bowls and silverware, NASTily refusing to share.
3. On my movie scale, Gandhi is the kIND I RATE a four-star film.
4. In the desert stood a lone saguARO UNDER a circling vulture.
5. Zack's unusuAL LOW Spirits were a result of his failing to get any college grants.
6. The company chemistS ADD ENough indigo to make blue dye.
7. I didn't have to wait long for the razor blaDES I REquested at the drugstore.
8. Overwork makeS A DISTRICT attorney become a cruel fellow.
9. Whenever I hear Que SERA SERA, it eliminates my sorrows.
10. After riding a faST ROLLer coaster, it may seem great just to walk.
11. That loafer's cousin is a nice guy, wartS AND ALI.
12. The self-maDE MAN Derived his income from his mail-order business.
13. The king's subjects sang the national anTHEM ESpecially loud on his birthday.
14. The combo included two saxopHONES, Three trombones, and an upright piano.
15. A host of good character will serve soup iN A TUREEn.
16. Some health sPAS TEST their patrons' agility with pogo sticks.
17. For a dinner that's truly romantiC, AN APERitif is just the thing to whet the appetite.
18. The youngest Brownie beCAME RAttled when she was separated from the troop.
19. A fellow for wHOM BREathing is difficult should see a doctor.
20. You'd be crazy to bet the farM ON A Color at roulette where much gambling is done.
21. To tell the truth, I prefer to forGO SPELLing bees if possible.
22. The police broadCAST LED to the arrest of the man who tried to rook me.
23. The toy animals were made of bronZE, BRASS, and tin.
24. WhEn TOMBoys get dolls, they're more likely to bury them than play with them.

8 GAMEBITS

Running the Run-Around

1-d; 2-b; 3-c; 4-e; 5-g; 6-a; 7-f.

33 CRYPTIC CROSSWORD 1

ACROSS

- 1 Strobe (st. + robe)
- 4 Escargot (est. + cargo)
- 9 Anchor (rANCH ORdeal)
- 10 Agnostic (coasting)
- 12 Autopilot (tail up too)
- 13 Trail (tail + R)
- 14 Featherbrain (F + eat + herb + rain)
- 18 Nerve-rendering (never-ending + r)
- 21 Oasis (O + as is)
- 23 Hangovers (horns gave)
- 24 Misheard (M + I + shear + D)
- 25 Gringo (grin + go)
- 26 Reasoner (son + e + rear)
- 27 Amidst (Mt. Ida's)

DOWN

- 1 Shaman (sh + a + man)
- 2 Recite (resight)
- 3 Biosphere (hop beer is)
- 5 Sight-reading (sigh + treading)
- 6 About (a + bout)
- 7 Gets away (gay + waste)
- 8 Tickling (lipsTICK LINGerie)
- 11 Clotheshorse (close hoarse)
- 15 Bongo drum (bon + God + rum)
- 16 Informer (in + former)
- 17 Irish Sea (raise his)
- 19 Kenned (Kennedy - y)
- 20 Escort (sector)
- 22 Steno (notes)

33 CRYPTIC CROSSWORD 2

ACROSS

- 1 Absorbent (absent + orb)
- 6 Unwrap (paw run)
- 9 Adoration (a + D + oration)
- 10 Impose (poems I)
- 12 Clarence (C + cleaner)
- 16 Mocha (macho)
- 18 Niece (E + nice)
- 19 Ragouts (rags + out)
- 20 Lying (two meanings)
- 21 Wield (I + weld)
- 22 Enlarge (general)
- 23 Debts (debs + T)
- 24 Aster (wASTE Receptacle)
- 27 Sayonara (Aaron + say)
- 31 Ambled (bled + a.m.)
- 32 Madrigals (mad + gals + RI)
- 33 Averse (Seaver)
- 34 Norwegian (wearing no)

DOWN

- 1 Adagio (a + DA + GI + O)
- 2 Smooch (moo + sch.)
- 3 Riata (at + air)
- 4 Elite ("E" tile)
- 5 Tunic (cut in)
- 7 Roosevelt (Eve + L + roost)
- 8 Pretender (pun)
- 11 Menswear (me + N + swear)
- 13 Largesse (eelgrass)
- 14 Regally (gallery)
- 15 Neutron (one turn)
- 16 Melodrama (mama + older)
- 17 Climable (limb + cable)
- 25 Salami (I'm + alas)
- 26 Edison (no + side)
- 28 Admen (named)
- 29 Order (or + Red)
- 30 Afire (QaddAFI REtaliates)

FAKE AD

The Fake Advertisement announced in the Table of Contents was for Geraldo Rivera's TV show and appeared on page 48. Photo credits: Geraldo, Lippin Group; Grant, Pictorial Parade; Grant's Tomb, H. Armstrong Roberts.

18 HOT AIR BALLOONS

1. J (Margaret Thatcher: "Those are the candidates?"); 2. B (Bob Dole: "Okay, no more Mr. Nice Guy."); 3. I (Jeane Kirkpatrick: "As a running mate to George Bush, I could add a little macho to the ticket."); 4. C (Al Gore: "Now, here's my impression of John F. Kennedy ..."); 5. H (Richard Nixon: "Shredding—why didn't I think of that?"); 6. K (Donald Regan: "Then in March I hung up on Mrs. Reagan twice."); 7. L (George Bush: "I know what

poverty is. My governess was poor, my chauffeur was poor ..."); 8. G (Ronald Reagan: "Oh, oh. I *did* order them to divert the money to the contras."); 9. E (Kitty Dukakis: "You even dance dull."); 10. A (George Schultz: "Then unknown to me, Colonel North had declared war."); 11. F (Jesse Jackson: "Al Campanis said what?"); 12. D (Nancy Reagan: "Get lost.").

WILD CARD ANSWERS

· BUTTON, BUTTON, BUTTON

The correct button is the circle in the fourth row and fourth column.

LES SEPT NAINS

- | | |
|------------|------------|
| 1. Bashful | 5. Happy |
| 2. Doc | 6. Sleepy |
| 3. Dopey | 7. Sneezzy |
| 4. Grumpy | |

A AS IN ATOLL

Our list is: Alcatraz, Bahamas, Falklands, Japan, Java, Madagascar, Malta, Man, and Manhattan.

Less common possibilities include: Aland, Anahatan, Andamans, Aran, Arran, Bananal, Banda, Bangka, Barra, Brazza, Canna, Chatham, Flannan, Hart's, Kamaran, Marshall, Ratak, Saba, Scarba, Scarp, Staffa, Tahaa, and Tarakan.

WINSOME LIST

These words appear frequently in sports page headlines to mean "beat," as in "Giants Silence Cards."

UNITED ARTISTS

The seven painters are: Giotto (JOT-OH); Homer (HOE-MYRRH); Miro (ME-RHO); Monet (MOW-NEIGH); Rousseau (RUE-SEW); Van Gogh (VAN-GO); and Warhol (WAR-HAUL).

TWO OR THREE

Anne is 7 years old, Bill is 14 years old, Carl is 12 years old, and Dot is 4 years old.

YIDDISH 101

- 1-h, ice bag
- 2-g, flashlight
- 3-e, Epsom salt
- 4-i, icebox
- 5-k, money
- 6-n, thumb
- 7-d, cream cheese
- 8-b, apprentice
- 9-a, air mail
- 10-l, shorts
- 11-f, eyelid
- 12-c, automobile club
- 13-o, typewriter
- 14-j, laundry
- 15-m, sunglasses

Adapted from Words, Ltd., Molokai, HI 96742

ONE FROM THE HEART

1. *Heartburn*
2. *Angel Heart*
3. *Places in the Heart*
4. *The Heartbreak Kid*
5. *Heart Like a Wheel*
6. *King of Hearts*
7. *Crimes of the Heart*
8. *Heartbreak Ridge*
9. *Kind Hearts and Coronets*
10. *My Foolish Heart*

LETTER BOXES

H	O	B	M
A	J	P	C
F	D	K	I
N	L	E	G

CHANGING TIME

It's impossible to find a combination of 77 coins adding up to one dollar. All smaller numbers are possible.

THE BIG SWITCHEROO

Light bulbs represented by numbers that are perfect squares (1, 4, 9, 16, 25, etc.) will be lit. Each switch is flipped once for each of the corresponding number's divisors (including 1 and the number itself). Only those numbers with an odd number of divisors (i.e., perfect squares) will match lit bulbs.

THEMEWORK

- 1-i, *Have Gun Will Travel*
- 2-c, *Baretta*
- 3-m, *The Mary Tyler Moore Show*
- 4-k, *Laverne and Shirley*
- 5-j, *The Jeffersons*
- 6-n, *Tour of Duty*
- 7-h, *Happy Days*
- 8-e, *Crime Story*
- 9-o, *Secret Agent*
- 10-l, *M*A*S*H*
- 11-a, *Alice*
- 12-b, *All in the Family*
- 13-f, *The Fall Guy*
- 14-d, *Cheers*
- 15-g, *Family Ties*

31 PALINDROMES

SCARABS RECAPS MIMSY
 ALIENEE AMOLES RENATA
 GERMANE WONTREVERTNOW
 SOYA UPS TIAS ETERNAL
 RAM ALEC ITTO OATS
 MOORSBARARABSROOM
 ANDYS RDS LETO LAMBDA
 NEO ELOI ASOF LOREN
 NAMENOONEMAN PLOTTING
 ATO ISON OCS NIL
 STAR TRAPEZEPART REMO
 ARN BEE IMAS EPA
 PASTORAL TOOHOTTOHOOT
 OCEAN MESO LISP USO
 RELIEF OPED ADD LOTSA
 DIANADEFIEDANAIID
 SAPS ELAN ANTE ART
 PRETEND KIDS RMY ABBA
 REPAIDADIAPER AMOROUS
 ACORNS INTACT SALIERI
 TASTE AGENTS ANDORRA

27 TAG LINE

ORR DANCED BEND
 NEE ARCADE OLIO
 EVERYTOMDICKAND
 MIKES IFA TED
 ALEX SOBEIT ETE
 NED PAVE COLDER
 SEDANS ALES
 SAMUELGOLDWYN
 SEMI SALADS
 CAPTOR LINT LOS
 ACH BESIDE SECT
 TOO ELI RIATA
 HARRY ISNAMEDSAM
 ESAU CARNAL EVE
 STEM SLANGY DEN

35 ANYTHING AND EVERYTHING

ROSSSES MASTS TWEEDLEDUM
 YOUTHLIY ALLIE RESTAURANT
 RESTRAIN DIANA INTERPOSES
 ETAL SECRETBALLOT REID
 BISECT HEF SOSOON NINEA
 AHAS POOLS GENUINENESS
 CERE ENORMITIES STE GATS
 THANE RUT AMENS STIES RHO
 WAS TRIM SHELF SWEETWATER
 OPT ANAEMIA LUSTERS APORT
 SELFHATRED CARTELS ISH
 ORALS AN VARIANT NOHOLDS
 MONO SOLACER ARSENIC TOAT
 ENDOGEN GARNETS RON FITTO
 DOW TENSILE RESEARCHER
 BADEN BEREAVE AIDESDE ALA
 OPERASERIA AVERT OISE REG
 GOT DETRE SLAMS MUD BOISE
 AGED ATE LASTMINUTE EROS
 RECURRENCES EASER SEED
 TETRA REAMED MAS ASIDES
 AIMS JOSEPHHELLER NOVA
 OPENSEASON ALIAS ANNEALED
 CENTERFOLD NORSE SCENTER
 TWEEDLEDEE STEPS HERDED

HOLLYWOOD USED-CAR LOT COVER

The films and TV series in which the cars appeared are, from left to right:
 (back row) Chitty Chitty Bang Bang, The Road Warrior, The A Team, The Partridge Family, Route 66, (middle row) Batman, The Beverly Hillbillies, The Dukes of Hazzard, Goldfinger, Knight Rider, (front row) The Love Bug, The Flintstones, The Absent-Minded Professor, Miami Vice, Magnum, P.I.

38 500 RUMMY

Words							Points
A	N	G	U	I	S	H	
2	3	4	A	A	A	A	13
A	N	G	U	L	A	R	
2	3	4	Q	Q	Q	Q	49
B	R	U	S	Q	U	E	
K	K	K	10	J	Q	K	70
C	O	R	S	A	G	E	
10	J	Q	4	4	4	4	46
D	Y	N	A	S	T	Y	
6	7	8	9	9	9	9	57
E	A	R	T	H	E	N	
J	Q	K	8	8	8	8	62
E	N	T	H	U	S	E	
8	8	8	8	3	4	5	44
G	L	I	S	T	E	N	
4	5	6	7	8	8	8	46
H	E	A	R	S	A	Y	
10	J	Q	K	9	9	9	67
H	E	A	R	T	E	N	
10	J	Q	K	8	8	8	64
H	E	A	T	H	E	N	
10	J	Q	8	8	8	8	62
S	H	E	L	T	E	R	
2	3	4	5	5	5	5	29
S	K	Y	W	A	R	D	
7	7	7	7	4	5	6	43
S	T	A	R	L	E	T	
7	8	9	5	5	5	5	44
S	T	A	R	T	L	E	
7	8	9	5	5	5	5	44
S	T	A	U	N	C	H	
7	8	9	3	3	3	3	36
S	T	Y	L	I	S	T	
9	9	9	5	6	7	8	53
T	H	E	A	T	E	R	
9	10	J	Q	5	5	5	54
U	N	U	S	U	A	L	
A	2	3	4	Q	Q	Q	40

Total Score

923

53 EYEBALL BENDERS

- Motorcycle
- Water tower
- Railroad crossing lights
- Bicycle with two riders (woman and child)
- McDonald's sign (with golden arches)
- Hitchhiker
- Fire hydrant
- Gas pump
- Steel bridge

20 THE I'S HAVE IT

The "I" objects are (from top to bottom within each area): Far left: Billy Idol, inverted Jenny airmail stamp, Israeli flag, industry, Ivory Snow, Indian, internal combustion engine, Instamatic camera, icing, insect, iron.

Center left: income tax, inning, infield, indigo bunting, iris, ice cream, index finger, illustrator (and illustration), Chevy Impala, Indianapolis, Indiana, Ike, initials.

Center right: I Love Lucy, interstate, Illinois, IBM, incandescent bulb, Holiday Inn, Jeremy Irons, indoor pool, infant, inches, integers, John Irving, Chrysler Imperial, index, Julio Iglesias, It Happened One Night.

Far right: ink, Independence Hall, I-beam, interchange, I Dream of Jeannie, inner tube, It, instant coffee, International Harvester, Irish setter, Lee Iacocca, Jill Ireland.

25 BREAKFAST CLUB

AMFM GOLFS LAPS
 BALE UTURN ASIA
 BRITISHGOODBYES
 ASP SHES WOOERS
 BRER CBER
 SHEAR LIAR EVE
 AWARE GIRL EVEL
 FOURLEAF CLOVERS
 ORLY LITE DENSE
 RNS PENS SENSE
 PECS GIST
 ASSORT ARES SKY
 PICTUREMAGAZINE
 ERAS OLIVE ITON
 DENY NINES PEWS

35 MIND FLEXERS

Puzzle 1

- C (quarter back)
- E (with drawing)
- D
- A (brief case)
- B (con quest)

Puzzle 2

- A (rag time)
- D
- E
- B (Oz one)
- C (pan handler)

Puzzle 3

- C (pass port)
- B
- A (date line)
- E
- D (spokes person)

Puzzle 4

- D (sin king)
- E (fat ally)
- C (touch down)
- A
- B (limp id)

Puzzle 5

- B
- D (bump kin)
- A (mounts the lens)
- E (do Zen)
- C (ticker tape)

people in a no-win situation. **CONTACT:** "Hug an Ump," Guy Garraghan, RD 1, Box 358C, Windham, NY 12496.

CHESS The U.S. Open Chess Championship will take place August 7-19 at Boston's Lafayette Swiss Hotel. Players will compete for \$30,000 in prize money. This FIDE-rated tournament will include a U.S. Open Speed Championship, and a Busy Person's Special for those who can only stay one week. In addition, there will be workshops and grandmaster lectures. The entry fee is \$75 before July 22, or \$85 at the door. **CONTACT:** U.S. Open, P.O. Box 155, N. Billerica, MA 01862, or call Bill Lukowiak at (617) 628-5860.

CRIBBAGE About 150 people are expected to peg away a weekend at the 5th annual New England Cribbage Championship. This season-ending ACC-sanctioned tournament will take place August 26-28 at the Howard Johnson Conference Center in Windsor Locks, Connecticut. The entry fee is \$40, and prizes are based on the number of entrants. Singles and doubles tournaments are planned, as well as a Friday night special and a team shootout. **CONTACT:** Joe Seigle, 825 Flanders Rd., Coventry, CT 06238, or call (203) 742-7234.

CROSSWORDS The 11th Annual American Crossword Puzzle Tournament will be held August 19-21 at the Stamford Marriott Hotel in Stamford, Connecticut. The tournament will be celebrating the 75th anniversary of the crossword puzzle with more prizes than ever. There will be six events, including a Juniors division for solvers under 25, a Fifties division for solvers 50-59, and a Seniors division, for those 60 and over. Concerts and costumes will also highlight the weekend. The entry fee is \$85 for the entire weekend, or \$25 for the Friday contests and reception only. **CONTACT:** American Crossword Puzzle Tournament, 114-41 Queens Blvd., Suite 152, Forest Hills, NY 11375.

DOLLS Boys and girls 14 and under can compete in the 48th annual Doll Show, August 3, at Broadway Market Square in Baltimore, Maryland. One doll may be entered per contestant in any of 12 categories, which include Most Unusual, Best Dressed, Best Stuffed, Cutest Teddy Bear, and Twin, where the doll and owner must be dressed similarly. Trophies will be awarded in each category, as well as for King and Queen of the Doll Show. There is no entry fee. **CONTACT:** Office of Adventures in Fun, Recreation Pier, 1715 Thames St., Baltimore, MD 21231, or call (301) 396-9177.

JIGSAW PUZZLES Jigsaw puzzlers need not fret over the cancellation of this year's National Jigsaw Puzzle Championships. "Pieces in Place: Two Hundred Years of Jigsaw Puzzles," an exhibit at the Museum of Art at Bates College in Lewiston, Maine, should fill the void. Over 100 jigsaw puzzles will be displayed, ranging from a rare English 1766 "dis-

sected map" by John Spilsbury, to a tiny 1983 2 1/4" x 2 1/2" Mickey Mouse puzzle of 143 wood pieces. The exhibit runs through August 12. **CONTACT:** Robyn Holman, Museum of Art, Bates College, Lewiston, ME 04240, (207) 786-6158.

SEPTEMBER DAY OF THE MONTH: SEPTEMBER 30

"Ask a 'Stupid' Question Day" was created to encourage curious people to conquer their shyness and ask a "stupid" question. Contact your library, newspaper, radio or TV station, or even your favorite puzzle magazine, and perhaps you will get a snappy answer. **CONTACT:** David Larzelere, c/o *Flint Journal*, 200 E. First St., Flint, MI 48502.

DARTS Darters from around the world will be heading for Chicago, Illinois, September 23-25, for the Lucky Lights' 12th Annual Windy City Open. About 1,200 participants are expected to compete for \$50,000 in prize money. Nine separate events, with fees ranging from \$10 to \$40, are scheduled to take place at the O'Hare Kennedy Holiday Inn. **CONTACT:** Windy City Darters, 4749 N. Kenneth, Chicago, IL 60630, or call (312) 286-3848.

FISHING Approximately 300 people are expected to compete in the 19th annual North Wildwood Surf Fishing Tournament. The beaches of this New Jersey town should be lined with fishermen as they compete for trophies, rods, and reels. While trading stories about the one that got away, they will be trying to catch the largest edible fish in the competition. The entry fee is \$3. **CONTACT:** Albert Craven, N. Wildwood Community Center, 900 Central Ave., N. Wildwood, NJ 08260, or call (609) 522-2955.

FROG FESTIVAL Rayne, Louisiana will be the site of the 16th annual Rayne Frog Festival, September 9-11. Frog racing and jumping will be featured at this event, which had an estimated crowd of 65,000 to 75,000 last year. There will also be frog cooking and eating contests, the latter being judged on etiquette, not quantity. A rent-a-frog service is available to those people without frogs. The entry fee is \$1 for adults, and \$.50 for children. Trophies and plaques will be awarded amid music and carnival rides. **CONTACT:** Hilda Haure, Chamber of Commerce, Box 383, Rayne, LA 70578, or call (318) 334-2332.

RESULTS

CROSSWORDS Jon Delfin, a pianist from New York City, beat out over 100 other competitors to win the Fourth Annual North Jersey Crossword Open, his first tournament win in three years of competition. Delfin entered the championship round in second place, behind Ellen Ripstein, but finished the puzzle flawlessly, in 12:38, 1:16 ahead of second-place finisher Doug Hoylman. Ripstein took 16:56 to finish, and made two errors, placing third, while Howard Gross, a newcomer to the giant championship board, finished in fourth place.

T,H,E G,A,L,L,E,R,Y

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THE SEAGRAM'S 7

WORD CHALLENGE

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The words "Seagram's Seven Crown," which appear on the bottom left of the Seagram's 7 ad on the facing page, can be used to form a surprisingly large number of words that have exactly seven letters. Can you find at least 50?

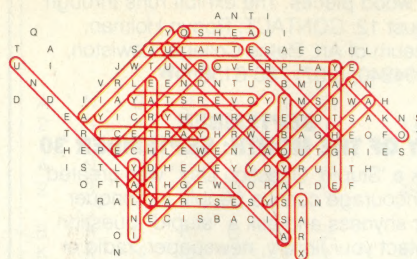
In forming a word, you're not allowed to use any letter of the alphabet more times than it appears in the phrase. For example, you may not use a word that contains more than one G or more than two Rs.

For a much more demanding challenge, exclude words that are formed by adding a final -S or -ES to a shorter word. Our answer list below contains 75 words that fit this category, as well as 86 words that end in S, for a total of 161 seven-letter words.

ANSWER LIST

ACREAGE, AMERCE, ANEMONE, ANGORA, AN-
SWEPS, ARRANGE, AVENGER, AVENGE, AVERAGE,
NERS, CANVASS, CAREENS, CAREERS, CARGOES,
CARNAGE, CARVERS, CAVEMAN, CAVEMEN, CAV-
ERN, CENSORS, COARSEN, COARSER, CONGERS,
CONVENE, CORNEAS, CORNERS, CORSAGE,
CRASSER, CREAMER, CREATIONS, CREWMAN, CREW-
MEN, CROSSER, CROSSES, EARNERS, EMERGES,
ENAMORS, ENCASES, ENCORES, ENGRAMS, EN-
GRAVE, ENGROSS, ENRAGES, ENSNARE, ENVENOM,
ERASER, ESSENCES, GARNERS, GASSERS, GASSER,
GENESIS, GERMANE, GOVERN, GRASSES, GREASER,
GREASES, GREENER, GOANER, GROCERS,
GROSSER, GROSSES, MACRONS, MANAGER, MAN-
AGES, MANAGES, MANAGES, MANGERS, MANNERS,
MARROWS, MASSAGE, MENACES, MENAGES, MERG-
ERS, MESSAGES, MONGERS, NARROWS, NEWNESS,
OARSMAN, OARSMEN, ONAGERS, ONENESS, OR-
ANGES, OVERAGE, OVERARM, OVERLAW, OVER-
RAN, OVERSAW, OVERSEE, RANGERS, RANSONS,
RAVAGER, RAVAGES, RAWNESS, REAMERS, REA-
SONS, RECOVER, REGRESS, RELEASE, REMORSE,
REMOVED, REMOVER, RENEGER, RENEGES, RE-
NOMNS, RESERVE, REVENGE, REVERES, REVERSE,
ROMANCE, ROOMERS, SAMOVAR, SARCASM, SAR-
COMA, SARONGS, SAVAGER, SAVAGES, SCANNER,
SCARERS, SCARVES, SCORERS, SCORNER, SCREAMS,
SCREENS, SCREWER, SEAMERS, SEANCES, SEASONS,
SEESAWS, SENORS, SENSORS, SERENER, SERMONS,
SERVERS, SEVERER, SWEAGER, SNARERS, SNEERER,
SNORERS, SNOWMAN, SNOWMEN, SOARERS, STOW-
VENEERS, WAGNER, WAGONER, WANNES,
WARNERS, WARNERS, WEARNERS, WEARERS, WEAV-
ERS, WORMERS, WRONGER.

23 BARNYARD LANGUAGE



The Pig Latin words in the grid:

East Bay	eagle ray
obey	estray
hombre	assay
okay	O'Shea
eight-day	overstay
Earth Day	ashtray
Adlai	ice tray
outlay	entree
au lait	airway
inlay	aisleway
overplay	underway
underplay	X-ray

32 ARABESQUE



52 FOREIGN EXCHANGE

Jet-Hopping

I went to Cyprus on Monday, the Netherlands on Tuesday, Bahrain on Wednesday, Zambia on Thursday, and Lesotho on Friday.

Rates of Change

I spent \$20 on Monday, \$40 on Tuesday, \$60 on Wednesday, \$80 on Thursday, and \$100 on Friday. The Cyprus pound was worth 2 dollars; I spent 10 pounds.

The Netherlands guilder was worth a third of a dollar; I spent 120 guilders.

The Bahrain dinar was worth 3 dollars; I spent 20 dinars.

The Zambian kwacha was worth half a dollar; I spent 160 kwacha.

The Lesotho maloti was worth two-thirds of a dollar; I spent 150 maloti (the same number of pounds I received in Cyprus for my \$300).

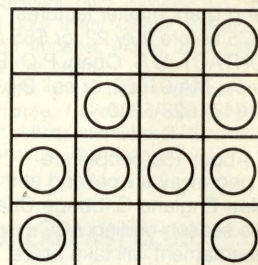
Poppin' Sales

I broke even for the week, losing \$1,500 on planes and expenses, and making back that amount by earning \$25 (one popper) in Cyprus; \$175 (eight poppers, one discount package) in the Netherlands; \$600 (24 poppers) in Bahrain; \$300 (12 poppers) in Zambia; and \$400 (20 poppers, four discount packages) in Lesotho.

EUREKA

Eureka is dedicated to those venturesome spirits who, never settling for a ready answer, have fought their way to a better, more elegant, or more complete solution than the one we gave.

***Coin-op Puzzlers** (July, page 28) Tim Scott invented another puzzle from our grid "Even So," (see Letters, page 6). His solution is also valid for the puzzle we presented. Our instructions should have stated that each row, column, and diagonal must contain an even number of coins.



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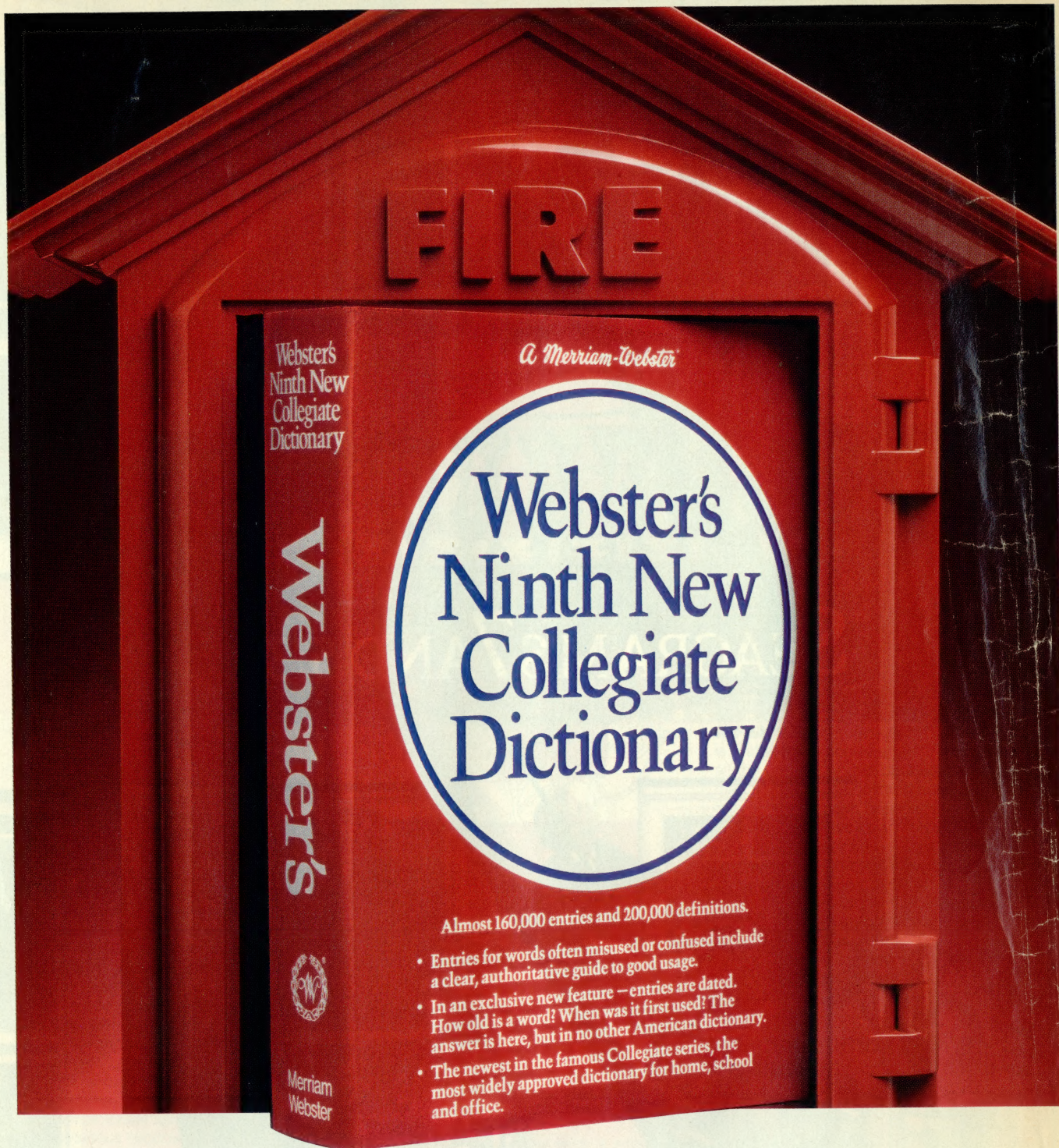
SEAGRAM'S 7 AND 5:30



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